



Guide to Energy Symbols

Throughout this document, when Energy symbols are found in attack cost, Weakness, Resistance, Retreat Cost, and Pokémon type, they will be noted as the following:

- G: Grass Energy symbol
- R: Fire Energy symbol
- W: Water Energy symbol
- L: Lightning Energy symbol
- P: Psychic Energy symbol
- F: Fighting Energy symbol
- C: Colorless Energy symbol
- D: Darkness Energy symbol
- M: Metal Energy symbol

To prevent confusion, within card text itself, the symbols will be contained within brackets. For example, {R} would denote one Fire Energy symbol.

In addition, some attacks use "--" as its Energy cost. This means there is no Energy cost to use that attack.

Guide to Rarity Symbols

Throughout this document, letters have been used to represent rarity symbols.

- H: rare Holo
- R: rare
- U: uncommon
- C: common
- RP: rare Prime
- LG: Pokémon LEGEND

Thus, a card with the text "Rarity: C" would be a common card.

Clefable

HP: 80
 Pokémon Energy Type: {C}
 Stage 1 Pokémon
 Evolves from: Clefairy

{C}{C} Fairy Power
 Return 1 of your Pokémon and all cards attached to it to your hand.
{C}{C} Moon Impact 40

Illus. sui
 Weakness: {F}x2
 Retreat Cost: C
 Collector Number: 1/95
 Rarity: H

Deoxys

HP: 80
 Pokémon Energy Type: {P}
 Basic Pokémon

{P}{P}{P} Cell Storm 60
 Discard 2 {P} Energy attached to Deoxys and remove 6 damage counters from Deoxys.

Illus. Ryo Ueda
 Weakness: {P}x2
 Retreat Cost: C
 Collector Number: 2/95
 Rarity: H



CALL OF LEGENDS

Dialga

HP: 100

Pokémon Energy Type: {M}

Basic Pokémon

{M}{M}{M}{M} **Time Rewind** 70

Shuffle your hand into your deck.

Illus. Ayaka Yoshida

Weakness: {R}×2

Resistance: {P}-20

Retreat Cost: CCC

Collector Number: 3/95

Rarity: H

Espeon

HP: 90

Pokémon Energy Type: {P}

Stage 1 Pokémon

Evolves from: Eevee

{P} **Solar Suggestion**

Move up to 4 damage counters from any of your Pokémon to any of your opponent's Pokémon in any way you like.

{P}{C} **Psybeam 30**

Flip a coin. If heads, the Defending Pokémon is now Confused.

Illus. match

Weakness: {P}×2

Retreat Cost: C

Collector Number: 4/95

Rarity: H

Forretress

HP: 90

Pokémon Energy Type: {M}

Stage 1 Pokémon

Evolves from: Pineco

{M}{C} **Mirror Shot** 30

If the Defending Pokémon tries to attack during your opponent's next turn, your opponent flips a coin. If tails, that attack does nothing.

{M}{C}{C} **Everyone Explode Now** 30×

Does 30 damage times the number of Pineco and Forretress you have in play. This attack does 30 damage to each of your Pineco and Forretress in play.

Illus. Kyoko Umemoto

Weakness: {R}×2

Resistance: {P}-20

Retreat Cost: CCC

Collector Number: 5/95

Rarity: H

CALL OF LEGENDS

Groudon

HP: 100

Pokémon Energy Type: {F}

Basic Pokémon

{F}{F}{F}{F}

Volcano Stomp 80

Flip a coin. If heads, discard the top 4 cards of your opponent's deck. If tails, discard the top 4 cards of your deck.

Illus. Ryo Ueda

Weakness: {G}×2

Retreat Cost: CCCC

Collector Number: 6/95

Rarity: H

Gyarados

HP: 130

Pokémon Energy Type: {W}

Stage 1 Pokémon

Evolves from: Magikarp

{W}{C}{C}

Hydro Splash 50

{W}{W}{C}{C}

Hyper Beam 80

Discard an Energy card attached to the Defending Pokémon.

Illus. Mitsuhiro Arita

Weakness: {L}x2

Resistance: {F}-20

Retreat Cost: CCC

Collector Number: 7/95

Rarity: H

Hitmontop

HP: 60

Pokémon Energy Type: {F}

Basic Pokémon

{F}

Triple Kick 20x

Flip 3 coins. This attack does 20 damage times the number of heads.

{F}{C}{C}

Close Combat 60

During your opponent's next turn, any damage done to Hitmontop by attacks is increased by 20 (after applying Weakness and Resistance).

Illus. Shigenori Negishi

Weakness: {P}x2

Retreat Cost: C

Collector Number: 8/95

Rarity: H

CALL OF LEGENDS

Ho-Oh

HP: 100

Pokémon Energy Type: {R}

Basic Pokémon

{R}{C}{C} **Combustion** 50

{R}{R}{R}{C}{C} **Scorching Wing** 100

Flip a coin. If tails, discard all {R} Energy attached to Ho-Oh.

Illus. Ryo Ueda

Weakness: {W}×2

Resistance: {F}-20

Retreat Cost: CCC

Collector Number: 9/95

Rarity: H

Houndoom

HP: 90

Pokémon Energy Type: {D}

Stage 1 Pokémon

Evolves from: Houndour

{D} **Fire Counterattack** 20+

If your opponent has any {F} Pokémon in play, this attack does 20 damage plus 60 more damage.

{D}{D} **Dark Roar** 50

Your opponent discards a card from his or her hand.

Illus. Kagemaru Himeno

Weakness: {F}×2

Resistance: {P}-20

Retreat Cost: C

Collector Number: 10/95

Rarity: H

Jirachi

HP: 60

Pokémon Energy Type: {P}

Basic Pokémon

[Poké-Power] **Stardust Song**

Once during your turn, when you put Jirachi from your hand onto your Bench, you may flip 3 coins. For each heads, search your discard pile for a {P} Energy card and attach it to Jirachi.

{P} **Time Hollow**

Choose a number of your opponent's Stage 1 or Stage 2 Evolved Pokémon up to the amount of Energy attached to Jirachi. Remove the highest Stage Evolution card from each of those Pokémon and put those cards back into your opponent's hand.

Illus. match

Weakness: P×2

Retreat Cost: C

Collector Number: 11/95

Rarity: H

CALL OF LEGENDS

Kyogre

HP: 100

Pokémon Energy Type: {W}

Basic Pokémon

{W}{W}{W}{W}

Destructive Tsunami

Flip a coin. If heads, this attack does 40 damage to each of your opponent's Pokémon. If tails, this attack does 40 damage to each of your Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

Illus. Ryo Ueda

Weakness: {L}×2

Retreat Cost: CCCC

Collector Number: 12/95

Rarity: H

Leafeon

HP: 90

Pokémon Energy Type: {G}

Stage 1 Pokémon

Evolves from: Eevee

C **Miasma Wind** 50×

Does 50 damage times the number of Special Conditions affecting the Defending Pokémon.

G **Soothing Scent** 30

The Defending Pokémon is now Asleep.

Illus. match

Weakness: {R}×2

Resistance: {W}-20

Retreat Cost: C

Collector Number: 13/95

Rarity: H

Lucario

HP: 90

Pokémon Energy Type: {F}

Stage 1 Pokémon

Evolves from: Riolu

{C}{C} **Dimension Sphere** 30+

Does 30 damage plus 20 more damage for each of your Pokémon in the Lost Zone.

{F}{F}{C} **Sky Uppercut** 70

This attack's damage isn't affected by Resistance.

Illus. Takashi Yamaguchi

Weakness: {P}×2

Retreat Cost: C

Collector Number: 14/95

Rarity: H

CALL OF LEGENDS

Lugia

HP: 100

Pokémon Energy Type: {W}

Basic Pokémon

{W}{C}{C}

Linear Attack

Choose 1 of your opponent's Pokémon. This attack does 30 damage to that Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

{W}{W}{W}{C}{C}

Hydro Splash 80

Illus. Ryo Ueda

Weakness: {L}×2

Resistance: {F}-20

Retreat Cost: CCC

Collector Number: 15/95

Rarity: H

Magmortar

HP: 110

Pokémon Energy Type: {R}

Stage 1 Pokémon

Evolves from: Magmar

{R}{C}{C}

Hard Crush 50x

Discard the top 3 cards from your deck. This attack does 50 damage times the number of Energy cards you discarded.

{R}{R}{C}{C}

Mantle Bazooka 100

Discard 2 {R} Energy attached to Magmortar.

Illus. Hajime Kusajima

Weakness: {W}×2

Retreat Cost: CC

Collector Number: 16/95

Rarity: H

Ninetales

HP: 90

Pokémon Energy Type: {R}

Stage 1 Pokémon

Evolves from: Vulpix

[Poké-Power] Roast Reveal

Once during your turn (before your attack), you may discard a {R} Energy card from your hand. If you do, draw 3 cards. This power can't be used if Ninetales is affected by a Special Condition.

{R}{R}{C}

Will-o'-the-wisp 60

Illus. TOKIYA

Weakness: {W}×2

Retreat Cost: C

Collector Number: 17/95

Rarity: H

CALL OF LEGENDS

Pachirisu

HP: 60

Pokémon Energy Type: {L}

Basic Pokémon

[Poké-Power] Self-Generation

Once during your turn, when you put Pachirisu from your hand onto your Bench, you may attach up to 2 {L} Energy cards from your hand to Pachirisu.

{L}{L} Shocking Bolt 50

Put all Energy cards attached to Pachirisu in the Lost Zone.

Illus. Noriko Hotta

Weakness: {F}×2

Resistance: {M}-20

Retreat Cost: C

Collector Number: 18/95

Rarity: H

Palkia

HP: 100

Pokémon Energy Type: {W}

Basic Pokémon

{W}{W}{W}{W} Wormhole 60

Switch Palkia with 1 of your Benched Pokémon. Then, your opponent switches the Defending Pokémon with 1 of his or her Benched Pokémon.

Illus. Daisuke Iwamoto

Weakness: {L}×2

Retreat Cost: CCC

Collector Number: 19/95

Rarity: H

Rayquaza

HP: 100

Pokémon Energy Type: {C}

Basic Pokémon

{R}{R}{L}{L} Inferno Spear 100

Discard a {R} Energy and a {L} Energy attached to Rayquaza.

Illus. Ryo Ueda

Weakness: {C}×2

Resistance: {F}-20

Retreat Cost: CC

Collector Number: 20/95

Rarity: H

CALL OF LEGENDS

Smeargle

HP: 70

Pokémon Energy Type: {C}

Basic Pokémon

[Poké-Power] Portrait

Once during your turn (before your attack), if Smeargle is your Active Pokémon, you may look at your opponent's hand. If you do, choose a Supporter card you find there and use the effect of that card as the effect of this power. This power can't be used if Smeargle is affected by a Special Condition.

{C}{C} Tail Rap 20×

Flip 2 coins. This attack does 20 damage times the number of heads.

Illus. Midori Harada

Weakness: {F}×2

Retreat Cost: C

Collector Number: 21/95

Rarity: H

Umbreon

HP: 90

Pokémon Energy Type: {D}

Stage 1 Pokémon

Evolves from: Eevee

{D} Moonlight Fang 30

During your opponent's next turn, prevent all effects, including damage, done to Umbreon by attacks from your opponent's Pokémon that has any Poké-Powers or Poké-Bodies.

{D}{C} Quick Blow 30+

Flip a coin. If heads, this attack does 30 damage plus 30 more damage.

Illus. Mitsuhiro Arita

Weakness: {F}×2

Resistance: {P}-20

Retreat Cost: C

Collector Number: 22/95

Rarity: H

Ampharos

HP: 120

Pokémon Energy Type: {L}

Stage 2 Pokémon

Evolves from: Flaaffy

{L} Acceleration Bolt 30

Search your deck for up to 2 basic Energy cards and attach them to 1 of your Pokémon. Shuffle your deck afterward.

{L}{C}{C} Thunder 80

Flip a coin. If tails, Ampharos does 20 damage to itself.

Illus. Masakazu Fukuda

Weakness: {F}×2

Resistance: {M}-20

Retreat Cost: C

Collector Number: 23/95

Rarity: R

CALL OF LEGENDS

Cleffa

HP: 30

Pokémon Energy Type: {C}

Basic Pokémon

[Poké-Body] Sweet Sleeping Face

As long as Cleffa is Asleep, prevent all damage done to Cleffa by attacks.

{--} **Eeeeeek**

Shuffle your hand into your deck, then draw 6 cards. Cleffa is now Asleep.

Illus. sui

Retreat Cost: 0

Collector Number: 24/95

Rarity: R

Feraligatr

HP: 130

Pokémon Energy Type: {W}

Stage 2 Pokémon

Evolves from: Croconaw

{W}{C}{C} **Spinning Tail**

This attack does 20 damage to each of your opponent's Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

{W}{W}{C}{C} **Surf 80**

Illus. kawayoo

Weakness: {G}x2

Retreat Cost: CC

Collector Number: 25/95

Rarity: R

Granbull

HP: 90

Pokémon Energy Type: {C}

Stage 1 Pokémon

Evolves from: Snubbull

{C}{C} **Timid Tackle 50**

Granbull does 20 damage to itself. Switch Granbull with 1 of your Benched Pokémon.

{C}{C}{C}{C} **Chomp 40+**

Does 40 damage plus 10 more damage for each damage counter on Granbull.

Illus. Mizue

Weakness: {F}x2

Retreat Cost: CCC

Collector Number: 26/95

Rarity: R



Meganium

HP: 130

Pokémon Energy Type: {G}

Stage 2 Pokémon

Evolves from: Bayleef

{G} **Sleep Powder** 30

The Defending Pokémon is now Asleep.

{G}{C}{C} **Giant Bloom** 60

Remove 2 damage counters from Meganium.

Illus. Shin Nagasawa

Weakness: {R}×2

Resistance: {W}-20

Retreat Cost: CC

Collector Number: 27/95

Rarity: R

Mismagius

HP: 80

Pokémon Energy Type: {P}

Stage 1 Pokémon

Evolves from: Misdreavus

{P} **Sleeping Spell** 30

Flip a coin. If heads, the Defending Pokémon is now Asleep.

{P}{C} **Poltergeist** 30×

Look at your opponent's hand. This attack does 30 damage times the number of Trainer, Supporter, and Stadium cards in your opponent's hand.

Illus. Suwama Chiaki

Weakness: {D}×2

Resistance: {C}-20

Retreat Cost: C

Collector Number: 28/95

Rarity: R

Mr. Mime

HP: 70

Pokémon Energy Type: {P}

Basic Pokémon

[Poké-Power] **Trick Reveal**

Once during your turn (before your attack), you may have both you and your opponent reveal your hands.

This power can't be used if Mr. Mime is affected by a Special Condition.

{P}{C} **Juggling** 10×

Flip 4 coins. This attack does 10 damage times the number of heads.

Illus. Noriko Hotta

Weakness: {P}×2

Retreat Cost: C

Collector Number: 29/95

Rarity: R



CALL OF LEGENDS

Pidgeot

HP: 120

Pokémon Energy Type: {C}

Stage 2 Pokémon

Evolves from: Pidgeotto

{C}{C} **Headwind** 20

During your opponent's next turn, the attack cost of each of the Defending Pokémon's attacks is {C}{C} more.

{C}{C}{C} **Quick Attack** 40+

Flip a coin. If heads, this attack does 40 damage plus 30 more damage.

Illus. Suwama Chiaki

Weakness: {L}×2

Resistance: {F}-20

Retreat Cost: 0

Collector Number: 30/95

Rarity: R

Skarmory

HP: 80

Pokémon Energy Type: {M}

Basic Pokémon

{M} **Steel Coat**

Search your deck for a {M} Energy card and attach it to 1 of your Pokémon. Shuffle your deck afterward.

{M}{C}{C} **Razor Wing** 40

Illus. Midori Harada

Weakness: {R}×2

Resistance: {P}-20

Retreat Cost: C

Collector Number: 31/95

Rarity: R

Slowking

HP: 80

Pokémon Energy Type: {P}

Stage 1 Pokémon

Evolves from: Slowpoke

[Poké-Power] **Second Sight**

Once during your turn (before your attack), you may look at the top 3 cards of either player's deck and put them back on top of that player's deck in any order. This power can't be used if Slowking is affected by a Special Condition.

{P}{C} **Psyshock**30

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

Illus. Sumiyoshi Kizuki

Weakness: {P}×2

Retreat Cost: CC

Collector Number: 32/95

Rarity: R

CALL OF LEGENDS

Snorlax

HP: 100

Pokémon Energy Type: {C}

Basic Pokémon

{C}{C}{C}

Layabout

Remove all damage counters from Snorlax. Snorlax can't use Layabout during your next turn.

{C}{C}{C}{C}

Clomp Clomp Clobber 80

Put 1 Energy card attached to Snorlax in the Lost Zone.

Illus. Kent Kanetsuna

Weakness: {F}×2

Retreat Cost: CCCC

Collector Number: 33/95

Rarity: R

Tangrowth

HP: 110

Pokémon Energy Type: {G}

Stage 1 Pokémon

Evolves from: Tangela

{C}

Grind 20×

Does 20 damage times the amount of Energy attached to Tangrowth.

{G}{C}{C}

Plow Over 30

Flip a coin. If heads, the Defending Pokémon is now Paralyzed. If tails, put 1 Energy card attached to the Defending Pokémon in the Lost Zone.

Illus. Hideaki Hakozaiki

Weakness: {R}×2

Resistance: {W}-20

Retreat Cost: CCCC

Collector Number: 34/95

Rarity: R

Typhlosion

HP: 130

Pokémon Energy Type: {R}

Stage 2 Pokémon

Evolves from: Quilava

{R}{C}

Magma Punch 50

{R}{R}{C}

Fire Spin 120

Discard 2 Energy attached to Typhlosion.

Illus. Kagemaru Himeno

Weakness: {W}×2

Retreat Cost: C

Collector Number: 35/95

Rarity: R

CALL OF LEGENDS

Tyrogue

HP: 30

Pokémon Energy Type: {F}

Basic Pokémon

[Poké-Body] Sweet Sleeping Face

As long as Tyrogue is Asleep, prevent all damage done to Tyrogue by attacks.

{--} **Mischievous Punch** 30

This attack's damage isn't affected by Weakness or Resistance. Tyrogue is now Asleep.

Illus. Shigenori Negishi

Retreat Cost: 0

Collector Number: 36/95

Rarity: R

Ursaring

HP: 100

Pokémon Energy Type: {C}

Stage 1 Pokémon

Evolves from: Teddiursa

C **Confront** 20

CCC **Cross Chop** 50+

Flip a coin. If heads, this attack does 50 damage plus 30 more damage.

Illus. Kouki Saitou

Weakness: Fx2

Retreat Cost: CCC

Collector Number: 37/95

Rarity: R

Weezing

HP: 90

Pokémon Energy Type: {P}

Stage 1 Pokémon

Evolves from: Koffing

{P} **Super Poison Breath**

The Defending Pokémon is now Poisoned.

{C}{C} **Super Explosion** 90

Weezing does 90 damage to itself, and don't apply Weakness to this damage.

Illus. Hajime Kusajima

Weakness: {P}x2

Retreat Cost: CC

Collector Number: 38/95

Rarity: R

CALL OF LEGENDS

Zangoose

HP: 80

Pokémon Energy Type: {C}

Basic Pokémon

{C}

Swords Dance

During your next turn, Zangoose's Lost Claw attack's base damage is 60.

{C}{C}{C}

Lost Claw

30

Choose 1 card from your opponent's hand without looking and put it in the Lost Zone.

Illus. Wataru Kawahara

Weakness: {F}×2

Retreat Cost: CC

Collector Number: 39/95

Rarity: R

Bayleef

HP: 90

Pokémon Energy Type: {G}

Stage 1 Pokémon

Evolves from: Chikorita

{C}

Hammer In

20

{G}{C}{C}

Razor Leaf

50

Illus. Shin Nagasawa

Weakness: {R}×2

Resistance: {W}-20

Retreat Cost: CC

Collector Number: 40/95

Rarity: U

Croconaw

HP: 80

Pokémon Energy Type: {W}

Stage 1 Pokémon

Evolves from: Totodile

{W}{C}

Wave Splash

30

{W}{C}{C}

Big Bite

50

The Defending Pokémon can't retreat during your opponent's next turn.

Illus. kawayoo

Weakness: {G}×2

Retreat Cost: CC

Collector Number: 41/95

Rarity: U

CALL OF LEGENDS

Donphan

HP: 100

Pokémon Energy Type: {F}

Stage 1 Pokémon

Evolves from: Phanpy

{F}{C}{C} **Rock Hurl** 50

This attack's damage isn't affected by Resistance.

{F}{F}{C}{C} **Double Spin** 70x

Flip 2 coins. This attack does 70 damage times the number of heads.

Illus. Midori Harada

Weakness: {W}x2

Resistance: {L}-20

Retreat Cost: CCC

Collector Number: 42/95

Rarity: U

Flaaffy

HP: 80

Pokémon Energy Type: {L}

Stage 1 Pokémon

Evolves from: Mareep

{L} **Thunder Spear**

Choose 1 of your opponent's Pokémon. This attack does 20 damage to that Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

{L}{C}{C} **Thundershock** 40

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

Illus. Masakazu Fukuda

Weakness: {F}x2

Resistance: {M}-20

Retreat Cost: C

Collector Number: 43/95

Rarity: U

Flareon

HP: 90

Pokémon Energy Type: {R}

Stage 1 Pokémon

Evolves from: Eevee

{C} **Flame Tail** 30

{R}{R}{C} **Flamethrower** 90

Discard an Energy attached to Flareon.

Illus. kawayoo

Weakness: {W}x2

Retreat Cost: C

Collector Number: 44/95

Rarity: U

CALL OF LEGENDS

Jolteon

HP: 80

Pokémon Energy Type: {L}

Stage 1 Pokémon

Evolves from: Eevee

{C} **Agility 20**

Flip a coin. If heads, prevent all effects of attacks, including damage, done to Jolteon during your opponent's next turn.

{L}{L}{C} **Mach Bolt 70**

Illus. Shin Nagasawa

Weakness: {F}×2

Resistance: {M}-20

Retreat Cost: 0

Collector Number: 45/95

Rarity: U

Magby

HP: 30

Pokémon Energy Type: {R}

Basic Pokémon

[Poké-Body] Sweet Sleeping Face

As long as Magby is Asleep, prevent all damage done to Magby by attacks.

{--} **Play with Fire**

The Defending Pokémon is now Burned. Magby is now Asleep.

Illus. Akira Komayama

Retreat Cost: 0

Collector Number: 46/95

Rarity: U

Mime Jr.

HP: 30

Pokémon Energy Type: {P}

Basic Pokémon

[Poké-Body] Sweet Sleeping Face

As long as Mime Jr. is Asleep, prevent all damage done to Mime Jr. by attacks.

{--} **Sleepy Lost**

Put the top card of your opponent's deck in the Lost Zone. Mime Jr. is now Asleep.

Illus. Noriko Hotta

Retreat Cost: 0

Collector Number: 47/95

Rarity: U

CALL OF LEGENDS

Pidgeotto

HP: 80

Pokémon Energy Type: {C}

Stage 1 Pokémon

Evolves from: Pidgey

{C}{C} **Gust 20**

{C}{C}{C} **Twister 30**

Flip 2 coins. If both of them are tails, this attack does nothing. For each heads, discard an Energy attached to the Defending Pokémon.

Illus. Suwama Chiaki

Weakness: {L}×2

Resistance: {F}-20

Retreat Cost: C

Collector Number: 48/95

Rarity: U

Quilava

HP: 80

Pokémon Energy Type: {R}

Stage 1 Pokémon

Evolves from: Cyndaquil

{R}{C} **Flare 30**

{R}{C}{C} **Flamethrower 60**

Discard an Energy attached to Quilava.

Illus. Kagemaru Himeno

Weakness: {W}×2

Retreat Cost: C

Collector Number: 49/95

Rarity: U

Riolu

HP: 50

Pokémon Energy Type: {F}

Basic Pokémon

{F} **Tumble Over 20**

Riolu can't attack during your next turn.

Illus. Takashi Yamaguchi

Weakness: {P}×2

Retreat Cost: C

Collector Number: 50/95

Rarity: U

CALL OF LEGENDS

Seviper

HP: 90

Pokémon Energy Type: {P}

Basic Pokémon

Evolves from: Tangela

{C} **Poison Buildup**

Seviper is now Poisoned.

{P}{C} **Poison Effect 20+**

If Seviper is Poisoned, this attack does 20 damage plus 60 more damage and remove the Special Condition Poisoned from Seviper.

Illus. Wataru Kawahara

Weakness: {P}×2

Retreat Cost: CC

Collector Number: 51/95

Rarity: U

Vaporeon

HP: 90

Pokémon Energy Type: {W}

Stage 1 Pokémon

Evolves from: Eevee

{C} **Spiral Drain 20**

Remove 2 damage counters from Vaporeon.

{W}{W}{C} **Dual Splash**

Choose 2 of your opponent's Pokémon. This attack does 30 damage to each of them. (Don't apply Weakness and Resistance for Benched Pokémon.)

Illus. sui

Weakness: {L}×2

Retreat Cost: CC

Collector Number: 52/95

Rarity: U

Chikorita

HP: 50

Pokémon Energy Type: {G}

Basic Pokémon

{C} **Nap**

Remove 1 damage counter from Chikorita.

{G}{C} **Reckless Charge 30**

Chikorita does 10 damage to itself.

Illus. Ken Sugimori

Weakness: {R}×2

Resistance: {W}-20

Retreat Cost: C

Collector Number: 53/95

Rarity: C

CALL OF LEGENDS

Clefairy

HP: 50

Pokémon Energy Type: {C}

Basic Pokémon

{C} **Minimize**

During your opponent's next turn, any damage done to Clefairy by attacks is reduced by 20 (after applying Weakness and Resistance).

{C} **Slap** 10

Illus. sui

Weakness: {F}x2

Retreat Cost: C

Collector Number: 54/95

Rarity: C

Cyndaquil

HP: 40

Pokémon Energy Type: {R}

Basic Pokémon

{R} **Fireworks** 20

Flip a coin. If tails, discard a {R} Energy attached to Cyndaquil.

Illus. Ken Sugimori

Weakness: {W}x2

Retreat Cost: C

Collector Number: 55/95

Rarity: C

Eevee

HP: 50

Pokémon Energy Type: {C}

Basic Pokémon

{C} **Tackle** 10

{C}{C} **Bite** 20

Illus. Akira Komayama

Weakness: {F}x2

Retreat Cost: C

Collector Number: 56/95

Rarity: C

CALL OF LEGENDS

Hitmonchan

HP: 70

Pokémon Energy Type: {F}

Basic Pokémon

{C}

Detect

Flip a coin. If heads, prevent all effects of attacks, including damage, done to Hitmonchan during your opponent's next turn.

{F}{C}

Sky Uppercut 30

This attack's damage isn't affected by Resistance.

Illus. Kouki Saitou

Weakness: {P}×2

Retreat Cost: C

Collector Number: 57/95

Rarity: C

Hitmonlee

HP: 80

Pokémon Energy Type: {F}

Basic Pokémon

{F}

Kick 20

{F}{F}{C}

High Jump Kick 60

Illus. Kouki Saitou

Weakness: {P}×2

Retreat Cost: CC

Collector Number: 58/95

Rarity: C

Houndour

HP: 50

Pokémon Energy Type: {D}

Basic Pokémon

{D}

Jump On 10+

Flip a coin. If heads, this attack does 10 damage plus 10 more damage.

Illus. Kagemaru Himeno

Weakness: {F}×2

Resistance: {P}-20

Retreat Cost: C

Collector Number: 59/95

Rarity: C

CALL OF LEGENDS

Koffing

HP: 50

Pokémon Energy Type: {P}

Basic Pokémon

{C} **Smokescreen** 10

If the Defending Pokémon tries to attack during your opponent's next turn, your opponent flips a coin. If tails, that attack does nothing.

{C}{C} **Suffocating Gas** 20

Illus. Hajime Kusajima

Weakness: {P}x2

Retreat Cost: C

Collector Number: 60/95

Rarity: C

Magikarp

HP: 30

Pokémon Energy Type: {W}

Basic Pokémon

{C} **Splash** 10

Illus. Mitsuhiro Arita

Weakness: {L}x2

Retreat Cost: C

Collector Number: 61/95

Rarity: C

Magmar

HP: 70

Pokémon Energy Type: {R}

Basic Pokémon

{R} **Live Coal** 10

{R}{C} **Magma Punch** 20

Illus. Hajime Kusajima

Weakness: {W}x2

Retreat Cost: C

Collector Number: 62/95

Rarity: C

CALL OF LEGENDS

Mareep

HP: 40

Pokémon Energy Type: {L}

Basic Pokémon

{L} **Static Shock** 10

Illus. Ken Sugimori

Weakness: {F}×2

Resistance: {M}-20

Retreat Cost: C

Collector Number: 63/95

Rarity: C

Mawile

HP: 60

Pokémon Energy Type: {M}

Basic Pokémon

{C} **Selfish Draw**

Look at the top card of your deck. You may put it into your hand. If not, discard it and draw a card.

{M}{C}{C} **Destructive Jaw** 30

Flip a coin. If heads, the Defending Pokémon is now Paralyzed and discard an Energy attached to the Defending Pokémon.

Illus. TOKIYA

Weakness: {R}×2

Resistance: {P}-20

Retreat Cost: C

Collector Number: 64/95

Rarity: C

Misdreavus

HP: 60

Pokémon Energy Type: {P}

Basic Pokémon

{C} **Mumble** 10

{P} **Dual Draw**

Each player draws 3 cards.

Illus. Suwama Chiaki

Weakness: {D}×2

Resistance: {C}-20

Retreat Cost: C

Collector Number: 65/95

Rarity: C

CALL OF LEGENDS

Phanpy

HP: 60

Pokémon Energy Type: {F}

Basic Pokémon

[Poké-Body] Ultra-thick Skin

As long as Phanpy has any Energy attached to it, any damage done to Phanpy by attacks is reduced by 10 (after applying Weakness and Resistance).

{F}{C} **Rock Smash** 20+

Flip a coin. If heads, this attack does 20 damage plus 10 more damage.

Illus. Ken Sugimori

Weakness: {W}×2

Resistance: {L}-20

Retreat Cost: CC

Collector Number: 66/95

Rarity: C

Pidgey

HP: 50

Pokémon Energy Type: {C}

Basic Pokémon

{C} **Messenger**

Search your deck for a Pokémon, show it to your opponent, and put it into your hand. Shuffle Pidgey and all cards attached to it back into your deck.

{C} **Glide** 10

Illus. Suwama Chiaki

Weakness: {L}×2

Resistance: {F}-20

Retreat Cost: C

Collector Number: 67/95

Rarity: C

Pineco

HP: 60

Pokémon Energy Type: {G}

Basic Pokémon

{C} **Rollout** 10

Illus. Kyoko Umemoto

Weakness: {R}×2

Retreat Cost: CC

Collector Number: 68/95

Rarity: C

CALL OF LEGENDS

Relicanth

HP: 80

Pokémon Energy Type: {W}

Basic Pokémon

{C} **Prehistoric Wisdom**

Choose a card from your hand and put it in the Lost Zone. Then, draw 3 cards.

{W}{C}{C} **Granite Head 30**

During your opponent's next turn, any damage done to Relicanth by attacks is reduced by 30 (after applying Weakness and Resistance).

Illus. Wataru Kawahara

Weakness: {G}x2

Retreat Cost: CC

Collector Number: 69/95

Rarity: C

Slowpoke

HP: 60

Pokémon Energy Type: {W}

Basic Pokémon

{C} **Whimsy Tackle 20**

Flip a coin. If tails, this attack does nothing.

Illus. Sumiyoshi Kizuki

Weakness: {L}x2

Retreat Cost: CC

Collector Number: 70/95

Rarity: C

Snubbull

HP: 50

Pokémon Energy Type: {C}

Basic Pokémon

{C} **Roar**

Your opponent switches the Defending Pokémon with 1 of his or her Benched Pokémon.

{C}{C} **Sharp Fang 20**

Illus. Mizue

Weakness: {F}x2

Retreat Cost: CC

Collector Number: 71/95

Rarity: C

CALL OF LEGENDS

Tangela

HP: 70

Pokémon Energy Type: {G}

Basic Pokémon

{G}

Nutritional Support

Search your deck for a {G} Energy card and attach it to 1 of your Pokémon. Shuffle your deck afterward.

{G}{C}{C}

Poisonpowder 30

The Defending Pokémon is now Poisoned.

Illus. Hideaki Hakozaiki

Weakness: {R}×2

Resistance: {W}-20

Retreat Cost: CC

Collector Number: 72/95

Rarity: C

Teddiursa

HP: 50

Pokémon Energy Type: {C}

Basic Pokémon

{C}

Fake Tears

Flip a coin. If heads, your opponent can't play any Trainer cards from his or her hand during your opponent's next turn, and any damage done to Teddiursa by attacks is reduced by 30 (after applying weakness and resistance).

Illus. Ken Sugimori

Weakness: {F}×2

Retreat Cost: C

Collector Number: 73/95

Rarity: C

Totodile

HP: 60

Pokémon Energy Type: {W}

Basic Pokémon

{W}{C}{C}

Aqua Tail 30+

Flip a coin for each {W} Energy attached to Totodile. This attack does 30 damage plus 20 more damage for each heads.

Illus. Ken Sugimori

Weakness: {L}×2

Retreat Cost: CC

Collector Number: 74/95

Rarity: C

CALL OF LEGENDS

Vulpix

HP: 50

Pokémon Energy Type: {R}

Basic Pokémon

{R} **Singe**

Flip a coin. If heads, the Defending Pokémon is now Burned.

{R}{C} **Ember 30**

Flip a coin. If tails, discard a {R} Energy attached to Vulpix.

Illus. TOKIYA

Weakness: {W}x2

Retreat Cost: C

Collector Number: 75/95

Rarity: C

Cheerleader's Cheer

Supporter

You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.

Draw 3 cards. Your opponent may draw a card.

Illus. Kouki Saitou

Collector Number: 76/95

Rarity: U

Copycat

Supporter

You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.

Shuffle your hand into your deck. Then, draw a number of cards equal to the number of cards in your opponent's hand.

Illus. Kanako Eo

Collector Number: 77/95

Rarity: U

Dual Ball

Trainer

Flip 2 coins. For each heads, search your deck for a Basic Pokémon, show it to your opponent, and put it into your hand. If you do, shuffle your deck afterward.

Illus. Takashi Yamaguchi

Collector Number: 78/95

Rarity: U

Interviewer's Questions

Supporter

You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.

Look at the top 8 cards of your deck. Choose as many Energy cards as you like, show them to your opponent, and put them into your hand. Shuffle the other cards back into your deck.

Illus. Kouki Saitou

Collector Number: 79/95

Rarity: U

CALL OF LEGENDS

Lost Remover

Trainer

Put 1 Special Energy card attached to 1 of your opponent's Pokémon in the Lost Zone.

Illus. Wataru Kawahara

Collector Number: 80/95

Rarity: U

Lost World

Stadium

This card stays in play when you play it. Discard this card if another Stadium card comes into play. If another card with the same name is in play, you can't play this card.

Once during each player's turn, if that player's opponent has 6 or more Pokémon in the Lost Zone, the player may choose to win the game.

Illus. Hideaki Hakozaiki

Collector Number: 81/95

Rarity: U

Professor Elm's Training Method

Supporter

You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.

Search your deck for an Evolution card, show it to your opponent, and put it into your hand. Shuffle your deck afterward.

Illus. Ken Sugimori

Collector Number: 82/95

Rarity: U

Professor Oak's New Theory

Supporter

You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.

Shuffle your hand into your deck. Then, draw 6 cards.

Illus. Ken Sugimori

Collector Number: 83/95

Rarity: U

Research Record

Trainer

Look at the top 4 cards of your deck and put as many of them as you like back on top of your deck in any order. Then, put the remaining cards on the bottom of your deck in any order.

Illus. Hideaki Hakozaiki

Collector Number: 84/95

Rarity: U

CALL OF LEGENDS

Sage's Training

Supporter

You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.

Look at the top 5 cards of your deck. Choose any 2 cards you find there and put them into your hand. Discard the other cards.

Illus. Masakazu Fukuda

Collector Number: 85/95

Rarity: U

Darkness Energy

Energy

If the Pokémon Darkness Energy is attached to attacks, the attack does 10 more damage to the Active Pokémon (before applying Weakness and Resistance). Ignore this effect if the Pokémon that Darkness Energy is attached to isn't {D}.

Darkness Energy provides {D} Energy. (Doesn't count as a basic Energy card.)

Illus. Kent Kanetsuna

Collector Number: 86/95

Rarity: U

Metal Energy

Energy

Damage done by attacks to the Pokémon that Metal Energy is attached to is reduced by 10 (after applying Weakness and Resistance). Ignore this effect if the Pokémon that Metal Energy is attached to isn't {M}. Metal Energy provides {M} Energy. (Doesn't count as a basic Energy card.)

Illus. Kent Kanetsuna

Collector Number: 87/95

Rarity: U

Deoxys

HP: 80

Pokémon Energy Type: {P}

Basic Pokémon

{P}{P}{P}

Cell Storm **60**

Discard 2 {P} Energy attached to Deoxys and remove 6 damage counters from Deoxys.

Illus. Noriko Hotta

Weakness: {P}×2

Retreat Cost: C

Collector Number: SL1

Rarity: H

CALL OF LEGENDS

Dialga

HP: 100

Pokémon Energy Type: {M}

Basic Pokémon

{M}{M}{M}{M} **Time Rewind** 70

Shuffle your hand into your deck.

Illus. Ayaka Yoshida

Weakness: {R}×2

Resistance: {P}-20

Retreat Cost: CCC

Collector Number: SL2

Rarity: H

Entei

HP: 90

Pokémon Energy Type: {R}

Basic Pokémon

[Poké-Body] Extreme Speed

Entei's Retreat Cost is {C} less for each {R} Energy attached to Entei.

{R}{R}{C} **Wild Blaze** 70

Discard the top 3 cards of your deck.

Illus. Yuri Umemura

Weakness: {W}×2

Retreat Cost: CC

Collector Number: SL3

Rarity: H

Groudon

HP: 100

Pokémon Energy Type: {F}

Basic Pokémon

{F}{F}{F}{F} **Volcano Stomp** 80

Flip a coin. If heads, discard the top 4 cards of your opponent's deck. If tails, discard the top 4 cards of your deck.

Illus. Yuri Umemura

Weakness: {G}×2

Retreat Cost: CCCC

Collector Number: SL4

Rarity: H

CALL OF LEGENDS

Ho-Oh

HP: 100

Pokémon Energy Type: {R}

Basic Pokémon

{R}{C}{C} **Combustion** 50

{R}{R}{R}{C}{C} **Scorching Wing** 100

Flip a coin. If tails, discard all {R} Energy attached to Ho-Oh.

Illus. Hideaki Hakozaiki

Weakness: {W}×2

Resistance: {F}-20

Retreat Cost: CCC

Collector Number: SL5

Rarity: H

Kyogre

HP: 100

Pokémon Energy Type: {W}

Basic Pokémon

{W}{W}{W}{W}{W} **Destructive Tsunami**

Flip a coin. If heads, this attack does 40 damage to each of your opponent's Pokémon. If tails, this attack does 40 damage to each of your Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

Illus. Yuri Umemura

Weakness: {L}×2

Retreat Cost: CCCC

Collector Number: SL6

Rarity: H

Lugia

HP: 100

Pokémon Energy Type: {W}

Basic Pokémon

{W}{C}{C} **Linear Attack**

Choose 1 of your opponent's Pokémon. This attack does 30 damage to that Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

{W}{W}{W}{W}{C}{C} **Hydro Splash** 80

Illus. Hideaki Hakozaiki

Weakness: {L}×2

Resistance: {F}-20

Retreat Cost: CCC

Collector Number: SL7

Rarity: H

CALL OF LEGENDS

Palkia

HP: 100

Pokémon Energy Type: {W}

Basic Pokémon

{W}{W}{W}{W} **Wormhole** **60**

Switch Palkia with 1 of your Benched Pokémon. Then, your opponent switches the Defending Pokémon with 1 of his or her Benched Pokémon.

Illus. Ayaka Yoshida

Weakness: {L}×2

Retreat Cost: CCC

Collector Number: SL8

Rarity: H

Raikou

HP: 90

Pokémon Energy Type: {L}

Basic Pokémon

[Poké-Body] Extreme Speed

Raikou's Retreat Cost is {C} less for each {L} Energy attached to Raikou.

{L}{L}{C} **Raging Thunder** **70**

Does 20 damage to 1 of your Pokémon, and don't apply Weakness and Resistance to this damage.

Illus. Noriko Hotta

Weakness: {F}×2

Resistance: {M}-20

Retreat Cost: CC

Collector Number: SL9

Rarity: H

Rayquaza

HP: 100

Pokémon Energy Type: {C}

Basic Pokémon

{R}{R}{L}{L} **Inferno Spear** **100**

Discard a {R} Energy and a {L} Energy attached to Rayquaza.

Illus. Noriko Hotta

Weakness: {C}×2

Resistance: {F}-20

Retreat Cost: CC

Collector Number: SL10

Rarity: H

CALL OF LEGENDS

Suicune

HP: 90

Pokémon Energy Type: {W}

Basic Pokémon

[Poké-Body] Extreme Speed

Suicune's Retreat Cost is {C} less for each {W} Energy attached to Suicune.

{W}{W}{C} **Tsunami**

This attack does 20 damage to each of your opponent's Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

Illus. Ayaka Yoshida

Weakness: {L}×2

Retreat Cost: CC

Collector Number: SL11

Rarity: H