

BLACK & WHITE

NOBLE VICTORIES

Guide to Energy Symbols

Throughout this document, when Energy symbols are found in attack cost, Weakness, Resistance, Retreat Cost, and Pokémon type, they will be noted as the following:

G: Grass Energy symbol

R: Fire Energy symbol

W: Water Energy symbol

L: Lightning Energy symbol

P: Psychic Energy symbol

F: Fighting Energy symbol

C: Colorless Energy symbol

D: Darkness Energy symbol

M: Metal Energy symbol

To prevent confusion, within card text itself, the symbols will be contained within brackets. For example, {R} would denote one Fire Energy symbol.

In addition, some attacks use “--” as its Energy cost. This means there is no Energy cost to use that attack.

Guide to Rarity Symbols

Throughout this document, letters have been used to represent rarity symbols.

H: rare Holo

R: rare

U: uncommon

C: common

RU: rare Ultra

Thus, a card with the text “Rarity: C” would be a common card.

Sewaddle

HP: 50

Pokémon Energy Type: {G}

Basic Pokémon

{G}{C} Leaf Boomerang 20x

Flip 2 coins. This attack does 20 damage times the number of heads.

Illus. Mizue

Weakness: {R}×2

Retreat Cost: C

Collector Number: 1/101

Rarity: C

Swadloon

HP: 70

Pokémon Energy Type: {G}

Stage 1 Pokémon

Evolves from: Sewaddle

{G} Tackle 20

{C}{C} String Shot 20

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

Illus. Midori Harada

Weakness: {R}×2

Retreat Cost: C

Collector Number: 2/101

Rarity: U

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Leavanny

HP: 130

Pokémon Energy Type: {G}

Stage 2 Pokémon

Evolves from: Swadloon

[Ability] Leaf Tailor

Each of your Pokémon that has any Energy attached to it has no Weakness.

{G}{C}{C} Cutting Arm 40+

Flip 2 coins. This attack does 20 more damage for each heads.

Illus. 5ban Graphics

Weakness: {R}×2

Retreat Cost: CC

Collector Number: 3/101

Rarity: H

Petilil

HP: 60

Pokémon Energy Type: {G}

Basic Pokémon

{C} Ram 10

{G}{C} Absorb 10

Heal 10 damage from this Pokémon.

Illus. Shigenori Negishi

Weakness: {R}×2

Resistance: {W}-20

Retreat Cost: C

Collector Number: 4/101

Rarity: C

Lilligant

HP: 80

Pokémon Energy Type: {G}

Stage 1 Pokémon

Evolves from: Petilil

{G} Aromax

Heal all damage from 1 of your Benched Pokémon.

{G}{C} Windmill 30

Switch this Pokémon with 1 of your Benched Pokémon.

Illus. Akira Komayama

Weakness: {R}×2

Resistance: {W}-20

Retreat Cost: C

Collector Number: 5/101

Rarity: R

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Dwebble

HP: 60

Pokémon Energy Type: {G}

Basic Pokémon

{C}

Withdraw

Flip a coin. If heads, prevent all damage done to this Pokémon by attacks during your opponent's next turn.

{G}{C}

Slash 20

Illus. MAHOU

Weakness: {R}×2

Retreat Cost: CC

Collector Number: 6/101

Rarity: C

Crustle

HP: 100

Pokémon Energy Type: {G}

Stage 1 Pokémon

Evolves from: Dwebble

{G}{C}

X-Scissor

20+

Flip a coin. If heads, this attack does 50 more damage.

{G}{C}{C}

Reckless Charge 80

This Pokémon does 10 damage to itself.

Illus. Naoyo Kimura

Weakness: {R}×2

Retreat Cost: CCC

Collector Number: 7/101

Rarity: U

Karrablast

HP: 60

Pokémon Energy Type: {G}

Basic Pokémon

{C}

Mysterious Evolution

If Shelmet is in play, search your deck for a card that evolves from this Pokémon and put it onto this Pokémon. (This counts as evolving this Pokémon.) Shuffle your deck afterward.

{C}{C}

Fury Attack

10x

Flip 3 coins. This attack does 10 damage times the number of heads.

Illus. sui

Weakness: {R}×2

Retreat Cost: C

Collector Number: 8/101

Rarity: C

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Foongus

HP: 40

Pokémon Energy Type: {G}

Basic Pokémon

{G} **Rollout** 20

Illus. match

Weakness: {R}×2

Resistance: {W}-20

Retreat Cost: C

Collector Number: 9/101

Rarity: C

Amoonguss

HP: 90

Pokémon Energy Type: {G}

Stage 1 Pokémon

Evolves from: Foongus

{G} **Toxic**

The Defending Pokémon is now Poisoned. Put 2 damage counters instead of 1 on that Pokémon between turns.

{C}{C} **Body Slam** 30

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

Illus. Kagemaru Himeno

Weakness: {R}×2

Resistance: {W}-20

Retreat Cost: CC

Collector Number: 10/101

Rarity: U

Shelmet

HP: 60

Pokémon Energy Type: {G}

Basic Pokémon

{C} **Mysterious Evolution**

If Karrablast is in play, search your deck for a card that evolves from this Pokémon and put it onto this Pokémon. (This counts as evolving this Pokémon.) Shuffle your deck afterward.

{G} **Ram** 10

Illus. Midori Harada

Weakness: {R}×2

Retreat Cost: CCC

Collector Number: 11/101

Rarity: C

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Accelgor

HP: 90

Pokémon Energy Type: {G}

Stage 1 Pokémon

Evolves from: Shelmet

{C} Acid Spray 20

Flip a coin. If heads, discard an Energy attached to the Defending Pokémon.

{G} Slashing Strike 60

This Pokémon can't use Slashing Strike during your next turn.

Illus. Kagemaru Himeno

Weakness: {R}×2

Retreat Cost: 0

Collector Number: 12/101

Rarity: R

Virizion

HP: 110

Pokémon Energy Type: {G}

Basic Pokémon

{C} Double Draw

Draw 2 cards.

{G}{C} Leaf Wallop 40

During your next turn, this Pokémon's Leaf Wallop attack does 40 more damage (before applying Weakness and Resistance).

Illus. 5ban Graphics

Weakness: {R}×2

Resistance: {W}-20

Retreat Cost: C

Collector Number: 13/101

Rarity: H

Victini

HP: 60

Pokémon Energy Type: {R}

Basic Pokémon

[Ability] Victory Star

Once during your turn, after you flip any coins for an attack, you may ignore all effects of those coin flips and begin flipping those coins again. You can't use more than 1 Victory Star Ability each turn.

{R}{C} Stored Power 30

Move all Energy attached to this Pokémon to 1 of your Benched Pokémon.

Illus. 5ban Graphics

Weakness: {W}×2

Retreat Cost: C

Collector Number: 14/101

Rarity: H

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Victini

HP: 70

Pokémon Energy Type: {R}

Basic Pokémon

{R}{C} **V-create 100**

If you have 4 or fewer Benched Pokémon, this attack does nothing.

Illus. Naoki Saito

Weakness: {W}×2

Retreat Cost: C

Collector Number: 15/101

Rarity: H

Pansear

HP: 70

Pokémon Energy Type: {R}

Basic Pokémon

{C} **Beat 10**

{R}{C}{C} **Lunge 60**

Flip a coin. If tails, this attack does nothing.

Illus. Shin Nagasawa

Weakness: {W}×2

Retreat Cost: CC

Collector Number: 16/101

Rarity: C

Simisear

HP: 90

Pokémon Energy Type: {R}

Stage 1 Pokémon

Evolves from: Pansear

{C} **Scratch 20**

{R}{R}{C} **Double Fire 80x**

Flip 2 coins. This attack does 80 damage times the number of heads.

Illus. Shin Nagasawa

Weakness: {W}×2

Retreat Cost: CC

Collector Number: 17/101

Rarity: U

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Heatmor

HP: 90

Pokémon Energy Type: {R}

Basic Pokémon

{R}

Singe

The Defending Pokémon is now Burned.

{R}{C}

Incinerate

30

Before doing damage, discard a Pokémon Tool card attached to the Defending Pokémon.

Illus. Kouki Saitou

Weakness: {W}×2

Retreat Cost: CC

Collector Number: 18/101

Rarity: U

Larvesta

HP: 70

Pokémon Energy Type: {R}

Basic Pokémon

{R}

Ember 20

Flip a coin. If tails, discard an Energy attached to this Pokémon.

Illus. Kagemaru Himeno

Weakness: {W}×2

Retreat Cost: CC

Collector Number: 19/101

Rarity: C

Larvesta

HP: 80

Pokémon Energy Type: {R}

Basic Pokémon

{C}{C}

Take Down

30

This Pokémon does 10 damage to itself.

Illus. Naoki Saito

Weakness: {W}×2

Retreat Cost: CC

Collector Number: 20/101

Rarity: C

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Volcarona

HP: 110

Pokémon Energy Type: {R}

Stage 1 Pokémon

Evolves from: Larvesta

{R} **Fiery Dance** 30

Attach a basic Energy card from your discard pile to 1 of your Pokémon.

{R}{C}{C} **Heat Wave** 60

The Defending Pokémon is now Burned.

Illus. Mitsuhiro Arita

Weakness: {W}×2

Retreat Cost: C

Collector Number: 21/101

Rarity: R

Tympole

HP: 60

Pokémon Energy Type: {W}

Basic Pokémon

{C} **Vibration** 10

{W}{C} **Mud Shot** 20

Illus. Atsuko Nishida

Weakness: {G}×2

Retreat Cost: C

Collector Number: 22/101

Rarity: C

Palpitoad

HP: 80

Pokémon Energy Type: {W}

Stage 1 Pokémon

Evolves from: Tympole

{W} **Mud Shot** 20

{C}{C}{C} **Round** 20x

Does 20 damage times the number of your Pokémon that have the Round attack.

Illus. sui

Weakness: {G}×2

Retreat Cost: CC

Collector Number: 23/101

Rarity: U

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Seismitoad

HP: 140

Pokémon Energy Type: {W}

Stage 2 Pokémon

Evolves from: Palpitoad

{C}{C} **Round** **30x**

Does 30 damage times the number of your Pokémon that have the Round attack.

{W}{W}{C} **Hyper Voice** **70**

Illus. Masakazu Fukuda

Weakness: {G}×2

Retreat Cost: CCC

Collector Number: 24/101

Rarity: R

Tirtouga

HP: 90

Pokémon Energy Type: {W}

Restored Pokémon

Evolves from: Cover Fossil

{W}{C} **Water Gun** **30**

{W}{C}{C} **Surf** **60**

Illus. Naoyo Kimura

Weakness: {G}×2

Retreat Cost: CCC

Collector Number: 25/101

Rarity: U

Carracosta

HP: 140

Pokémon Energy Type: {W}

Stage 1 Pokémon

Evolves from: Tirtouga

[Ability] Solid Rock

If any damage is done to this Pokémon by attacks, flip a coin. If heads, reduce that damage by 50 (after applying Weakness and Resistance).

{W}{W}{C}{C} **Crunch** **80**

Discard an Energy attached to the Defending Pokémon.

Illus. match

Weakness: {G}×2

Retreat Cost: CCCC

Collector Number: 26/101

Rarity: R

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Vanillite

HP: 50

Pokémon Energy Type: {W}

Basic Pokémon

{W} **Icicle Barb** **10+**

Flip a coin. If heads, this attack does 10 more damage.

Illus. Atsuko Nishida

Weakness: {M}×2

Retreat Cost: C

Collector Number: 27/101

Rarity: C

Vanillish

HP: 80

Pokémon Energy Type: {W}

Stage 1 Pokémon

Evolves from: Vanillite

{W}{C} **Ice Beam** **20**

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

{W}{W} **Frost Breath** **40**

Illus. match

Weakness: {M}×2

Retreat Cost: CC

Collector Number: 28/101

Rarity: U

Vanilluxe

HP: 130

Pokémon Energy Type: {W}

Stage 2 Pokémon

Evolves from: Vanillish

{W}{C} **Double Freeze** **40x**

Flip 2 coins. This attack does 40 damage times the number of heads. If either of them is heads, the Defending Pokémon is now Paralyzed.

{W}{W} **Frost Breath** **60**

Illus. Kagemaru Himeno

Weakness: {M}×2

Retreat Cost: CC

Collector Number: 29/101

Rarity: R

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Frillish

HP: 80

Pokémon Energy Type: {W}

Basic Pokémon

{C}{C} **Rain Splash** 20

Illus. Naoyo Kimura

Weakness: {L}×2

Retreat Cost: CC

Collector Number: 30/101

Rarity: C

Jellicent

HP: 110

Pokémon Energy Type: {W}

Stage 1 Pokémon

Evolves from: Frillish

[Ability] **Cursed Body**

If this Pokémon is your Active Pokémon and is damaged by an opponent's attack (even if this Pokémon is Knocked Out), the Attacking Pokémon is now Confused.

{C}{C} **Hydro Pump** 10+

Does 20 more damage for each {W} Energy attached to this Pokémon.

Illus. Kagemaru Himeno

Weakness: {L}×2

Retreat Cost: CCC

Collector Number: 31/101

Rarity: R

Cryogonal

HP: 80

Pokémon Energy Type: {W}

Basic Pokémon

{W} **Icy Wind**

The Defending Pokémon is now Asleep.

{W}{C} **Ice Shard** 30+

If the Defending Pokémon is a {F} Pokémon, this attack does 40 more damage.

Illus. Masakazu Fukuda

Weakness: {M}×2

Retreat Cost: C

Collector Number: 32/101

Rarity: U

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Cryogonal

HP: 80

Pokémon Energy Type: {W}

Basic Pokémon

{W}

Ice Chain

Switch the Defending Pokémon with 1 of your opponent's Benched Pokémon.

{W}{W}

Frost Vanish

40

You may return this Pokémon and all cards attached to it to your hand.

Illus. Kagemaru Himeno

Weakness: {M}×2

Retreat Cost: C

Collector Number: 33/101

Rarity: R

Kyurem

HP: 130

Pokémon Energy Type: {W}

Basic Pokémon

{C}{C}

Outrage 20+

Does 10 more damage for each damage counter on this Pokémon.

{W}{W}{C}

Glaciate

This attack does 30 damage to each of your opponent's Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

Illus. 5ban Graphics

Weakness: {M}×2

Retreat Cost: CC

Collector Number: 34/101

Rarity: H

Blitzle

HP: 60

Pokémon Energy Type: {L}

Basic Pokémon

{L}

Agility 10

Flip a coin. If heads, prevent all effects of attacks, including damage, done to this Pokémon during your opponent's next turn.

Illus. Shin Nagasawa

Weakness: {F}×2

Retreat Cost: C

Collector Number: 35/101

Rarity: C

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Zebstrika

HP: 90

Pokémon Energy Type: {L}

Stage 1 Pokémon

Evolves from: Blitzle

{C} **Quick Attack** **10+**

Flip a coin. If heads, this attack does 20 more damage.

{L}{L}{C} **Shock Bolt** **90**

Flip a coin. If tails, discard all {L} Energy attached to this Pokémon.

Illus. match

Weakness: {F}×2

Retreat Cost: C

Collector Number: 36/101

Rarity: R

Emolga

HP: 70

Pokémon Energy Type: {L}

Basic Pokémon

{L} **Electrichain** **10+**

Does 20 more damage if you have any {L} Pokémon on your Bench.

Illus. Naoki Saito

Weakness: {F}×2

Retreat Cost: C

Collector Number: 37/101

Rarity: U

Tynamo

HP: 40

Pokémon Energy Type: {L}

Basic Pokémon

{L} **Thunder Wave** **10**

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

Illus. sui

Weakness: {F}×2

Retreat Cost: C

Collector Number: 38/101

Rarity: C

Tynamo

HP: 30

Pokémon Energy Type: {L}

Basic Pokémon

{C} **Tackle** **10**

Illus. Naoki Saito

Weakness: {F}×2

Retreat Cost: 0

Collector Number: 39/101

Rarity: C

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Eelektrik

HP: 90

Pokémon Energy Type: {L}

Stage 1 Pokémon

Evolves from: Tynamo

[Ability] Dynamotor

Once during your turn (before your attack), you may attach a {L} Energy card from your discard pile to 1 of your Benched Pokémon.

{L}{L}{C} **Electric Ball** 50

Illus. MAHOU

Weakness: {F}×2

Retreat Cost: CC

Collector Number: 40/101

Rarity: U

Eelektross

HP: 140

Pokémon Energy Type: {L}

Stage 2 Pokémon

Evolves from: Eelektrik

{C}{C} **Acid** 30

The Defending Pokémon can't retreat during your opponent's next turn.

{L}{L}{C} **Wild Charge** 90

This Pokémon does 10 damage to itself.

Illus. Masakazu Fukuda

Weakness: {F}×2

Retreat Cost: CCC

Collector Number: 41/101

Rarity: H

Stunfisk

HP: 90

Pokémon Energy Type: {L}

Basic Pokémon

{C}{C} **Mud Shot** 20

{L}{C}{C} **Thunder** 60

Flip a coin. If tails, this Pokémon does 30 damage to itself.

Illus. Shin Nagasawa

Weakness: {F}×2

Retreat Cost: CC

Collector Number: 42/101

Rarity: C

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Victini

HP: 60

Pokémon Energy Type: {P}

Basic Pokémon

{P} V-blast 120

Flip 2 coins. If either of them is tails, this attack does nothing.

Illus. Shin Nagasawa

Weakness: {P}×2

Retreat Cost: C

Collector Number: 43/101

Rarity: R

Yamask

HP: 60

Pokémon Energy Type: {P}

Basic Pokémon

{P} Perplex 10

Flip a coin. If heads, the Defending Pokémon is now Confused.

Illus. Midori Harada

Weakness: {D}×2

Retreat Cost: C

Collector Number: 44/101

Rarity: C

Yamask

HP: 60

Pokémon Energy Type: {P}

Basic Pokémon

{C} Ambush 10+

Flip a coin. If heads, this attack does 10 more damage.

Illus. Shin Nagasawa

Weakness: {D}×2

Retreat Cost: C

Collector Number: 45/101

Rarity: C

Cofagrigus

HP: 90

Pokémon Energy Type: {P}

Stage 1 Pokémon

Evolves from: Yamask

{P}{C} Damagriigus

Move all damage counters from 1 of your Benched Pokémon to the Defending Pokémon.

{P}{C}{C} Perplex 30

The Defending Pokémon is now Confused.

Illus. Mitsuhiro Arita

Weakness: {D}×2

Retreat Cost: CCC

Collector Number: 46/101

Rarity: R

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Cofagrigus

HP: 90

Pokémon Energy Type: {P}

Stage 1 Pokémon

Evolves from: Yamask

[Ability] Durable Body

If this Pokémon would be Knocked Out by damage from an attack, flip a coin. If heads, this Pokémon is not Knocked Out and its remaining HP becomes 10 instead.

{P}{C} Ambush 40+

Flip a coin. If heads, this attack does 20 more damage.

Illus. Shin Nagasawa

Weakness: {D}×2

Retreat Cost: CC

Collector Number: 47/101

Rarity: R

Trubbish

HP: 60

Pokémon Energy Type: {P}

Basic Pokémon

{C} Garbage Collection

Put a card from your discard pile on top of your deck.

{P}{C} Sludge Bomb 20

Illus. MAHOU

Weakness: {P}×2

Retreat Cost: C

Collector Number: 48/101

Rarity: C

Garbodor

HP: 100

Pokémon Energy Type: {P}

Stage 1 Pokémon

Evolves from: Trubbish

{P}{C} Gentle Wrap 30

The Defending Pokémon can't retreat during your opponent's next turn.

{P}{P}{C} Gunk Shot 60

The Defending Pokémon is now Poisoned.

Illus. match

Weakness: {P}×2

Retreat Cost: CCC

Collector Number: 49/101

Rarity: U

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Solosis

HP: 30

Pokémon Energy Type: {P}

Basic Pokémon

{C} **Rollout** 10

Illus. Atsuko Nishida

Weakness: {P}×2

Retreat Cost: C

Collector Number: 50/101

Rarity: C

Duosion

HP: 60

Pokémon Energy Type: {P}

Stage 1 Pokémon

Evolves from: Solosis

{C} **Rollout** 20

Illus. sui

Weakness: {P}×2

Retreat Cost: C

Collector Number: 51/101

Rarity: U

Reuniclus

HP: 90

Pokémon Energy Type: {P}

Stage 2 Pokémon

Evolves from: Duosion

{C} **Future Sight**

Look at the top 5 cards of your deck and put them back on top of your deck in any order.

{P} **Net Force** 40x

Does 40 damage times the number of Reuniclus you have in play.

Illus. Kagemaru Himeno

Weakness: {P}×2

Retreat Cost: CC

Collector Number: 52/101

Rarity: R

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Reuniclus

HP: 90

Pokémon Energy Type: {P}

Stage 2 Pokémon

Evolves from: Duosion

{P} **Dizzy Punch** **30x**

Flip 2 coins. This attack does 30 damage times the number of heads.

{P}{C}{C} **Mind Bend** **60**

The Defending Pokémon is now Confused.

Illus. Mizue

Weakness: {P}×2

Retreat Cost: CC

Collector Number: 53/101

Rarity: R

Elgyem

HP: 60

Pokémon Energy Type: {P}

Basic Pokémon

{C} **Headbutt** **10**

{P} **Calm Mind**

Heal 30 damage from this Pokémon.

Illus. sui

Weakness: {P}×2

Retreat Cost: C

Collector Number: 54/101

Rarity: C

Elgyem

HP: 60

Pokémon Energy Type: {P}

Basic Pokémon

{C} **First Contact**

Search your deck for 2 Basic Pokémon and put them onto your Bench. Shuffle your deck afterward.

{P}{C} **Headbutt** **20**

Illus. Naoki Saito

Weakness: {P}×2

Retreat Cost: C

Collector Number: 55/101

Rarity: C

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Beheeyem

HP: 80

Pokémon Energy Type: {P}

Stage 1 Pokémon

Evolves from: Elgyem

{P} **Synchronoise** **20**

Does 20 damage to each of your opponent's Benched Pokémon that shares a type with the Defending Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

{P}{C} **Psyshot** **40**

Illus. Kagemaru Himeno

Weakness: {P}×2

Retreat Cost: C

Collector Number: 56/101

Rarity: R

Litwick

HP: 50

Pokémon Energy Type: {P}

Basic Pokémon

{C}{C} **Searing Flame** **20**

Flip a coin. If heads, the Defending Pokémon is now Burned.

Illus. Masakazu Fukuda

Weakness: {D}×2

Retreat Cost: C

Collector Number: 57/101

Rarity: C

Litwick

HP: 50

Pokémon Energy Type: {P}

Basic Pokémon

{P} **Teleportation Burst** **10**

Switch this Pokémon with 1 of your Benched Pokémon.

Illus. Naoki Saito

Weakness: {D}×2

Retreat Cost: C

Collector Number: 58/101

Rarity: C

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Lampent

HP: 80

Pokémon Energy Type: {P}

Stage 1 Pokémon

Evolves from: Litwick

{C} **Luring Light**

Switch the Defending Pokémon with 1 of your opponent's Benched Pokémon.

{P}{C} **Will-O-Wisp** **30**

Illus. MAHOU

Weakness: {D}×2

Retreat Cost: C

Collector Number: 59/101

Rarity: U

Chandelure

HP: 130

Pokémon Energy Type: {P}

Stage 2 Pokémon

Evolves from: Lampent

[Ability] **Cursed Shadow**

Once during your turn (before your attack), if this Pokémon is your Active Pokémon, you may put 3 damage counters on your opponent's Pokémon in any way you like.

{P}{P}{C} **Eerie Glow** **50**

The Defending Pokémon is now Burned and Confused.

Illus. Naoyo Kimura

Weakness: {D}×2

Retreat Cost: CC

Collector Number: 60/101

Rarity: R

Gigalith

HP: 150

Pokémon Energy Type: {F}

Stage 2 Pokémon

Evolves from: Boldore

{F} **Core Cannon**

This attack does 20 damage to 1 of your opponent's Pokémon for each {F} Energy attached to this Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

{F}{C}{C}{C} **Power Gem** **90**

Illus. Mitsuhiro Arita

Weakness: {G}×2

Retreat Cost: CCCC

Collector Number: 61/101

Rarity: R

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Timburr

HP: 60

Pokémon Energy Type: {F}

Basic Pokémon

{F}

Pummel 10+

Flip a coin. If heads, this attack does 10 more damage.

Illus. Tomokazu Komiya

Weakness: {P}×2

Retreat Cost: CC

Collector Number: 62/101

Rarity: C

Gurdurr

HP: 80

Pokémon Energy Type: {F}

Stage 1 Pokémon

Evolves from: Timburr

{F}{F}

Strength 30

{F}{C}{C}

Pummel 40+

Flip a coin. If heads, this attack does 20 more damage.

Illus. Sumiyoshi Kizuki

Weakness: {P}×2

Retreat Cost: CCC

Collector Number: 63/101

Rarity: U

Conkeldurr

HP: 140

Pokémon Energy Type: {F}

Stage 2 Pokémon

Evolves from: Gurdurr

[Ability] Craftsmanship

This Pokémon gets +20 HP for each {F} Energy attached to it.

{F}{C}{C}{C}

Top Down

80

Flip a coin until you get tails. For each heads, discard the top card of your opponent's deck.

Illus. kawayoo

Weakness: {P}×2

Retreat Cost: CCCC

Collector Number: 64/101

Rarity: H

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Conkeldurr

HP: 140

Pokémon Energy Type: {F}

Stage 2 Pokémon

Evolves from: Gurdurr

{F} Chip Away 40

This attack's damage isn't affected by any effects on the Defending Pokémon.

{F}{F}{C} Swing Around 60+

Flip 2 coins. This attack does 30 more damage for each heads.

Illus. Kouki Saitou

Weakness: {P}×2

Retreat Cost: CCC

Collector Number: 65/101

Rarity: R

Archen

HP: 80

Pokémon Energy Type: {F}

Restored Pokémon

Evolves from: Plume Fossil

{F} Rock Throw 20

{C}{C} Acrobatics 20+

Flip 2 coins. This attack does 20 more damage for each heads.

Illus. Kagemaru Himeno

Weakness: {G}×2

Retreat Cost: C

Collector Number: 66/101

Rarity: U

Archeops

HP: 130

Pokémon Energy Type: {F}

Stage 1 Pokémon

Evolves from: Archen

[Ability] Ancient Power

Each player can't play any Pokémon from his or her hand to evolve his or her Pokémon.

{F}{F}{C} Rock Slide 60

Does 10 damage to 2 of your opponent's Benched Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

Illus. Kouki Saitou

Weakness: {G}×2

Retreat Cost: CC

Collector Number: 67/101

Rarity: R

BLACK & WHITE

NOBLE VICTORIES

Stunfisk

HP: 90

Pokémon Energy Type: {F}

Basic Pokémon

{L}{C} **Trickle** 30x

Flip 2 coins. This attack does 30 damage times the number of heads.

{L}{L}{C} **Thundershock** 50

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

Illus. Midori Harada

Weakness: {W}×2

Resistance: {L}-20

Retreat Cost: C

Collector Number: 68/101

Rarity: U

Mienfoo

HP: 50

Pokémon Energy Type: {F}

Basic Pokémon

{C} **Pound** 10

{F}{F} **High Jump Kick** 30

Illus. match

Weakness: {P}×2

Retreat Cost: C

Collector Number: 69/101

Rarity: C

Mienshao

HP: 90

Pokémon Energy Type: {F}

Stage 1 Pokémon

Evolves from: Mienfoo

{C} **Feint** 30

This attack's damage isn't affected by Resistance.

{F}{F} **High Jump Kick** 50

Illus. Atsuko Nishida

Weakness: {P}×2

Retreat Cost: C

Collector Number: 70/101

Rarity: U

BLACK & WHITE

NOBLE VICTORIES

Golett

HP: 80

Pokémon Energy Type: {F}

Basic Pokémon

{F}{C} **Dynamic Punch** 20+

Flip a coin. If heads, this attack does 20 more damage and the Defending Pokémon is now Confused.

Illus. Masakazu Fukuda

Weakness: {W}×2

Resistance: {L}-20

Retreat Cost: CCC

Collector Number: 71/101

Rarity: C

Golurk

HP: 130

Pokémon Energy Type: {F}

Stage 1 Pokémon

Evolves from: Golett

{F}{F}{C} **Hammer Arm** 60

Discard the top card of your opponent's deck.

{F}{F}{C}{C} **Hurricane Punch** 50x

Flip 4 coins. This attack does 50 damage times the number of heads.

Illus. Kouki Saitou

Weakness: {W}×2

Resistance: {L}-20

Retreat Cost: CCCC

Collector Number: 72/101

Rarity: R

Terrakion

HP: 130

Pokémon Energy Type: {F}

Basic Pokémon

{F}{C} **Retaliate** 30+

If any of your Pokémon were Knocked Out by damage from an opponent's attack during his or her last turn, this attack does 60 more damage.

{F}{F}{C} **Land Crush** 90

Illus. 5ban Graphics

Weakness: {G}×2

Retreat Cost: CCCC

Collector Number: 73/101

Rarity: H

BLACK & WHITE

NOBLE VICTORIES

Landorus

HP: 110

Pokémon Energy Type: {F}

Basic Pokémon

{F}

Abundant Harvest

Attach a basic Energy card from your discard pile to this Pokémon.

{F}{F}{C}

Gaia Hammer 80

Does 10 damage to each Benched Pokémon (both yours and your opponent's). (Don't apply Weakness and Resistance for Benched Pokémon.)

Illus. 5ban Graphics

Weakness: {W}×2

Resistance: {L}-20

Retreat Cost: C

Collector Number: 74/101

Rarity: H

Pawniard

HP: 60

Pokémon Energy Type: {D}

Basic Pokémon

{C}

Iron Head 10x

Flip a coin until you get tails. This attack does 10 damage times the number of heads.

Illus. Mitsuhiro Arita

Weakness: {F}×2

Resistance: {P}-20

Retreat Cost: C

Collector Number: 75/101

Rarity: C

Bisharp

HP: 90

Pokémon Energy Type: {D}

Stage 1 Pokémon

Evolves from: Pawniard

{D}

Finishing Blow 20+

If the Defending Pokémon already has any damage counters on it, this attack does 50 more damage.

{D}{C}

Night Slash 30

Switch this Pokémon with 1 of your Benched Pokémon.

Illus. Kouki Saitou

Weakness: {F}×2

Resistance: {P}-20

Retreat Cost: C

Collector Number: 76/101

Rarity: U

BLACK & WHITE

NOBLE VICTORIES

Deino

HP: 60

Pokémon Energy Type: {D}

Basic Pokémon

{C} **Headbutt** 10

{D}{C} **Bite** 20

Illus. Mitsuhiro Arita

Weakness: {F}×2

Resistance: {P}-20

Retreat Cost: CC

Collector Number: 77/101

Rarity: C

Zweilous

HP: 90

Pokémon Energy Type: {D}

Stage 1 Pokémon

Evolves from: Deino

{C} **Double Hit** 20x

Flip 2 coins. This attack does 20 damage times the number of heads.

{D}{C}{C} **Strength** 50

Illus. Masakazu Fukuda

Weakness: {F}×2

Resistance: {P}-20

Retreat Cost: CC

Collector Number: 78/101

Rarity: U

Hydreigon

HP: 150

Pokémon Energy Type: {D}

Stage 2 Pokémon

Evolves from: Zweilous

[Ability] Dark Aura

All Energy attached to this Pokémon are {D} Energy instead of their usual type.

{D}{D}{D}{D} **Berserker Blade** 60

Does 40 damage to 2 of your opponent's Benched Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

Illus. 5ban Graphics

Weakness: {F}×2

Resistance: {P}-20

Retreat Cost: CCC

Collector Number: 79/101

Rarity: H

BLACK & WHITE

NOBLE VICTORIES

Escavalier

HP: 90

Pokémon Energy Type: {M}

Stage 1 Pokémon

Evolves from: Karrablast

{M}{C} **Guard Press** **40**

During your opponent's next turn, any damage done to this Pokémon by attacks is reduced by 20 (after applying Weakness and Resistance).

{M}{C}{C} **Twineedle** **70x**

Flip 2 coins. This attack does 70 damage times the number of heads.

Illus. Kouki Saitou

Weakness: {R}×2

Resistance: {P}-20

Retreat Cost: CCC

Collector Number: 80/101

Rarity: R

Pawniard

HP: 60

Pokémon Energy Type: {M}

Basic Pokémon

{M} **Pierce** **10**

{C}{C} **Cut** **20**

Illus. Tomokazu Komiya

Weakness: {R}×2

Resistance: {P}-20

Retreat Cost: C

Collector Number: 81/101

Rarity: C

Bisharp

HP: 100

Pokémon Energy Type: {M}

Stage 1 Pokémon

Evolves from: Pawniard

{C} **Energy Stream** **20**

Attach a {M} Energy card from your discard pile to this Pokémon.

{C}{C}{C} **Metal Scissors** **40+**

Does 20 more damage for each {M} Energy attached to this Pokémon.

Illus. 5ban Graphics

Weakness: {R}×2

Resistance: {P}-20

Retreat Cost: CC

Collector Number: 82/101

Rarity: H

BLACK & WHITE

NOBLE VICTORIES

Durant

HP: 70

Pokémon Energy Type: {M}

Basic Pokémon

{M}

Devour

For each of your Durant in play, discard the top card of your opponent's deck.

{C}{C}

Vice Grip

30

Illus. Masakazu Fukuda

Weakness: {R}×2

Resistance: {P}-20

Retreat Cost: C

Collector Number: 83/101

Rarity: U

Cobalion

HP: 120

Pokémon Energy Type: {M}

Basic Pokémon

{M}{C}

Energy Press

20+

Does 20 more damage for each Energy attached to the Defending Pokémon.

{M}{M}{C}

Iron Breaker

80

The Defending Pokémon can't attack during your opponent's next turn.

Illus. 5ban Graphics

Weakness: {R}×2

Resistance: {P}-20

Retreat Cost: CC

Collector Number: 84/101

Rarity: H

Audino

HP: 90

Pokémon Energy Type: {C}

Basic Pokémon

{C}{C}

Do the Wave

10x

Does 10 damage times the number of your Benched Pokémon.

Illus. Naoki Saito

Weakness: {F}×2

Retreat Cost: CC

Collector Number: 85/101

Rarity: U

BLACK & WHITE

NOBLE VICTORIES

Axew

HP: 60

Pokémon Energy Type: {C}

Basic Pokémon

{C} **Dual Chop** **10x**

Flip 2 coins. This attack does 10 damage times the number of heads.

Illus. Atsuko Nishida

Retreat Cost: C

Collector Number: 86/101

Rarity: C

Fraxure

HP: 90

Pokémon Energy Type: {C}

Stage 1 Pokémon

Evolves from: Axew

{C} **Scratch** **20**

{C}{C} **Dual Chop** **30x**

Flip 2 coins. This attack does 30 damage times the number of heads.

Illus. Kagemaru Himeno

Retreat Cost: CC

Collector Number: 87/101

Rarity: U

Haxorus

HP: 140

Pokémon Energy Type: {C}

Stage 2 Pokémon

Evolves from: Fraxure

{C}{C} **Dual Chop** **50x**

Flip 2 coins. This attack does 50 damage times the number of heads.

{C}{C}{C} **Giga Impact** **120**

This Pokémon can't attack during your next turn.

Illus. Kouki Saitou

Retreat Cost: CC

Collector Number: 88/101

Rarity: H

BLACK & WHITE

NOBLE VICTORIES

Druddigon

HP: 100

Pokémon Energy Type: {C}

Basic Pokémon

[Ability] Rough Skin

If this Pokémon is your Active Pokémon and is damaged by an opponent's attack (even if this Pokémon is Knocked Out), put 2 damage counters on the Attacking Pokémon.

{C}{C}{C}

Clutch 60

The Defending Pokémon can't retreat during your opponent's next turn.

Illus. Masakazu Fukuda

Retreat Cost: CC

Collector Number: 89/101

Rarity: R

Cover Fossil

Item

Look at the bottom 7 cards of your deck. You may reveal a Tirtouga you find there and put it onto your Bench. Shuffle the other cards back into your deck.

Illus. Ryo Ueda

Collector Number: 90/101

Rarity: U

Eviolite

Item

If the Pokémon this card is attached to is a Basic Pokémon, any damage done to this Pokémon by attacks is reduced by 20 (after applying Weakness and Resistance).

Attach a Pokémon Tool to 1 of your Pokémon that doesn't already have a Pokémon Tool attached to it.

Illus. 5ban Graphics

Collector Number: 91/101

Rarity: U

N

Supporter

Each player shuffles his or her hand into his or her deck. Then, each player draws a card for each of his or her remaining Prize cards.

Illus. Ken Sugimori

Collector Number: 92/101

Rarity: U

Plume Fossil

item

Look at the bottom 7 cards of your deck. You may reveal an Archen you find there and put it onto your Bench. Shuffle the other cards back into your deck.

Illus. Ryo Ueda

Collector Number: 93/101

Rarity: U

BLACK & WHITE

NOBLE VICTORIES

Rocky Helmet

item

If the Pokémon this card is attached to is your Active Pokémon and is damaged by an opponent's attack (even if that Pokémon is Knocked Out), put 2 damage counters on the Attacking Pokémon.

Illus. Ryo Ueda

Collector Number: 94/101

Rarity: U

Super Rod

item

Shuffle 3 in any combination of Pokémon and basic Energy cards from your discard pile back into your deck.

Illus. 5ban Graphics

Collector Number: 95/101

Rarity: U

Xtransceiver

item

Flip a coin. If heads, search your deck for a Supporter card, reveal it, and put it into your hand. Shuffle your deck afterward.

Illus. Ryo Ueda

Collector Number: 96/101

Rarity: U

Virizion

HP: 110

Pokémon Energy Type: {G}

Basic Pokémon

{C}

Double Draw

Draw 2 cards.

{G}{C}

Leaf Wallop

40

During your next turn, this Pokémon's Leaf Wallop attack does 40 more damage (before applying Weakness and Resistance).

Illus. 5ban Graphics

Weakness: {R}×2

Resistance: {W}-20

Retreat Cost: C

Collector Number: 97/101

Rarity: RU

BLACK & WHITE

NOBLE VICTORIES

Victini

HP: 60

Pokémon Energy Type: {R}

Basic Pokémon

[Ability] Victory Star

Once during your turn, after you flip any coins for an attack, you may ignore all effects of those coin flips and begin flipping those coins again. You can't use more than 1 Victory Star Ability each turn.

{R}{C} **Stored Power** **30**

Move all Energy attached to this Pokémon to 1 of your Benched Pokémon.

Illus. 5ban Graphics

Weakness: {W}×2

Retreat Cost: C

Collector Number: 98/101

Rarity: RU

Terrakion

HP: 130

Pokémon Energy Type: {F}

Basic Pokémon

{F}{C} **Retaliate 30+**

If any of your Pokémon were Knocked Out by damage from an opponent's attack during his or her last turn, this attack does 60 more damage.

{F}{F}{C} **Land Crush** **90**

Illus. 5ban Graphics

Weakness: {G}×2

Retreat Cost: CCCC

Collector Number: 99/101

Rarity: RU

Cobalion

HP: 120

Pokémon Energy Type: {M}

Basic Pokémon

{M}{C} **Energy Press** **20+**

Does 20 more damage for each Energy attached to the Defending Pokémon.

{M}{M}{C} **Iron Breaker** **80**

The Defending Pokémon can't attack during your opponent's next turn.

Illus. 5ban Graphics

Weakness: {R}×2

Resistance: {P}×2

Retreat Cost: CC

Collector Number: 100/101

Rarity: RU

BLACK & WHITE

NOBLE VICTORIES

N

Supporter

Each player shuffles his or her hand into his or her deck. Then, each player draws a card for each of his or her remaining Prize cards.

Illus. Ken Sugimori

Collector Number: 101/101

Rarity: RU

Meowth

HP: 60

Pokémon Energy Type: {C}

Basic Pokémon

{C} **Fury Swipes** **10x**

Flip 3 coins. This attack does 10 damage times the number of heads.

{C}{C} **Pay Day 20**

Draw a card.

Illus. Kouki Saitou

Weakness: {F}×2

Retreat Cost: C

Collector Number: 102/101

Rarity: H