

# BLACK & WHITE DRAGONS EXALTED

## Guide to Energy Symbols

Throughout this document, when Energy symbols are found in attack cost, Weakness, Resistance, Retreat Cost, and Pokémon type, they will be noted as the following:

G: Grass Energy symbol

R: Fire Energy symbol

W: Water Energy symbol

L: Lightning Energy symbol

P: Psychic Energy symbol

F: Fighting Energy symbol

D: Darkness Energy symbol

M: Metal Energy symbol

N: Dragon Energy symbol

C: Colorless Energy symbol

To prevent confusion, within card text itself, the symbols will be contained within brackets. For example, {R} would denote one Fire Energy symbol.

In addition, some attacks use "--" as its Energy cost. This means there is no Energy cost to use that attack.

## Guide to Rarity Symbols

Throughout this document, letters have been used to represent rarity symbols.

H: rare Holo

R: rare

U: uncommon

C: common

EX: rare Holo EX

RU: rare Ultra

SR: Shiny Rare

Thus, a card with the text "Rarity: C" would be a common card.

## Hoppip

HP: 30

Pokémon Energy Type: {G}

Basic Pokémon

{G} **Flail Around** 10x

Flip 3 coins. This attack does 10 damage times the number of heads.

Illus. Kouki Saitou

Weakness: {R}×2

Resistance: {W}-20

Retreat Cost: CC

Collector Number: 1/124

Rarity: C

## Skiploom

HP: 60

Pokémon Energy Type: {G}

Stage 1 Pokémon

Evolves from: Hoppip

{G} **Bullet Seed** 10x

Flip 4 coins. This attack does 10 damage times the number of heads.

Illus. Suwama Chiaki

Weakness: {R}×2

Resistance: {W}-20

Retreat Cost: C

Collector Number: 2/124

Rarity: U

# BLACK & WHITE DRAGONS EXALTED

## **Jumpluff**

HP: 90

Pokémon Energy Type: {G}

Stage 2 Pokémon

Evolves from: Skiploom

**[Ability] Leave It to the Wind**

Once during your turn (before your attack), you may return this Pokémon and all cards attached to it to your hand.

**{G}                      Acrobatics                      20+**

Flip 2 coins. This attack does 30 more damage for each heads.

Illus. Kagemaru Himeno

Weakness: {R}×2

Resistance: {W}-20

Retreat Cost: C

Collector Number: 3/124

Rarity: R

## **Yanma**

HP: 70

Pokémon Energy Type: {G}

Basic Pokémon

**{C}{C}                      Whirlwind                      20**

Your opponent switches the Defending Pokémon with 1 of his or her Benched Pokémon.

Illus. Yukiko Baba

Weakness: {L}×2

Resistance: {F}-20

Retreat Cost: CC

Collector Number: 4/124

Rarity: C

## **Yanmega**

HP: 100

Pokémon Energy Type: {G}

Stage 1 Pokémon

Evolves from: Yanma

**{C}{C}                      Agility                      30**

Flip a coin. If heads, prevent all effects of attacks, including damage, done to this Pokémon during your opponent's next turn.

**{C}{C}{C}                      Cutting Wind                      70**

Illus. Naoki Saito

Weakness: {L}×2

Resistance: {F}-20

Retreat Cost: C

Collector Number: 5/124

Rarity: R

# BLACK & WHITE DRAGONS EXALTED

## Wurmple

HP: 60

Pokémon Energy Type: {G}

Basic Pokémon

{C}

### Sleep Poison

Flip a coin. If heads, the Defending Pokémon is now Asleep and Poisoned.

Illus. Kouki Saitou

Weakness: {R}×2

Retreat Cost: CC

Collector Number: 6/124

Rarity: C

## Silcoon

HP: 80

Pokémon Energy Type: {G}

Stage 1 Pokémon

Evolves from: Wurmple

{C}

### Harden

During your opponent's next turn, if this Pokémon would be damaged by an attack, prevent that attack's damage done to this Pokémon if that damage is 60 or less.

{G}{C}{C}

### Bug Bite 40

Illus. Naoki Saito

Weakness: {R}×2

Retreat Cost: CCCC

Collector Number: 7/124

Rarity: U

## Beautifly

HP: 120

Pokémon Energy Type: {G}

Stage 2 Pokémon

Evolves from: Silcoon

{G}

### Triple Energy

Search your deck for 3 different types of basic Energy cards and attach them to your Pokémon in any way you like. Shuffle your deck afterward.

{G}{C}{C}

### Drainpour 40

Heal 40 damage from each of your Benched Pokémon.

Illus. Akira Komayama

Weakness: {R}×2

Retreat Cost: CC

Collector Number: 8/124

Rarity: R

# BLACK & WHITE DRAGONS EXALTED

## Cascoon

HP: 80

Pokémon Energy Type: {G}

Stage 1 Pokémon

Evolves from: Wurmple

{C} **Tangle Drag**

Switch 1 of your opponent's Benched Pokémon with the Defending Pokémon.

{C}{C} **Spiral Drain** 20

Heal 20 damage from this Pokémon.

Illus. match

Weakness: {R}×2

Retreat Cost: CCCC

Collector Number: 9/124

Rarity: U

## Nincada

HP: 40

Pokémon Energy Type: {G}

Basic Pokémon

{C} **Dig** 10

Flip a coin. If heads, prevent all effects of attacks, including damage, done to this Pokémon during your opponent's next turn.

Illus. MAHOU

Weakness: {R}×2

Retreat Cost: CC

Collector Number: 10/124

Rarity: C

## Ninjask

HP: 60

Pokémon Energy Type: {G}

Stage 1 Pokémon

Evolves from: Nincada

[Ability] **Cast-off Shell**

When you play this Pokémon from your hand to evolve 1 of your Pokémon, you may search your deck for Shedinja and put it onto your Bench. Shuffle your deck afterward.

{G}{C} **Night Slash** 60

You may switch this Pokémon with 1 of your Benched Pokémon.

Illus. Masakazu Fukuda

Weakness: {R}×2

Retreat Cost: CC

Collector Number: 11/124

Rarity: U

# BLACK & WHITE DRAGONS EXALTED

## Roselia

HP: 70

Pokémon Energy Type: {G}

Basic Pokémon

{C} **Double Whip** 10x

Flip 2 coins. This attack does 10 damage times the number of heads.

{G} **Relaxing Fragrance**

Heal 30 damage and remove all Special Conditions from this Pokémon.

Illus. Suwama Chiaki

Weakness: {R}×2

Resistance: {W}-20

Retreat Cost: CC

Collector Number: 12/124

Rarity: U

## Roselia

HP: 70

Pokémon Energy Type: {G}

Basic Pokémon

{G}{C} **Needling Sting** 10+

Flip a coin. If heads, this attack does 20 more damage.

Illus. Shin Nagasawa

Weakness: {R}×2

Resistance: {W}-20

Retreat Cost: CC

Collector Number: 13/124

Rarity: C

## Roserade

HP: 90

Pokémon Energy Type: {G}

Stage 1 Pokémon

Evolves from: Roselia

{G} **Crosswise Whip** 30x

Flip 4 coins. This attack does 30 damage times the number of heads.

{G}{C}{C} **Poison Point** 60

The Defending Pokémon is now Poisoned.

Illus. Kyoko Umemoto

Weakness: {R}×2

Resistance: {W}-20

Retreat Cost: CC

Collector Number: 14/124

Rarity: U

# BLACK & WHITE DRAGONS EXALTED

## Roserade

HP: 90

Pokémon Energy Type: {G}

Stage 1 Pokémon

Evolves from: Roselia

**[Ability] Le Parfum**

When you play this Pokémon from your hand to evolve 1 of your Pokémon, you may search your deck for any card and put it into your hand. Shuffle your deck afterward.

**{G}{C} Squeeze 30+**

Flip a coin. If heads, this attack does 20 more damage and the Defending Pokémon is now Paralyzed.

Illus. Shin Nagasawa

Weakness: {R}×2

Resistance: {W}-20

Retreat Cost: CC

Collector Number: 15/124

Rarity: R

## Maractus

HP: 90

Pokémon Energy Type: {G}

Basic Pokémon

**{G}{C} Stun Needle 20**

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

**{G}{C}{C} Reinforced Needle 40+**

If this Pokémon has a Pokémon Tool card attached to it, this attack does 40 more damage.

Illus. sui

Weakness: {R}×2

Resistance: {W}-20

Retreat Cost: CCC

Collector Number: 16/124

Rarity: U

## Foongus

HP: 40

Pokémon Energy Type: {G}

Basic Pokémon

**{C} Double Spin 10x**

Flip 2 coins. This attack does 10 damage times the number of heads.

Illus. Shin Nagasawa

Weakness: {R}×2

Resistance: {W}-20

Retreat Cost: CC

Collector Number: 17/124

Rarity: C

# BLACK & WHITE DRAGONS EXALTED

## Vulpix

HP: 60

Pokémon Energy Type: {R}

Basic Pokémon

**{R}**                    **Singe**

The Defending Pokémon is now Burned.

Illus. MAHOU

Weakness: {W}×2

Retreat Cost: CC

Collector Number: 18/124

Rarity: C

## Ninetales

HP: 90

Pokémon Energy Type: {R}

Stage 1 Pokémon

Evolves from: Vulpix

**[Ability] Bright Look**

When you play this Pokémon from your hand to evolve 1 of your Pokémon, you may switch 1 of your opponent's Benched Pokémon with the Defending Pokémon.

**{R}**                    **Hexed Flame**        **20+**

Does 50 more damage for each Special Condition affecting the Defending Pokémon.

Illus. Hideaki Hakozaiki

Weakness: {W}×2

Retreat Cost: CC

Collector Number: 19/124

Rarity: H

## Magmar

HP: 80

Pokémon Energy Type: {R}

Basic Pokémon

**{C}**                    **Beat**        **10**

**{R}{R}{C}**                    **Magma Punch**        **50**

Illus. Kagemaru Himeno

Weakness: {W}×2

Retreat Cost: CCC

Collector Number: 20/124

Rarity: C

# BLACK & WHITE DRAGONS EXALTED

## Magmortar

HP: 120

Pokémon Energy Type: {R}

Stage 1 Pokémon

Evolves from: Magmar

**{R}** **Flame Screen** 40

During your opponent's next turn, any damage done to this Pokémon by attacks is reduced by 20 (after applying Weakness and Resistance).

**{R}{C}{C}** **Flamethrower** 90

Discard an Energy attached to this Pokémon.

Illus. Akira Komayama

Weakness: {W}×2

Retreat Cost: CCCC

Collector Number: 21/124

Rarity: R

## Ho-Oh EX

HP: 160

Pokémon Energy Type: {R}

Basic EX Pokémon

**[Ability] Rebirth**

Once during your turn (before your attack), if this Pokémon is in your discard pile, you may flip a coin. If heads, put this Pokémon onto your Bench and attach 3 different types of basic Energy cards from your discard pile to this Pokémon.

**{C}{C}{C}** **Rainbow Burn** 20+

Does 20 more damage for each different type of basic Energy attached to this Pokémon.

Illus. Eske Yoshinob

Weakness: {W}×2

Resistance: {F}-20

Retreat Cost: CCC

Collector Number: 22/124

Rarity: EX

## Magikarp

HP: 30

Pokémon Energy Type: {W}

Basic Pokémon

**{W}** **Soggy Rush** 10x

Flip a coin until you get tails. This attack does 10 damage times the number of heads.

Illus. Mizue

Weakness: {L}×2

Retreat Cost: CC

Collector Number: 23/124

Rarity: C



# BLACK & WHITE DRAGONS EXALTED

## Gyarados

HP: 130

Pokémon Energy Type: {W}

Stage 1 Pokémon

{W}{C}{C}

**Sharp Fang** 60

{W}{C}{C}{C}

**Swing Around** 60+

Flip 2 coins. This attack does 30 more damage for each heads.

Illus. Mizue

Weakness: {L}×2

Retreat Cost: CCCC

Collector Number: 24/124

Rarity: R

## Wailmer

HP: 100

Pokémon Energy Type: {W}

Basic Pokémon

{C}

**Lullaby**

Flip a coin. If heads, the Defending Pokémon is now Asleep.

{W}{C}{C}

**Water Gun** 30

Illus. Atsuko Nishida

Weakness: {L}×2

Retreat Cost: CCCC

Collector Number: 25/124

Rarity: U

## Wailord

HP: 200

Pokémon Energy Type: {W}

Stage 1 Pokémon

Evolves from: Wailmer

{W}

**Water Cannon** 30x

Flip a coin. If heads, this attack does 30 damage times the amount of {W} Energy attached to this Pokémon.

{W}{C}{C}{C}

**Giant Wave** 80

This Pokémon can't use Giant Wave during your next turn.

Illus. match

Weakness: {L}×2

Retreat Cost: CCCCC

Collector Number: 26/124

Rarity: H

# BLACK & WHITE DRAGONS EXALTED

## Feebas

HP: 30

Pokémon Energy Type: {W}

Basic Pokémon

{W}

**Add-a-Dash**

Flip 2 coins. For each heads, draw a card.

Illus. Kouki Saitou

Weakness: {L}×2

Retreat Cost: CC

Collector Number: 27/124

Rarity: C

## Milotic

HP: 110

Pokémon Energy Type: {W}

Stage 1 Pokémon

Evolves from: Feebas

{W}

**Clear Search**

Search your deck for any 3 cards and put them into your hand. Shuffle your deck afterward.

{W}{C}{C}

**Water Pulse 60**

The Defending Pokémon is now Asleep.

Illus. Mizue

Weakness: {L}×2

Retreat Cost: CC

Collector Number: 28/124

Rarity: H

## Spheal

HP: 60

Pokémon Energy Type: {W}

Basic Pokémon

{W}{C}

**Unstoppable Roll 10+**

Flip 2 coins. If both of them are heads, this attack does 30 more damage.

Illus. Mitsuhiro Arita

Weakness: {M}×2

Retreat Cost: CCC

Collector Number: 29/124

Rarity: C

# BLACK & WHITE DRAGONS EXALTED

## Sealeo

HP: 80

Pokémon Energy Type: {W}

Stage 1 Pokémon

Evolves from: Spheal

{W}{C}            **Ice Ball**    30

{W}{C}{C}            **Aurora Beam**    40

Illus. Mizue

Weakness: {M}×2

Retreat Cost: CCCC

Collector Number: 30/124

Rarity: U

## Walrein

HP: 140

Pokémon Energy Type: {W}

Stage 2 Pokémon

Evolves from: Sealeo

{W}{C}{C}            **Aurora Beam**    80

{W}{W}{C}{C}            **Ice Entomb**    60

The Defending Pokémon is now Paralyzed. This Pokémon can't use Ice Entomb during your next turn.

Illus. Kouki Saitou

Weakness: {M}×2

Retreat Cost: CCCCC

Collector Number: 31/124

Rarity: R

## Buizel

HP: 70

Pokémon Energy Type: {W}

Basic Pokémon

{C}            **Wave Splash**    10

Illus. Kyoko Umemoto

Weakness: {L}×2

Retreat Cost: CC

Collector Number: 32/124

Rarity: C

# BLACK & WHITE DRAGONS EXALTED

## Floatzel

HP: 90

Pokémon Energy Type: {W}

Stage 1 Pokémon

Evolves from: Buizel

{C}                    **Wave Splash**        20

{W}{W}                **Waterfall**            60

Illus. Naoki Saito

Weakness: {L}×2

Retreat Cost: CC

Collector Number: 33/124

Rarity: U

## Tympole

HP: 50

Pokémon Energy Type: {W}

Basic Pokémon

{W}                    **Bubble**    10

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

Illus. Midori Harada

Weakness: {G}×2

Retreat Cost: CC

Collector Number: 34/124

Rarity: C

## Palpitoad

HP: 80

Pokémon Energy Type: {W}

Stage 1 Pokémon

Evolves from: Tympole

{C}                    **Supersonic**

The Defending Pokémon is now Confused.

{W}{C}{C}                **Hyper Voice**        50

Illus. Miki Tanaka

Weakness: {G}×2

Retreat Cost: CC

Collector Number: 35/124

Rarity: U

# BLACK & WHITE DRAGONS EXALTED

## Seismitoad

HP: 140

Pokémon Energy Type: {W}

Stage 2 Pokémon

Evolves from: Palpitoad

{C}{C}{C} **Echoed Voice 50**

During your next turn, this Pokémon's Echoed Voice attack does 50 more damage (before applying Weakness and Resistance).

{W}{C}{C}{C} **Drain Punch 80**

Heal 20 damage from this Pokémon.

Illus. kawayoo

Weakness: {G}×2

Retreat Cost: CCC

Collector Number: 36/124

Rarity: R

## Alomomola

HP: 90

Pokémon Energy Type: {W}

Basic Pokémon

{W}{C} **Mysterious Beam 30**

Flip a coin. If heads, discard an Energy attached to the Defending Pokémon.

{W}{C}{C} **Double Slap 50x**

Flip 2 coins. This attack does 50 damage times the number of heads.

Illus. Miki Tanaka

Weakness: {L}×2

Retreat Cost: CCC

Collector Number: 37/124

Rarity: R

## Mareep

HP: 60

Pokémon Energy Type: {L}

Basic Pokémon

{C} **Cotton Guard**

During your opponent's next turn, any damage done to this Pokémon by attacks is reduced by 20 (after applying Weakness and Resistance).

{L}{C} **Thunder Jolt 30**

Flip a coin. If tails, this Pokémon does 10 damage to itself.

Illus. sui

Weakness: {F}×2

Retreat Cost: CC

Collector Number: 38/124

Rarity: C

# BLACK & WHITE DRAGONS EXALTED

## **Flaaffy**

HP: 80

Pokémon Energy Type: {L}

Stage 1 Pokémon

Evolves from: Mareep

{C} **Cotton Guard** 20

During your opponent's next turn, any damage done to this Pokémon by attacks is reduced by 20 (after applying Weakness and Resistance).

{L}{C}{C} **Power Gem** 40

Illus. Atsuko Nishida

Weakness: {F}×2

Retreat Cost: CC

Collector Number: 39/124

Rarity: U

## **Ampharos**

HP: 140

Pokémon Energy Type: {L}

Stage 2 Pokémon

Evolves from: Flaaffy

[Ability] **Electromagnetic Wall**

As long as this Pokémon is your Active Pokémon, whenever your opponent attaches an Energy from his or her hand to 1 of his or her Pokémon, put 3 damage counters on that Pokémon.

{L}{C}{C} **Electrobullet** 70

Does 20 damage to 1 of your opponent's Benched Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

Illus. Hajime Kusajima

Weakness: {F}×2

Retreat Cost: CCC

Collector Number: 40/124

Rarity: H

## **Electrike**

HP: 60

Pokémon Energy Type: {L}

Basic Pokémon

{L} **Tackle** 10

{L}{C} **Quick Attack** 10+

Flip a coin. If heads, this attack does 20 more damage.

Illus. kawayoo

Weakness: {F}×2

Retreat Cost: CC

Collector Number: 41/124

Rarity: C

# BLACK & WHITE DRAGONS EXALTED

## Electrike

HP: 60

Pokémon Energy Type: {L}

Basic Pokémon

{L}{C}                    **Quick Turn**            20x

Flip 2 coins. This attack does 20 damage times the number of heads.

Illus. Masakazu Fukuda

Weakness: {F}×2

Retreat Cost: CC

Collector Number: 42/124

Rarity: C

## Manetric

HP: 90

Pokémon Energy Type: {L}

Stage 1 Pokémon

Evolves from: Electrike

{L}                    **Energy Crush**            20x

Does 20 damage times the amount of Energy attached to all of your opponent's Pokémon.

{L}{C}{C}                    **Flash Impact**            80

Does 20 damage to 1 of your Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

Illus. Naoyo Kimura

Weakness: {F}×2

Retreat Cost: C

Collector Number: 43/124

Rarity: R

## Manetric

HP: 90

Pokémon Energy Type: {L}

Stage 1 Pokémon

Evolves from: Electrike

{L}                    **Energy Assist**

Attach 2 basic Energy cards from your discard pile to 1 of your Benched Pokémon.

{L}{C}                    **Quick Attack**            30+

Flip a coin. If heads, this attack does 20 more damage.

Illus. Masakazu Fukuda

Weakness: {F}×2

Retreat Cost: CC

Collector Number: 44/124

Rarity: R

# BLACK & WHITE DRAGONS EXALTED

## Emolga

HP: 70

Pokémon Energy Type: {L}

Basic Pokémon

{C}

### Call for Family

Search your deck for 2 Basic Pokémon and put them onto your Bench. Shuffle your deck afterward.

{L}

### Static Shock

20

Illus. Kanako Eo

Weakness: {L}×2

Resistance: {F}-20

Retreat Cost: C

Collector Number: 45/124

Rarity: U

## Mew EX

HP: 120

Pokémon Energy Type: {P}

Basic EX Pokémon

[Ability] **Versatile**

This Pokémon can use the attacks of any Pokémon in play (both yours and you opponent's). (You still need the necessary Energy to use each attack.)

{P}

### Replace

Move as many Energy attached to your Pokémon as you like to any of your other Pokémon.

Illus. Eske Yoshinob

Weakness: {P}×2

Retreat Cost: CC

Collector Number: 46/124

Rarity: EX

## Dustox

HP: 130

Pokémon Energy Type: {P}

Stage 2 Pokémon

Evolves from: Cascoon

{P}

### Hazardous Scales

The Defending Pokémon is now Asleep, Burned, and Poisoned.

{P}{C}{C}

### Aerial Ace

50+

Flip a coin. If heads, this attack does 30 more damage.

Illus. Kagemaru Himeno

Weakness: {P}×2

Retreat Cost: CC

Collector Number: 47/124

Rarity: R



# BLACK & WHITE DRAGONS EXALTED

## Shedinja

HP: 60

Pokémon Energy Type: {P}

Stage 1 Pokémon

Evolves from: Nincada

[Ability] **Empty Shell**

If this Pokémon is Knocked Out, your opponent can't take any Prize cards for it.

{P}

**Cursed Drop**

Put 3 damage counters on your opponent's Pokémon in any way you like.

Illus. Masakazu Fukuda

Retreat Cost: C

Collector Number: 48/124

Rarity: R

## Drifloon

HP: 60

Pokémon Energy Type: {P}

Basic Pokémon

{P}

**Sneaky Placement**

Put 1 damage counter on 1 of your opponent's Pokémon.

Illus. MAHO

Weakness: {D}×2

Retreat Cost: CC

Collector Number: 49/124

Rarity: C

## Drifloon

HP: 60

Pokémon Energy Type: {P}

Basic Pokémon

{C}

**Beat 10**

{P}{C}

**Gust 20**

Illus. Kouki Saitou

Weakness: {D}×2

Retreat Cost: CC

Collector Number: 50/124

Rarity: C

# BLACK & WHITE DRAGONS EXALTED

## Drifblim

HP: 100

Pokémon Energy Type: {P}

Stage 1 Pokémon

Evolves from: Drifloon

{C} **Shadow Steal** 50x

Does 50 damage times the number of Special Energy cards in your opponent's discard pile.

{P}{C} **Bombardment**

Put 4 damage counters on 1 of your opponent's Pokémon.

Illus. Kanako Eo

Weakness: {D}×2

Retreat Cost: CC

Collector Number: 51/124

Rarity: R

## Sigilyph

HP: 90

Pokémon Energy Type: {P}

Basic Pokémon

[Ability] **Safeguard**

Prevent all effects of attacks, including damage, done to this Pokémon by Pokémon-EX.

{P}{C}{C} **Psychic** 50+

Does 10 more damage for each Energy attached to the Defending Pokémon.

Illus. Ryo Ueda

Weakness: {P}×2

Retreat Cost: CC

Collector Number: 52/124

Rarity: H

## Trubbish

HP: 70

Pokémon Energy Type: {P}

Basic Pokémon

{C}{C} **Pound** 20

{P}{C}{C} **Poison Gas** 30

The Defending Pokémon is now Poisoned.

Illus. Tomokazu Komiya

Weakness: {P}×2

Retreat Cost: CCC

Collector Number: 53/124

Rarity: C

# BLACK & WHITE DRAGONS EXALTED

## Garbodor

HP: 100

Pokémon Energy Type: {P}

Stage 1 Pokémon

Evolves from: Trubbish

[Ability] **Garbotoxin**

If this Pokémon has a Pokémon Tool card attached to it, each Pokémon in play, in each player's hand, and in each player's discard pile has no Abilities (except for Garbotoxin).

{P}{P}{C}                      **Sludge Toss**                      **60**

Illus. kawayoo

Weakness: {P}×2

Retreat Cost: CCCC

Collector Number: 54/124

Rarity: H

## Gothita

HP: 50

Pokémon Energy Type: {P}

Basic Pokémon

{P}                      **Future Sight**

Look at the top 5 cards of your deck and put them back on top of your deck in any order.

Illus. Aya Kusube

Weakness: {P}×2

Retreat Cost: CC

Collector Number: 55/124

Rarity: C

## Gothorita

HP: 80

Pokémon Energy Type: {P}

Stage 1 Pokémon

Evolves from: Gothita

{P}                      **Hypnoblast**                      **10**

The Defending Pokémon is now Asleep.

{P}{C}{C}                      **Mind Shock**                      **40**

This attack's damage isn't affected by Weakness or Resistance.

Illus. Mizue

Weakness: {P}×2

Retreat Cost: CC

Collector Number: 56/124

Rarity: U

# BLACK & WHITE DRAGONS EXALTED

## Gothitelle

HP: 130

Pokémon Energy Type: {P}

Stage 2 Pokémon

Evolves from: Gothorita

**{P}{C}** **Doom Decree**

Flip 2 coins. If both of them are heads, the Defending Pokémon is Knocked Out.

**{P}{C}{C}** **Black Magic 40+**

Does 20 more damage for each of your opponent's Benched Pokémon.

Illus. Akira Komayama

Weakness: {P}×2

Retreat Cost: CCC

Collector Number: 57/124

Rarity: R

## Golett

HP: 90

Pokémon Energy Type: {P}

Basic Pokémon

**{C}{C}** **Nap**

Heal 40 damage from this Pokémon.

**{P}{C}{C}** **Pound 40**

Illus. Mitsuhiro Arita

Weakness: {D}×2

Retreat Cost: CCCC

Collector Number: 58/124

Rarity: C

## Golurk

HP: 130

Pokémon Energy Type: {P}

Stage 1 Pokémon

Evolves from: Golett

**{P}{C}{C}** **Devolution Punch 60**

Put the highest Stage Evolution card from the Defending Pokémon into your opponent's hand.

**{P}{P}{C}{C}** **Ghost Hammer 90**

During your opponent's next turn, this Pokémon has no Weakness.

Illus. Ryo Ueda

Weakness: {D}×2

Retreat Cost: CCCCC

Collector Number: 59/124

Rarity: H

# BLACK & WHITE DRAGONS EXALTED

## Cubone

HP: 70

Pokémon Energy Type: {F}

Basic Pokémon

{F}                    **Headbutt**                    10

{C}{C}                    **Beat**                    20

Illus. Atsuko Nishida

Weakness: {W}×2

Resistance: {L}-20

Retreat Cost: CC

Collector Number: 60/124

Rarity: C

## Marowak

HP: 100

Pokémon Energy Type: {F}

Stage 1 Pokémon

Evolves from: Cubone

{F}                    **Bone Lock**                    30

The Defending Pokémon can't retreat during your opponent's next turn.

{F}{C}{C}                    **Vortex Chop**                    60+

If the Defending Pokémon has any Resistance, this attack does 30 more damage.

Illus. Kouki Saitou

Weakness: {W}×2

Resistance: {L}-20

Retreat Cost: CC

Collector Number: 61/124

Rarity: R

## Nosepass

HP: 80

Pokémon Energy Type: {F}

Basic Pokémon

{C}{C}                    **Rock Throw**                    20

Illus. Shin Nagasawa

Weakness: {G}×2

Retreat Cost: CCC

Collector Number: 62/124

Rarity: C

# BLACK & WHITE DRAGONS EXALTED

## Baltoy

HP: 60

Pokémon Energy Type: {F}

Basic Pokémon

{C} **Spinning Attack** 10

{C}{C} **Reverse Spin**

Your opponent shuffles his or her hand into his or her deck and draws 4 cards.

Illus. Shigenori Negishi

Weakness: {G}×2

Retreat Cost: CC

Collector Number: 63/124

Rarity: C

## Claydol

HP: 90

Pokémon Energy Type: {F}

Stage 1 Pokémon

Evolves from: Baltoy

{C}{C} **Rapid Spin** 30

Switch this Pokémon with 1 of your Benched Pokémon. Then, your opponent switches the Defending Pokémon with 1 of his or her Benched Pokémon.

{F}{C}{C} **Rock Smash** 60+

Flip a coin. If heads, this attack does 30 more damage.

Illus. Shin Nagasawa

Weakness: {G}×2

Retreat Cost: CCCC

Collector Number: 64/124

Rarity: R

## Roggenrola

HP: 70

Pokémon Energy Type: {F}

Basic Pokémon

{F}{C} **Stone Edge** 10+

Flip a coin. If heads, this attack does 20 more damage.

{F}{C}{C} **Hammer In** 40

Illus. Kyoko Umemoto

Weakness: {G}×2

Retreat Cost: CCCC

Collector Number: 65/124

Rarity: C

# BLACK & WHITE DRAGONS EXALTED

## Boldore

HP: 90

Pokémon Energy Type: {F}

Stage 1 Pokémon

Evolves from: Roggenrola

{F} **Rock Cannon 30x**

Flip a coin until you get tails. This attack does 30 damage times the number of heads.

{F}{C}{C} **Earthquake 60**

Does 10 damage to each of your Benched Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

Illus. Kagemaru Himeno

Weakness: {G}×2

Retreat Cost: CCCC

Collector Number: 66/124

Rarity: U

## Gigalith

HP: 140

Pokémon Energy Type: {F}

Stage 2 Pokémon

Evolves from: Boldore

{F}{C}{C} **Revenge Cannon 10+**

Does 10 more damage for each damage counter on each of your Benched Pokémon.

{F}{F}{C}{C} **Reckless Charge 120**

This Pokémon does 40 damage to itself.

Illus. Ryo Ueda

Weakness: {G}×2

Retreat Cost: CCCCC

Collector Number: 67/124

Rarity: H

## Throh

HP: 100

Pokémon Energy Type: {F}

Basic Pokémon

{F}{C}{C} **Squeeze 40+**

Flip a coin. If heads, this attack does 20 more damage and the Defending Pokémon is now Paralyzed.

{F}{C}{C}{C} **Superpower 70+**

You may do 20 more damage. If you do, this Pokémon does 20 damage to itself.

Illus. Midori Harada

Weakness: {P}×2

Retreat Cost: CCCC

Collector Number: 68/124

Rarity: U

# BLACK & WHITE DRAGONS EXALTED

## Sawk

HP: 90

Pokémon Energy Type: {F}

Basic Pokémon

{C}

### Defensive Stance

Heal 30 damage from this Pokémon. Switch this Pokémon with 1 of your Benched Pokémon.

{F}{C}{C}

### Karate Chop 70-

Does 70 damage minus 10 damage for each damage counter on this Pokémon.

Illus. Masakazu Fukuda

Weakness: {P}×2

Retreat Cost: CC

Collector Number: 69/124

Rarity: U

## Stunfisk

HP: 100

Pokémon Energy Type: {F}

Basic Pokémon

{F}

### Muddy Water 20

Does 20 damage to 1 of your opponent's Benched Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

{F}{C}

### Rumble 40

The Defending Pokémon can't retreat during your opponent's next turn.

Illus. HiRON

Weakness: {W}×2

Resistance: {L}-20

Retreat Cost: CCCC

Collector Number: 70/124

Rarity: U

## Terrakion EX

HP: 180

Pokémon Energy Type: {F}

Basic EX Pokémon

{F}{C}

### Rock Tumble 50

This attack's damage isn't affected by Resistance.

{F}{F}{C}

### Pump-up Smash 90

Attach 2 basic Energy cards from your hand to your Benched Pokémon in any way you like

Illus. Eske Yoshinob

Weakness: {G}×2

Retreat Cost: CCCC

Collector Number: 71/124

Rarity: EX



# BLACK & WHITE DRAGONS EXALTED

## Murkrow

HP: 70

Pokémon Energy Type: {D}

Basic Pokémon

{C}                    **Peck**      10

{D}{C}                **Wing Attack**      20

Illus. Naoyo Kimura

Weakness: {L}×2

Resistance: {F}-20

Retreat Cost: CC

Collector Number: 72/124

Rarity: C

## Honchkrow

HP: 110

Pokémon Energy Type: {D}

Stage 1 Pokémon

Evolves from: Murkrow

{C}{C}                **Whirlwind**      30

You may have your opponent switch the Defending Pokémon with 1 of his or her Benched Pokémon.

{D}{C}{C}            **Diving Swipe**      70

Discard a random card from your opponent's hand.

Illus. Shin Nagasawa

Weakness: {L}×2

Resistance: {F}-20

Retreat Cost: CCC

Collector Number: 73/124

Rarity: R

## Houndour

HP: 60

Pokémon Energy Type: {D}

Basic Pokémon

{D}                    **Bite**      10

{D}{C}{C}            **Darkness Fang**      30

Illus. Akira Komayama

Weakness: {F}×2

Resistance: {P}-20

Retreat Cost: CC

Collector Number: 74/124

Rarity: C

# BLACK & WHITE DRAGONS EXALTED

## Houndoom

HP: 100

Pokémon Energy Type: {D}

Stage 1 Pokémon

Evolves from: Houndour

{D} **Bite** 30

{D}{C}{C} **Fire Fang** 70

The Defending Pokémon is now Burned.

Illus. Akira Komayama

Weakness: {F}×2

Resistance: {P}-20

Retreat Cost: CC

Collector Number: 75/124

Rarity: R

## Stunky

HP: 60

Pokémon Energy Type: {D}

Basic Pokémon

{D} **Acid Spray** 10

Flip a coin. If heads, discard an Energy attached to the Defending Pokémon.

Illus. Kagemaru Himeno

Weakness: {F}×2

Resistance: {P}-20

Retreat Cost: CC

Collector Number: 76/124

Rarity: C

## Skuntank

HP: 90

Pokémon Energy Type: {D}

Stage 1 Pokémon

Evolves from: Stunky

{D} **Smogscreen** 20

The Defending Pokémon is now Poisoned. If the Defending Pokémon tries to attack during your opponent's next turn, your opponent flips a coin. If tails, that attack does nothing.

{D}{D}{C} **Hammer In** 80

Illus. Midori Harada

Weakness: {F}×2

Resistance: {P}-20

Retreat Cost: CC

Collector Number: 77/124

Rarity: U

# BLACK & WHITE DRAGONS EXALTED

## Aron

HP: 60

Pokémon Energy Type: {M}

Basic Pokémon

{M}{C}            **Take Down**            30

This Pokémon does 10 damage to itself.

Illus. Sumiyoshi Kizuki

Weakness: {R}×2

Resistance: {P}-20

Retreat Cost: CCC

Collector Number: 78/124

Rarity: C

## Lairon

HP: 90

Pokémon Energy Type: {M}

Stage 1 Pokémon

Evolves from: Aron

{M}{C}            **Metal Claw**            30

{M}{M}{C}            **Wreak Havoc**            60

Flip a coin until you get tails. For each heads, discard the top card of your opponent's deck.

Illus. Shigenori Negishi

Weakness: {R}×2

Resistance: {P}-20

Retreat Cost: CCCC

Collector Number: 79/124

Rarity: U

## Aggron

HP: 140

Pokémon Energy Type: {M}

Stage 2 Pokémon

Evolves from: Lairon

[Ability] **Toppling Gale**

When you play this Pokémon from your hand to evolve 1 of your Pokémon, you may discard the top 3 cards of your opponent's deck.

{M}{M}{C}            **Giga Horn**            90

Flip 2 coins. If both of them are tails, this attack does nothing.

Illus. Masakazu Fukuda

Weakness: {R}×2

Resistance: {P}-20

Retreat Cost: CCCCC

Collector Number: 80/124

Rarity: H

# BLACK & WHITE DRAGONS EXALTED

## Registeel EX

HP: 180

Pokémon Energy Type: {M}

Basic EX Pokémon

{C}{C}{C}

### Triple Laser

This attack does 30 damage to 3 of your opponent's Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

{M}{M}{C}{C}

### Protect Charge 80

During your opponent's next turn, any damage done to this Pokémon by attacks is reduced by 20 (after applying Weakness and Resistance).

Illus. Eske Yoshinob

Weakness: {R}×2

Resistance: {P}-20

Retreat Cost: CCCCC

Collector Number: 81/124

Rarity: EX

## Probopass

HP: 110

Pokémon Energy Type: {M}

Stage 1 Pokémon

Evolves from: Nosepass

{C}{C}

### Magnetic Lines 30

You may move an Energy attached to the Defending Pokémon to 1 of your opponent's Benched Pokémon.

{M}{C}{C}

### Heavy Nose 60+

If the Defending Pokémon already has any damage counters on it, this attack does 30 more damage.

Illus. match

Weakness: {R}×2

Resistance: {P}-20

Retreat Cost: CCCCC

Collector Number: 82/124

Rarity: R

## Durant

HP: 70

Pokémon Energy Type: {M}

Basic Pokémon

{C}

### Pull Out

Put a card from your discard pile on top of your deck.

{M}{C}

### Iron Head 30x

Flip a coin until you get tails. This attack does 30 damage times the number of heads.

Illus. Mitsuhiro Arita

Weakness: {R}×2

Resistance: {P}-20

Retreat Cost: CC

Collector Number: 83/124

Rarity: U

# BLACK & WHITE DRAGONS EXALTED

## Altaria

HP: 70

Pokémon Energy Type: {N}

Stage 1 Pokémon

Evolves from: Swablu

**[Ability] Fight Song**

Each of your {N} Pokémon's attacks does 20 more damage to the Active Pokémon (before applying Weakness and Resistance).

**{W}{M}{C} Glide 40**

Illus. HiRON

Weakness: {N}×2

Retreat Cost: CC

Collector Number: 84/124

Rarity: H

## Rayquaza EX

HP: 170

Pokémon Energy Type: {N}

Basic EX Pokémon

**{C} Celestial Roar**

Discard the top 3 cards of your deck. If any of those cards are Energy cards, attach them to this Pokémon.

**{R}{L} Dragon Burst 60x**

Discard all basic {R} Energy or all basic {L} Energy attached to this Pokémon. This attack does 60 damage times the number of Energy cards you discarded.

Illus. Eske Yoshinob

Weakness: {N}×2

Retreat Cost: CC

Collector Number: 85/124

Rarity: EX

## Gible

HP: 50

Pokémon Energy Type: {N}

Basic Pokémon

**{C} Tackle 10**

**{W}{F} Gnaw 20**

Illus. Masakazu Fukuda

Weakness: {N}×2

Retreat Cost: CC

Collector Number: 86/124

Rarity: C

# BLACK & WHITE DRAGONS EXALTED

## Gible

HP: 60

Pokémon Energy Type: {N}

Basic Pokémon

{F}

### Sand-Attack

If the Defending Pokémon tries to attack during your opponent's next turn, your opponent flips a coin. If tails, that attack does nothing.

{W}{C}

### Knock Away 10+

Flip a coin. If heads, this attack does 20 more damage.

Illus. Kagemaru Himeno

Weakness: {N}×2

Retreat Cost: CC

Collector Number: 87/124

Rarity: C

## Gabite

HP: 80

Pokémon Energy Type: {N}

Stage 1 Pokémon

Evolves from: Gible

{C}

### Tackle 20

{W}{F}

### Shred 40

This attack's damage isn't affected by any effects on the Defending Pokémon.

Illus. Mitsuhiro Arita

Weakness: {N}×2

Retreat Cost: CC

Collector Number: 88/124

Rarity: U

## Gabite

HP: 80

Pokémon Energy Type: {N}

Stage 1 Pokémon

Evolves from: Gible

[Ability] Dragon Call

Once during your turn (before your attack), you may search your deck for a {N} Pokémon, reveal it, and put it into your hand. Shuffle your deck afterward.

{W}{F}

### Dragonslice 20

Illus. Kagemaru Himeno

Weakness: {N}×2

Retreat Cost: CC

Collector Number: 89/124

Rarity: U

# BLACK & WHITE DRAGONS EXALTED

## Garchomp

HP: 140

Pokémon Energy Type: {N}

Stage 2 Pokémon

Evolves from: Gabite

{F} **Mach Cut** 60

Discard a Special Energy attached to the Defending Pokémon.

{W}{F} **Dragonblade** 100

Discard the top 2 cards of your deck.

Illus. 5ban Graphics

Weakness: {N}×2

Retreat Cost: CC

Collector Number: 90/124

Rarity: H

## Garchomp

HP: 140

Pokémon Energy Type: {N}

Stage 2 Pokémon

Evolves from: Gabite

{C} **Jet Headbutt** 40

{W}{F}{C} **Sand Tomb** 80

The Defending Pokémon can't retreat during your opponent's next turn.

Illus. Naoki Saito

Weakness: {N}×2

Retreat Cost: C

Collector Number: 91/124

Rarity: R

## Giratina EX

HP: 180

Pokémon Energy Type: {N}

Basic EX Pokémon

{G}{P}{C} **Shred** 90

This attack's damage isn't affected by any effects on the Defending Pokémon.

{G}{P}{C}{C} **Dragon Pulse** 130

Discard the top 3 cards of your deck.

Illus. Eske Yoshinob

Weakness: {N}×2

Retreat Cost: CCCC

Collector Number: 92/124

Rarity: EX

# BLACK & WHITE DRAGONS EXALTED

## Deino

HP: 60

Pokémon Energy Type: {N}

Basic Pokémon

**{D}**                    **Deep Growl**

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

**{P}{C}**                **Power Breath**     **30**

Discard an Energy attached to this Pokémon.

Illus. kawayoo

Weakness: {N}×2

Retreat Cost: CCC

Collector Number: 93/124

Rarity: C

## Deino

HP: 60

Pokémon Energy Type: {N}

Basic Pokémon

**{D}**                    **Guard Press**        **10**

During your opponent's next turn, any damage done to this Pokémon by attacks is reduced by 10 (after applying Weakness and Resistance).

**{P}{C}{C}**             **Headbutt**             **30**

Illus. Kouki Saitou

Weakness: {N}×2

Retreat Cost: CCC

Collector Number: 94/124

Rarity: C

## Zweilous

HP: 80

Pokémon Energy Type: {N}

Stage 1 Pokémon

Evolves from: Deino

**{C}{C}**                **Crunch**     **30**

Flip a coin. If heads, discard an Energy attached to the Defending Pokémon.

**{P}{D}{D}**             **Dragon Claw**        **80**

Illus. Hajime Kusajima

Weakness: {N}×2

Retreat Cost: CCC

Collector Number: 95/124

Rarity: U



# BLACK & WHITE DRAGONS EXALTED

## Zweilous

HP: 90

Pokémon Energy Type: {N}

Stage 1 Pokémon

Evolves from: Deino

{C} **Draw In**

Attach 2 {D} Energy cards from your discard pile to this Pokémon.

{P}{D}{C} **Dragon Headbutt 40**

Illus. Kouki Saitou

Weakness: {N}×2

Retreat Cost: CCCC

Collector Number: 96/124

Rarity: U

## Hydreigon

HP: 150

Pokémon Energy Type: {N}

Stage 2 Pokémon

Evolves from: Zweilous

[Ability] **Dark Trance**

As often as you like during your turn (before your attack), you may move a {D} Energy attached to 1 of your Pokémon to another of your Pokémon.

{P}{D}{D}{C} **Dragonblast 140**

Discard 2 {D} Energy attached to this Pokémon.

Illus. 5ban Graphics

Weakness: {N}×2

Retreat Cost: CCCC

Collector Number: 97/124

Rarity: H

## Hydreigon

HP: 150

Pokémon Energy Type: {N}

Stage 2 Pokémon

Evolves from: Zweilous

{D}{C}{C} **Consume 40**

Heal from this Pokémon the same amount of damage you did to the Defending Pokémon.

{P}{D}{C}{C} **Destructor Beam 90**

Flip a coin. If heads, discard an Energy attached to the Defending Pokémon.

Illus. Naoki Saito

Weakness: {N}×2

Retreat Cost: CCCC

Collector Number: 98/124

Rarity: R

# BLACK & WHITE DRAGONS EXALTED

## Aipom

HP: 60

Pokémon Energy Type: {C}

Basic Pokémon

{C} **Double Hit** 10x

Flip 2 coins. This attack does 10 damage times the number of heads.

Illus. sui

Weakness: {F}×2

Retreat Cost: CC

Collector Number: 99/124

Rarity: C

## Ambipom

HP: 80

Pokémon Energy Type: {C}

Stage 1 Pokémon

Evolves from: Aipom

{C} **Double Hit** 20x

Flip 2 coins. This attack does 20 damage times the number of heads.

{C}{C} **Hand Fling** 10x

Does 10 damage times the number of cards in your hand.

Illus. Akira Komayama

Weakness: {F}×2

Retreat Cost: CC

Collector Number: 100/124

Rarity: R

## Slakoth

HP: 60

Pokémon Energy Type: {C}

Basic Pokémon

{C} **Smack 'n' Slack** 10

This Pokémon is now Asleep.

Illus. Kanako Eo

Weakness: {F}×2

Retreat Cost: CCC

Collector Number: 101/124

Rarity: C

## Vigoroth

HP: 80

Pokémon Energy Type: {C}

Stage 1 Pokémon

Evolves from: Slakoth

{C}{C} **Ambush** 20+

Flip a coin. If heads, this attack does 40 more damage.

Illus. match

Weakness: {F}×2

Retreat Cost: CC

Collector Number: 102/124

Rarity: U

# BLACK & WHITE DRAGONS EXALTED

## Slaking

HP: 150

Pokémon Energy Type: {C}

Stage 2 Pokémon

Evolves from: Vigoroth

[Ability] **Unobservant**

If your opponent's Active Pokémon is a Basic Pokémon, this Pokémon can't attack.

{C}{C}{C}{C} **Crushing Blow** 100

Discard an Energy attached to the Defending Pokémon.

Illus. Naoki Saito

Weakness: {F}×2

Retreat Cost: CCCCC

Collector Number: 103/124

Rarity: H

## Swablu

HP: 40

Pokémon Energy Type: {C}

Basic Pokémon

{C} **Sing**

The Defending Pokémon is now Asleep.

{C}{C} **Peck** 20

Illus. Aya Kusube

Weakness: {L}×2

Resistance: {F}-20

Retreat Cost: CC

Collector Number: 104/124

Rarity: U

## Swablu

HP: 40

Pokémon Energy Type: {C}

Basic Pokémon

{C} **Peck** 10

Illus. Masakazu Fukuda

Weakness: {L}×2

Resistance: {F}-20

Retreat Cost: CC

Collector Number: 105/124

Rarity: C

# BLACK & WHITE DRAGONS EXALTED

## Bidoof

HP: 70

Pokémon Energy Type: {C}

Basic Pokémon

{C}{C} **Bang Heads 20**

Both this Pokémon and the Defending Pokémon are now Confused.

Illus. match

Weakness: {F}×2

Retreat Cost: CCC

Collector Number: 106/124

Rarity: C

## Bibarel

HP: 100

Pokémon Energy Type: {C}

Stage 1 Pokémon

Evolves from: Bidoof

{C}{C}{C} **Amnesia 40**

Choose 1 of the Defending Pokémon's attacks. That Pokémon can't use that attack during your opponent's next turn.

{C}{C}{C}{C} **Tumbling Tackle 60**

Both this Pokémon and the Defending Pokémon are now Asleep.

Illus. kawayoo

Weakness: {F}×2

Retreat Cost: CCC

Collector Number: 107/124

Rarity: U

## Audino

HP: 90

Pokémon Energy Type: {C}

Basic Pokémon

{C}{C} **Wake-Up Beam 40**

Remove all Special Conditions from the Defending Pokémon.

{C}{C}{C} **Drain Slap 60**

Heal 30 damage from this Pokémon.

Illus. Tomokazu Komiya

Weakness: {F}×2

Retreat Cost: CCC

Collector Number: 108/124

Rarity: U

# BLACK & WHITE DRAGONS EXALTED

## **Mincino**

HP: 60

Pokémon Energy Type: {C}

Basic Pokémon

{C} **Pound 10**

{C}{C} **Reckless Charge 30**

This Pokémon does 10 damage to itself.

Illus. Kagemaru Himeno

Weakness: {F}×2

Retreat Cost: CC

Collector Number: 109/124

Rarity: C

## **Bouffalant**

HP: 100

Pokémon Energy Type: {C}

Basic Pokémon

[Ability] **Buffer**

Any damage done to this Pokémon by attacks is reduced by 20 (after applying Weakness and Resistance).

{C}{C}{C} **Gold Breaker 60+**

If the Defending Pokémon is a Pokémon-EX, this attack does 60 more damage.

Illus. Akira Komayama

Weakness: {F}×2

Retreat Cost: CCC

Collector Number: 110/124

Rarity: U

## **Rufflet**

HP: 50

Pokémon Energy Type: {C}

Basic Pokémon

{C} **Chirp**

Search your deck for 2 Pokémon with {F} Resistance, reveal them, and put them into your hand. Shuffle your deck afterward.

{C}{C} **Sharp Beak 10+**

Flip a coin. If heads, this attack does 20 more damage.

Illus. Suwama Chiaki

Weakness: {L}×2

Resistance: {F}-20

Retreat Cost: CC

Collector Number: 111/124

Rarity: C

# BLACK & WHITE DRAGONS EXALTED

## Braviary

HP: 100

Pokémon Energy Type: {C}

Stage 1 Pokémon

Evolves from: Rufflet

{C} **Slash** 30

{C}{C}{C} **Fury Attack** 50x

Flip 3 coins. This attack does 50 damage times the number of heads.

Illus. Mitsuhiro Arita

Weakness: {L}×2

Resistance: {F}-20

Retreat Cost: C

Collector Number: 112/124

Rarity: R

## Devolution Spray

Item

Choose 1 of your evolved Pokémon and put the highest stage evolution card on it into your hand. (That Pokémon can't evolve this turn.)

Illus. Ryo Ueda

Collector Number: 113/124

Rarity: U

## Giant Cape

HP: n/a

Tool

The Pokémon this card is attached to gets +20 HP.

Illus. Ryo Ueda

Collector Number: 114/124

Rarity: U

## Rescue Scarf

HP: n/a

Tool

If the Pokémon this card is attached to is Knocked Out by damage from an attack, put that Pokémon into your hand. (Discard all cards attached to that Pokémon.)

Illus. Ryo Ueda

Collector Number: 115/124

Rarity: U

## Tool Scrapper

Item

Choose up to 2 Pokémon Tool cards attached to Pokémon in play (yours or your opponent's) and discard them.

Illus. Ryo Ueda

Collector Number: 116/124

Rarity: U

# BLACK & WHITE DRAGONS EXALTED

## Blend Energy {G}{R}{P}{D}

Energy

This card provides {C} Energy. When this card is attached to a Pokémon, this card provides {G}, {R}, {P}, or {D} Energy but provides only 1 Energy at a time.

Illus. 5ban Graphics

Collector Number: 117/124

Rarity: U

## Blend Energy {W}{L}{F}{M}

Energy

This card provides {C} Energy. When this card is attached to a Pokémon, this card provides {W}, {L}, {F}, or {M} Energy but provides only 1 Energy at a time.

Illus. 5ban Graphics

Collector Number: 118/124

Rarity: U

## Ho-Oh EX

HP: 160

Pokémon Energy Type: {R}

Basic EX Pokémon

[Ability] **Rebirth**

Once during your turn (before your attack), if this Pokémon is in your discard pile, you may flip a coin. If heads, put this Pokémon onto your Bench and attach 3 different types of basic Energy cards from your discard pile to this Pokémon.

{C}{C}{C} **Rainbow Burn** 20+

Does 20 more damage for each different type of basic Energy attached to this Pokémon.

Illus. 5ban Graphics

Weakness: {W}×2

Resistance: {F}-20

Retreat Cost: CCC

Collector Number: 119/124

Rarity: RU

## Mew EX

HP: 120

Pokémon Energy Type: {P}

Basic EX Pokémon

[Ability] **Versatile**

This Pokémon can use the attacks of any Pokémon in play (both yours and your opponent's). (You still need the necessary Energy to use each attack.)

{P} **Replace**

Move as many Energy attached to your Pokémon as you like to any of your other Pokémon.

Illus. 5ban Graphics

Weakness: {P}×2

Retreat Cost: CC

Collector Number: 120/124

Rarity: RU

# BLACK & WHITE DRAGONS EXALTED

## Terrakion EX

HP: 180

Pokémon Energy Type: {F}

Basic EX Pokémon

**{F}{C}**                    **Rock Tumble**     50

This attack's damage isn't affected by Resistance.

**{F}{F}{C}**                    **Pump-up Smash**     90

Attach 2 basic Energy cards from your hand to your Benched Pokémon in any way you like

Illus. 5ban Graphics

Weakness: {G}×2

Retreat Cost: CCCC

Collector Number: 121/124

Rarity: RU

## Registeel EX

HP: 180

Pokémon Energy Type: {M}

Basic EX Pokémon

**{C}{C}{C}**                    **Triple Laser**

This attack does 30 damage to 3 of your opponent's Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

**{M}{M}{C}{C}**                    **Protect Charge**     80

During your opponent's next turn, any damage done to this Pokémon by attacks is reduced by 20 (after applying Weakness and Resistance).

Illus. 5ban Graphics

Weakness: {R}×2

Resistance: {P}-20

Retreat Cost: CCCCC

Collector Number: 122/124

Rarity: RU

## Rayquaza EX

HP: 170

Pokémon Energy Type: {N}

Basic EX Pokémon

**{C}**                    **Celestial Roar**

Discard the top 3 cards of your deck. If any of those cards are Energy cards, attach them to this Pokémon.

**{R}{L}**                    **Dragon Burst**     60x

Discard all basic {R} Energy or all basic {L} Energy attached to this Pokémon. This attack does 60 damage times the number of Energy cards you discarded.

Illus. 5ban Graphics

Weakness: {N}×2

Retreat Cost: CC

Collector Number: 123/124

Rarity: RU



# BLACK & WHITE DRAGONS EXALTED

## Giratina EX

HP: 180

Pokémon Energy Type: {N}

Basic EX Pokémon

{G}{P}{C}

**Shred 90**

This attack's damage isn't affected by any effects on the Defending Pokémon.

{G}{P}{C}{C}

**Dragon Pulse 130**

Discard the top 3 cards of your deck.

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Weakness: {N}×2

Retreat Cost: CCCC

Collector Number: 124/124

Rarity: RU

## Serperior

HP: 130

Pokémon Energy Type: {G}

Stage 2 Pokémon

Evolves from: Servine

[Ability] **Royal Heal**

At any time between turns, heal 10 damage from each of your Pokémon.

{G}{C}

**Leaf Tornado 60**

Move as many {G} Energy attached to your Pokémon to your other Pokémon in any way you like.

Illus. 5ban Graphics

Weakness: {R}×2

Resistance: {W}-20

Retreat Cost: CC

Collector Number: 125/124

Rarity: SR

## Reuniclus

HP: 90

Pokémon Energy Type: {P}

Stage 2 Pokémon

Evolves from: Duosion

[Ability] **Damage Swap**

As often as you like during your turn (before your attack), you may move 1 damage counter from 1 of your Pokémon to another of your Pokémon.

{P}{P}{P}

**Psywave 30+**

Does 10 more damage for each Energy attached to the Defending Pokémon.

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Weakness: {P}×2

Retreat Cost: CCC

Collector Number: 126/124

Rarity: SR

# BLACK & WHITE DRAGONS EXALTED

## Krookodile

HP: 150

Pokémon Energy Type: {D}

Stage 2 Pokémon

Evolves from: Krokorok

**{D}{C}{C}**                      **Dark Clamp**                      **60**

The Defending Pokémon can't retreat during your opponent's next turn.

**{D}{D}{C}{C}**                      **Bombast 40x**

Does 40 damage times the number of Prize cards you have taken.

Illus. 5ban Graphics

Weakness: {F}×2

Resistance: {P}-20

Retreat Cost: CCCC

Collector Number: 127/124

Rarity: SR

## Rayquaza

HP: 120

Pokémon Energy Type: {N}

Basic Pokémon

**{L}**                      **Dragon Pulse**                      **40**

Discard the top 2 cards of your deck.

**{R}{L}{C}**                      **Shred**                      **90**

This attack's damage isn't affected by any effects on the Defending Pokémon.

Illus. 5ban Graphics

Weakness: {N}×2

Retreat Cost: CCCC

Collector Number: 128/124

Rarity: SR