



Guide to Energy Symbols

Throughout this document, when Energy symbols are found in attack cost, Weakness, Resistance, Retreat Cost, and Pokémon type, they will be noted as the following:

G: Grass Energy symbol
 R: Fire Energy symbol
 W: Water Energy symbol
 L: Lightning Energy symbol
 P: Psychic Energy symbol
 F: Fighting Energy symbol
 C: Colorless Energy symbol
 D: Darkness Energy symbol
 M: Metal Energy symbol

To prevent confusion, within card text itself, the symbols will be contained within brackets. For example, {R} would denote one Fire Energy symbol.

In addition, some attacks use "--" as its Energy cost. This means there is no Energy cost to use that attack.

Guide to Rarity Symbols

Throughout this document, letters have been used to represent rarity symbols.

H: rare Holo
 R: rare
 U: uncommon
 C: common
 EX: rare Holo EX
 RU: rare Ultra
 SR: Shiny Rare

Thus, a card with the text "Rarity: C" would be a common card.

Bulbasaur

HP: 60

Pokémon Energy Type: {G}

Basic Pokémon

{G} **Tackle** 10

{G}{C}{C} **Razor Leaf** 30

Illus. Mitsuhiro Arita

Weakness: {R}×2

Resistance: {W}-20

Retreat Cost: CC

Collector Number: 1/108

Rarity: C



BLACK & WHITE DARK EXPLORERS

Ivysaur

HP: 90

Pokémon Energy Type: {G}

Stage 1 Pokémon

Evolves from: Bulbasaur

{G}{C} **Sleep Powder** 20

The Defending Pokémon is now Asleep.

{G}{G}{C} **Poison Powder** 50

The Defending Pokémon is now Poisoned.

Illus. sui

Weakness: {R}×2

Resistance: {W}-20

Retreat Cost: CCC

Collector Number: 2/108

Rarity: U

Venusaur

HP: 140

Pokémon Energy Type: {G}

Stage 2 Pokémon

Evolves from: Ivysaur

[Ability] Floral Scent

Once during your turn (before your attack), you may search your deck for a Pokémon, reveal it, and put it into your hand. Shuffle your deck afterward.

{G}{G}{C}{C} **Poison Powder** 70

The Defending Pokémon is now Poisoned.

Illus. Masakazu Fukuda

Weakness: {R}×2

Resistance: {W}-20

Retreat Cost: CCCC

Collector Number: 3/108

Rarity: H

Scyther

HP: 80

Pokémon Energy Type: {G}

Basic Pokémon

{C}{C}{C} **Air Slash**60

Discard an Energy attached to this Pokémon.

Illus. Naoki Saito

Weakness: {R}×2

Retreat Cost: C

Collector Number: 4/108

Rarity: U

BLACK & WHITE DARK EXPLORERS

Carnivine

HP: 90

Pokémon Energy Type: {G}

Basic Pokémon

{G}

Lure Poison

Switch the Defending Pokémon with 1 of your opponent's Benched Pokémon. The new Defending Pokémon is now Poisoned.

{G}{G}{C}

Spit Squall

Your opponent puts the Defending Pokémon and all cards attached to it into his or her hand.

Illus. Yukiko Baba

Weakness: {R}×2

Resistance: {W}-20

Retreat Cost: CC

Collector Number: 5/108

Rarity: R

Leafeon

HP: 90

Pokémon Energy Type: {G}

Stage 1 Pokémon

Evolves from: Eevee

{C}

Quick Attack

10+

Flip a coin. If heads, this attack does 30 more damage.

{G}{C}

Energy Assist

40

Attach a basic Energy card from your discard pile to 1 of your Benched Pokémon.

Illus. Ryo Ueda

Weakness: {R}×2

Resistance: {W}-20

Retreat Cost: C

Collector Number: 6/108

Rarity: R

Dwebble

HP: 60

Pokémon Energy Type: {G}

Basic Pokémon

{G}

Beat

10

{G}{C}{C}

Cut

30

Illus. Akira Komayama

Weakness: {R}×2

Retreat Cost: CC

Collector Number: 7/108

Rarity: C

BLACK & WHITE DARK EXPLORERS

Crustle

HP: 110

Pokémon Energy Type: {G}

Stage 1 Pokémon

Evolves from: Dwebble

{G}{C} **Cut** 30

{G}{C}{C} **Heavy Bullet** 70

Flip a coin. If heads, this attack does 20 damage to 1 of your opponent's Benched Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

Illus. Ryo Ueda

Weakness: {R}×2

Retreat Cost: CCC

Collector Number: 8/108

Rarity: U

Karrablast

HP: 60

Pokémon Energy Type: {G}

Basic Pokémon

{C} **Beat** 10

{C}{C}{C} **Reckless Charge** 40

This Pokémon does 10 damage to itself.

Illus. Kagemaru Himeno

Weakness: {R}×2

Retreat Cost: C

Collector Number: 9/108

Rarity: C

Shelmet

HP: 60

Pokémon Energy Type: {G}

Basic Pokémon

{G}{G} **Body Slam** 20

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

Illus. Shigenori Negishi

Weakness: {R}×2

Retreat Cost: CCC

Collector Number: 10/108

Rarity: C

BLACK & WHITE DARK EXPLORERS

Accelgor

HP: 90

Pokémon Energy Type: {G}

Stage 1 Pokémon

Evolves from: Shelmet

{G} Hammer In 20

{C}{C} Deck and Cover 50

The Defending Pokémon is now Paralyzed and Poisoned. Shuffle this Pokémon and all cards attached to it into your deck.

Illus. Kouki Saitou

Weakness: {R}×2

Retreat Cost: 0

Collector Number: 11/108

Rarity: R

Flareon

HP: 90

Pokémon Energy Type: {R}

Stage 1 Pokémon

Evolves from: Eevee

{C} Sand-Attack 20

If the Defending Pokémon tries to attack during your opponent's next turn, your opponent flips a coin. If tails, that attack does nothing.

{R}{C}{C} Fire Slash 60+

You may discard a {R} Energy attached to this Pokémon. If you do, this attack does 30 more damage.

Illus. Suwama Chiaki

Weakness: {W}×2

Retreat Cost: C

Collector Number: 12/108

Rarity: U

Entei EX

HP: 180

Pokémon Energy Type: {R}

Basic EX Pokémon

{R}{C} Fire Fang 30

The Defending Pokémon is now Burned.

{R}{R}{C} Grand Flame 90

Attach a {R} Energy card from your discard pile to 1 of your Benched Pokémon.

Illus. shizurow

Weakness: {W}×2

Retreat Cost: CCC

Collector Number: 13/108

Rarity: EX

BLACK & WHITE DARK EXPLORERS

Torchic

HP: 50

Pokémon Energy Type: {R}

Basic Pokémon

{R}{C} **Reckless Charge** 30

This Pokémon does 10 damage to itself.

Illus. Masakazu Fukuda

Weakness: {W}×2

Retreat Cost: C

Collector Number: 14/108

Rarity: C

Torchic

HP: 60

Pokémon Energy Type: {R}

Basic Pokémon

{R} **Peck** 10

{R}{C} **Live Coal** 20

Illus. Atsuko Nishida

Weakness: {W}×2

Retreat Cost: C

Collector Number: 15/108

Rarity: C

Combusken

HP: 80

Pokémon Energy Type: {R}

Stage 1 Pokémon

Evolves from: Torchic

{C} **Double Kick** 20x

Flip 2 coins. This attack does 20 damage times the number of heads.

{R}{R}{C} **Flamethrower** 70

Discard an Energy attached to this Pokémon.

Illus. Sumiyoshi Kizuki

Weakness: {W}×2

Retreat Cost: C

Collector Number: 16/108

Rarity: U

BLACK & WHITE DARK EXPLORERS

Blaziken

HP: 140

Pokémon Energy Type: {R}

Stage 2 Pokémon

Evolves from: Combusken

{R}{C} **Blaze Kick** **40+**

Flip a coin. If heads, this attack does 30 more damage. If tails, the Defending Pokémon is now Burned.

{R}{R}{C} **Flamethrower** **130**

Discard an Energy attached to this Pokémon.

Illus. TOKIYA

Weakness: {W}×2

Retreat Cost: CC

Collector Number: 17/108

Rarity: H

Torkoal

HP: 90

Pokémon Energy Type: {R}

Basic Pokémon

{C} **Flame Cloak** **10**

Flip a coin. If heads, attach a {R} Energy card from your discard pile to this Pokémon.

{R}{C}{C} **Heat Blast** **60**

Illus. Masakazu Fukuda

Weakness: {W}×2

Retreat Cost: CC

Collector Number: 18/108

Rarity: U

Heatmor

HP: 90

Pokémon Energy Type: {R}

Basic Pokémon

{C} **Hot Lick** **10+**

If the Defending Pokémon is Durant, this attack does 50 more damage.

{R}{C}{C} **Firebreathing** **50+**

Flip a coin. If heads, this attack does 20 more damage.

Illus. Mitsuhiro Arita

Weakness: {W}×2

Retreat Cost: C

Collector Number: 19/108

Rarity: R

BLACK & WHITE DARK EXPLORERS

Larvesta

HP: 80

Pokémon Energy Type: {R}

Basic Pokémon

{C}{C} Ram 20

{R}{R}{C} Flare 40

Illus. match

Weakness: {W}×2

Retreat Cost: CCC

Collector Number: 20/108

Rarity: C

Larvesta

HP: 60

Pokémon Energy Type: {R}

Basic Pokémon

{R}{C} Super Singe 10

The Defending Pokémon is now Burned.

Illus. Kouki Saitou

Weakness: {W}×2

Retreat Cost: C

Collector Number: 21/108

Rarity: C

Volcarona

HP: 110

Pokémon Energy Type: {R}

Stage 1 Pokémon

Evolves from: Larvesta

[Ability] Scorching Scales

Put 4 damage counters instead of 2 on your opponent's Burned Pokémon between turns.

{R}{C}{C} Burning Wind 70

You may discard an Energy attached to this Pokémon. If you do, the Defending Pokémon is now Burned.

Illus. Shin Nagasawa

Weakness: {W}×2

Retreat Cost: CCC

Collector Number: 22/108

Rarity: H

BLACK & WHITE DARK EXPLORERS

Slowpoke

HP: 70

Pokémon Energy Type: {W}

Basic Pokémon

{C}

Big Yawn

Both this Pokémon and the Defending Pokémon are now Asleep.

{W}{C}

Shot in the Dark 20

Flip 2 coins. If either of them is tails, this attack does nothing.

Illus. MAHOU

Weakness: {L}×2

Retreat Cost: CCC

Collector Number: 23/108

Rarity: C

Slowbro

HP: 100

Pokémon Energy Type: {W}

Stage 1 Pokémon

Evolves from: Slowpoke

[Ability] Airhead

If you have 2, 4, or 6 Prize cards left, this Pokémon can't attack.

{W}{C}

Lazy Headbutt 80

This Pokémon is now Asleep.

Illus. Kouki Saitou

Weakness: {L}×2

Retreat Cost: CCC

Collector Number: 24/108

Rarity: U

Vaporeon

HP: 110

Pokémon Energy Type: {W}

Stage 1 Pokémon

Evolves from: Eevee

{C}

Muddy Water 20

Does 20 damage to 1 of your opponent's Benched Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

{W}{C}{C}

Spiral Drain 60

Heal 20 damage from this Pokémon.

Illus. Akira Komayama

Weakness: {L}×2

Retreat Cost: CC

Collector Number: 25/108

Rarity: U

BLACK & WHITE DARK EXPLORERS

Kyogre EX

HP: 170

Pokémon Energy Type: {W}

Basic EX Pokémon

{W}{C} **Smash Turn** **30**

You may switch this Pokémon with 1 of your Benched Pokémon.

{W}{W}{C} **Dual Splash**

This attack does 50 damage to 2 of your opponent's Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

Illus. Shizurow

Weakness: {L}×2

Retreat Cost: CCCC

Collector Number: 26/108

Rarity: EX

Piplup

HP: 60

Pokémon Energy Type: {W}

Basic Pokémon

{W} **Fury Attack** **10x**

Flip 3 coins. This attack does 10 damage times the number of heads.

Illus. Kouki Saitou

Weakness: {L}×2

Retreat Cost: C

Collector Number: 27/108

Rarity: C

Prinplup

HP: 80

Pokémon Energy Type: {W}

Stage 1 Pokémon

Evolves from: Piplup

{C} **Razor Wing** **20**

{W}{C}{C} **Fury Attack** **30x**

Flip 3 coins. This attack does 30 damage times the number of heads.

Illus. Suwama Chiaki

Weakness: {L}×2

Retreat Cost: CC

Collector Number: 28/108

Rarity: U

BLACK & WHITE DARK EXPLORERS

Empoleon

HP: 140

Pokémon Energy Type: {W}

Stage 2 Pokémon

Evolves from: Prinplup

[Ability] Diving Draw

Once during your turn (before your attack), you may discard a card from your hand. If you do, draw 2 cards.

{W}

Attack Command 10x

Does 10 damage times the number of Pokémon in play (both yours and your opponent's).

Illus. Naoki Saito

Weakness: {L}×2

Retreat Cost: CC

Collector Number: 29/108

Rarity: H

Glaceon

HP: 90

Pokémon Energy Type: {W}

Stage 1 Pokémon

Evolves from: Eevee

{C}

Quick Attack 10+

Flip a coin. If heads, this attack does 30 more damage.

{W}{C}

Reflect Energy 40

Move an Energy from this Pokémon to 1 of your Benched Pokémon.

Illus. Ryo Ueda

Weakness: {M}×2

Retreat Cost: C

Collector Number: 30/108

Rarity: R

Tympole

HP: 60

Pokémon Energy Type: {W}

Basic Pokémon

{W}{C}

Spiral Drain 20

Heal 20 damage from this Pokémon.

Illus. Kouki Saitou

Weakness: {G}×2

Retreat Cost: C

Collector Number: 31/108

Rarity: C

BLACK & WHITE DARK EXPLORERS

Palpitoad

HP: 80

Pokémon Energy Type: {W}

Stage 1 Pokémon

Evolves from: Tympole

{W}{C} **Bubble Beam** 30

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

Illus. Kouki Saitou

Weakness: {G}×2

Retreat Cost: CC

Collector Number: 32/108

Rarity: U

Vanillite

HP: 50

Pokémon Energy Type: {W}

Basic Pokémon

{C} **Double Spin** 10x

Flip 2 coins. This attack does 10 damage times the number of heads.

Illus. Kouki Saitou

Weakness: {M}×2

Retreat Cost: C

Collector Number: 33/108

Rarity: C

Vanillish

HP: 70

Pokémon Energy Type: {W}

Stage 1 Pokémon

Evolves from: Vanillite

{W} **Triple Spin** 20x

Flip 3 coins. This attack does 20 damage times the number of heads.

{W}{C}{C} **Frost Breath** 50

Illus. Kouki Saitou

Weakness: {M}×2

Retreat Cost: C

Collector Number: 34/108

Rarity: U

BLACK & WHITE DARK EXPLORERS

Ducklett

HP: 60

Pokémon Energy Type: {W}

Basic Pokémon

{W}{C} **Water Pulse** **20**

The Defending Pokémon is now Asleep.

Illus. sui

Weakness: {L}×2

Resistance: {F}-20

Retreat Cost: C

Collector Number: 35/108

Rarity: C

Swanna

HP: 90

Pokémon Energy Type: {W}

Stage 1 Pokémon

Evolves from: Ducklett

{W} **Healing Pirouette**

Heal 30 damage from each of your Pokémon.

{W}{W}{C} **Incessant Peck** **60+**

Flip a coin until you get tails. This attack does 20 more damage for each heads.

Illus. Mizue

Weakness: {L}×2

Resistance: {F}-20

Retreat Cost: C

Collector Number: 36/108

Rarity: R

Jolteon

HP: 90

Pokémon Energy Type: {L}

Stage 1 Pokémon

Evolves from: Eevee

{C} **Electrigan** **20+**

You may discard a {L} Energy attached to this Pokémon. If you do, this attack does 40 more damage.

{L}{C}{C} **Pin Missile** **40x**

Flip 4 coins. This attack does 40 damage times the number of heads.

Illus. Sumiyoshi Kizuki

Weakness: {F}×2

Retreat Cost: 0

Collector Number: 37/108

Rarity: U

BLACK & WHITE DARK EXPLORERS

Raikou EX

HP: 170

Pokémon Energy Type: {L}

Basic EX Pokémon

{L}{C} Thunder Fang 30

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

{L}{L}{C} Volt Bolt

Discard all {L} Energy attached to this Pokémon. This attack does 100 damage to 1 of your opponent's Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

Illus. shizurow

Weakness: {F}×2

Retreat Cost: C

Collector Number: 38/108

Rarity: EX

Plusle

HP: 60

Pokémon Energy Type: {L}

Basic Pokémon

{C} Tag Draw

Shuffle your hand into your deck. Then, draw 4 cards. If Minun is on your Bench, draw 4 more cards.

{L} Positive Ion 20+

Flip a coin. If heads, this attack does 10 more damage.

Illus. Naoki Saito

Weakness: {F}×2

Retreat Cost: C

Collector Number: 39/108

Rarity: C

Minun

HP: 60

Pokémon Energy Type: {L}

Basic Pokémon

{C} Negative Ion

During your opponent's next turn, any damage done by attacks from the Defending Pokémon is reduced by 30 (before applying Weakness and Resistance).

{L} Electrishower

This attack does 10 damage to each of your opponent's Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

Illus. Naoki Saito

Weakness: {F}×2

Retreat Cost: C

Collector Number: 40/108

Rarity: C

BLACK & WHITE DARK EXPLORERS

Joltik

HP: 30

Pokémon Energy Type: {L}

Basic Pokémon

{C} **Ram** **10**

{C}{C} **Bug Bite** **20**

Illus. MAHOU

Weakness: {F}×2

Retreat Cost: C

Collector Number: 41/108

Rarity: C

Joltik

HP: 30

Pokémon Energy Type: {L}

Basic Pokémon

{L} **Static Shock** **20**

Illus. Miki Tanaka

Weakness: {F}×2

Retreat Cost: C

Collector Number: 42/108

Rarity: C

Galvantula

HP: 80

Pokémon Energy Type: {L}

Stage 1 Pokémon

Evolves from: Joltik

{L} **Quick Turn** **20x**

Flip 2 coins. This attack does 20 damage times the number of heads.

{L}{C} **Electrisilk** **30+**

If the Defending Pokémon has no Retreat Cost, this attack does 40 more damage.

Illus. Akira Komayama

Weakness: {F}×2

Retreat Cost: C

Collector Number: 43/108

Rarity: R

BLACK & WHITE DARK EXPLORERS

Tynamo

HP: 40

Pokémon Energy Type: {L}

Basic Pokémon

{C} **Charge Beam** **10**

Flip a coin. If heads, attach an Energy card from your discard pile to this Pokémon.

Illus. Midori Harada

Weakness: {F}×2

Retreat Cost: C

Collector Number: 44/108

Rarity: C

Tynamo

HP: 40

Pokémon Energy Type: {L}

Basic Pokémon

{L} **Spark** **10**

Does 10 damage to 1 of your opponent's Benched Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

Illus. Akira Komayama

Weakness: {F}×2

Retreat Cost: C

Collector Number: 45/108

Rarity: C

Eelektrik

HP: 90

Pokémon Energy Type: {L}

Stage 1 Pokémon

Evolves from: Tynamo

{C} **Headbutt** **20**

{L}{L}{C} **Shock Bolt** **80**

Discard all {L} Energy attached to this Pokémon.

Illus. Kagemaru Himeno

Weakness: {F}×2

Retreat Cost: CC

Collector Number: 46/108

Rarity: U

BLACK & WHITE DARK EXPLORERS

Elektross

HP: 140

Pokémon Energy Type: {L}

Stage 2 Pokémon

Evolves from: Eelektrik

{L}{C}{C}

Suction Heal 40

Heal from this Pokémon the same amount of damage you did to the Defending Pokémon.

{L}{L}{C}{C}

Slurp Shakedown

Switch the Defending Pokémon with 1 of your opponent's Benched Pokémon. This attack does 60 damage to the new Defending Pokémon.

Illus. kawayoo

Weakness: {F}×2

Retreat Cost: CCC

Collector Number: 47/108

Rarity: H

Espeon

HP: 90

Pokémon Energy Type: {P}

Stage 1 Pokémon

Evolves from: Eevee

[Ability] **Solar Revelation**

Prevent all effects of your opponent's attacks, except damage, done to each of your Pokémon that has any Energy attached to it.

{P}{C}{C}

Psy Report 60

Your opponent reveals his or her hand.

Illus. Mizue

Weakness: {P}×2

Retreat Cost: C

Collector Number: 48/108

Rarity: R

Slowking

HP: 90

Pokémon Energy Type: {P}

Stage 1 Pokémon

Evolves from: Slowpoke

{P}

Psy Bolt 20

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

{P}{C}{C}

Hand Press 50+

If you have more cards in your hand than your opponent, this attack does 30 more damage.

Illus. Shin Nagasawa

Weakness: {P}×2

Retreat Cost: CC

Collector Number: 49/108

Rarity: R

BLACK & WHITE DARK EXPLORERS

Woobat

HP: 50

Pokémon Energy Type: {P}

Basic Pokémon

{P}

Supersonic

Flip a coin. If heads, the Defending Pokémon is now Confused.

{P}{C}

Heart Stamp

20

Illus. Kagemaru Himeno

Weakness: {L}×2

Resistance: {F}-20

Retreat Cost: C

Collector Number: 50/108

Rarity: C

Yamask

HP: 60

Pokémon Energy Type: {P}

Basic Pokémon

{C}

Astonish 10

Flip a coin. If heads, choose a card at random from your opponent's hand. Your opponent reveals that card and shuffles it into his or her deck.

Illus. Aya Kusube

Weakness: {D}×2

Retreat Cost: C

Collector Number: 51/108

Rarity: U

Cofagrigus

HP: 100

Pokémon Energy Type: {P}

Stage 1 Pokémon

Evolves from: Yamask

{C}{C}

Chuck 40x

Discard as many Pokémon Tool cards as you like from your hand. This attack does 40 damage times the number of cards you discarded.

{P}{P}

Lock Up 40

The Defending Pokémon can't retreat during your opponent's next turn.

Illus. kawayoo

Weakness: {D}×2

Retreat Cost: CC

Collector Number: 52/108

Rarity: R

BLACK & WHITE DARK EXPLORERS

Aerodactyl

HP: 90

Pokémon Energy Type: {F}

Restored Pokémon

Evolves from: Old Amber Aerodactyl

[Ability] Ancient Scream

Your Pokémon's attacks do 10 more damage to the Active Pokémon (before applying Weakness and Resistance).

{C}{C}{C}

Wing Attack

40

Illus. Naoyo Kimura

Weakness: {G}×2

Retreat Cost: C

Collector Number: 53/108

Rarity: R

Groudon EX

HP: 180

Pokémon Energy Type: {F}

Basic EX Pokémon

{F}{C}

Tromp 20

Does 10 damage to each of your opponent's Benched Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

{F}{F}{C}

Giant Claw

80+

If the Defending Pokémon already has 2 or more damage counters on it, this attack does 40 more damage.

Illus. Shizurow

Weakness: {W}×2

Resistance: {L}-20

Retreat Cost: CCCC

Collector Number: 54/108

Rarity: EX

Drilbur

HP: 70

Pokémon Energy Type: {F}

Basic Pokémon

{F}{F}

Scratch 30

Illus. Tomokazu Komiya

Weakness: {W}×2

Resistance: {L}-20

Retreat Cost: CC

Collector Number: 55/108

Rarity: C

BLACK & WHITE DARK EXPLORERS

Excadrill

HP: 120

Pokémon Energy Type: {F}

Stage 1 Pokémon

Evolves from: Drilbur

{F} Tunnel Strike

This attack does 30 damage to 1 of your opponent's Benched Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

{F}{F} Dig Uppercut 50

Put a card from your discard pile into your hand.

Illus. Mitsuhiro Arita

Weakness: {W}×2

Resistance: {L}-20

Retreat Cost: CCC

Collector Number: 56/108

Rarity: R

Excadrill

HP: 120

Pokémon Energy Type: {F}

Stage 1 Pokémon

Evolves from: Drilbur

{F}{C}{C} Reinforced Drill 50+

If this Pokémon has a Pokémon Tool card attached to it, this attack does 30 more damage.

{F}{C}{C}{C} Mach Claw 70

This attack's damage isn't affected by Resistance.

Illus. Masakazu Fukuda

Weakness: {W}×2

Resistance: {L}-20

Retreat Cost: CCCC

Collector Number: 57/108

Rarity: R

Timburr

HP: 60

Pokémon Energy Type: {F}

Basic Pokémon

{C} Low Kick 10

{F}{C}{C} Hammer In 30

Illus. Mizue

Weakness: {P}×2

Retreat Cost: C

Collector Number: 58/108

Rarity: C

BLACK & WHITE DARK EXPLORERS

Gurdurr

HP: 80

Pokémon Energy Type: {F}

Stage 1 Pokémon

Evolves from: Timburr

{C} **Low Kick** 20

{F}{C}{C} **Steel Swing** 60x

Flip 2 coins. This attack does 60 damage times the number of heads.

Illus. Mizue

Weakness: {P}×2

Retreat Cost: CC

Collector Number: 59/108

Rarity: U

Umbreon

HP: 100

Pokémon Energy Type: {D}

Stage 1 Pokémon

Evolves from: Eevee

{C}{C} **Shadow Drain** 30

Heal from this Pokémon the same amount of damage you did to the Defending Pokémon.

{D}{C}{C} **Slashing Strike** 80

This Pokémon can't use Slashing Strike during your next turn.

Illus. TOKIYA

Weakness: {F}×2

Resistance: {P}-20

Retreat Cost: CC

Collector Number: 60/108

Rarity: U

Umbreon

HP: 100

Pokémon Energy Type: {D}

Stage 1 Pokémon

Evolves from: Eevee

{C} **Confuse Ray** 20

The Defending Pokémon is now Confused.

{D}{C}{C} **Shadow Shutdown** 60

Flip 2 coins. If both of them are heads, discard all Energy attached to the Defending Pokémon.

Illus. Kouki Saitou

Weakness: {F}×2

Resistance: {P}-20

Retreat Cost: CC

Collector Number: 61/108

Rarity: U

BLACK & WHITE DARK EXPLORERS

Sableye

HP: 70

Pokémon Energy Type: {D}

Basic Pokémon

{C} **Confuse Ray** **10**

Flip a coin. If heads, the Defending Pokémon is now Confused.

{D} **Junk Hunt**

Put 2 Item cards from your discard pile into your hand.

Illus. kawayoo

Retreat Cost: C

Collector Number: 62/108

Rarity: U

Darkrai EX

HP: 180

Pokémon Energy Type: {D}

Basic EX Pokémon

[Ability] Dark Cloak

Each of your Pokémon that has any {D} Energy attached to it has no Retreat Cost.

{D}{D}{C} **Night Spear** **90**

Does 30 damage to 1 of your opponent's Benched Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

Illus. shizurow

Weakness: {F}×2

Resistance: {P}-20

Retreat Cost: CC

Collector Number: 63/108

Rarity: EX

Sandile

HP: 70

Pokémon Energy Type: {D}

Basic Pokémon

{C} **Sand Dive**

Flip a coin. If heads, prevent all damage done to this Pokémon by attacks during your opponent's next turn.

{D}{C}{C} **Corkscrew Punch** **40**

Illus. Hajime Kusajima

Weakness: {F}×2

Resistance: {P}-20

Retreat Cost: CC

Collector Number: 64/108

Rarity: C

BLACK & WHITE DARK EXPLORERS

Krokorok

HP: 90

Pokémon Energy Type: {D}

Stage 1 Pokémon

Evolves from: Sandile

{C}{C} **Mud-Slap** 30

{D}{D}{C}{C} **Corkscrew Punch** 70

Illus. Mitsuhiro Arita

Weakness: {F}×2

Resistance: {P}-20

Retreat Cost: CCC

Collector Number: 65/108

Rarity: U

Krookodile

HP: 150

Pokémon Energy Type: {D}

Stage 2 Pokémon

Evolves from: Krokorok

{D}{C}{C} **Dark Clamp** 60

The Defending Pokémon can't retreat during your opponent's next turn.

{D}{D}{C}{C} **Bombast** 40x

Does 40 damage times the number of Prize cards you have taken.

Illus. 5ban Graphics

Weakness: {F}×2

Resistance: {P}-20

Retreat Cost: CCC

Collector Number: 66/108

Rarity: H

Scraggy

HP: 60

Pokémon Energy Type: {D}

Basic Pokémon

{D}{C} **Rising Lunge** 10+

Flip a coin. If heads, this attack does 20 more damage.

Illus. Kagemaru Himeno

Weakness: {F}×2

Resistance: {P}-20

Retreat Cost: C

Collector Number: 67/108

Rarity: C

BLACK & WHITE DARK EXPLORERS

Scrafty

HP: 100

Pokémon Energy Type: {D}

Stage 1 Pokémon

Evolves from: Scraggy

{C}{C} **Headbutt** 30

{D}{D}{C} **Crushing Blow** 70

Flip a coin. If heads, discard an Energy attached to the Defending Pokémon.

Illus. Kagemaru Himeno

Weakness: {F}×2

Resistance: {P}-20

Retreat Cost: CC

Collector Number: 68/108

Rarity: R

Zorua

HP: 50

Pokémon Energy Type: {D}

Basic Pokémon

{D} **Ascension**

Search your deck for a card that evolves from this Pokémon and put it onto this Pokémon. (This counts as evolving this Pokémon.) Shuffle your deck afterward.

{C}{C} **Scratch** 20

Illus. Masakazu Fukuda

Weakness: {F}×2

Resistance: {P}-20

Retreat Cost: C

Collector Number: 69/108

Rarity: C

Zorua

HP: 60

Pokémon Energy Type: {D}

Basic Pokémon

{C} **Paralyzing Gaze**

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

{D}{C} **Shadow Bind** 20

The Defending Pokémon can't retreat during your opponent's next turn.

Illus. Akira Komayama

Weakness: {F}×2

Resistance: {P}-20

Retreat Cost: C

Collector Number: 70/108

Rarity: C

BLACK & WHITE DARK EXPLORERS

Zoroark

HP: 100

Pokémon Energy Type: {D}

Stage 1 Pokémon

Evolves from: Zorua

{C}{C} **Brutal Bash** **20x**

Does 20 damage times the number of {D} Pokémon you have in play.

{D}{D} **Dark Rush** **20x**

Does 20 damage times the number of damage counters on this Pokémon.

Illus. 5ban Graphics

Weakness: {F}×2

Resistance: {P}-20

Retreat Cost: CC

Collector Number: 71/108

Rarity: R

Bisharp

HP: 90

Pokémon Energy Type: {D}

Stage 1 Pokémon

Evolves from: Pawniard

{D}{C} **Slash** **30**

{D}{C}{C} **Fury Cutter** **30+**

Flip 3 coins. If 1 of them is heads, this attack does 10 more damage. If 2 of them are heads, this attack does 30 more damage. If all of them are heads, this attack does 60 more damage.

Illus. Masakazu Fukuda

Weakness: {F}×2

Resistance: {P}-20

Retreat Cost: C

Collector Number: 72/108

Rarity: R

Vullaby

HP: 60

Pokémon Energy Type: {D}

Basic Pokémon

{D} **Whirlwind** **10**

Your opponent switches the Defending Pokémon with 1 of his or her Benched Pokémon.

Illus. match

Weakness: {L}×2

Resistance: {F}-20

Retreat Cost: C

Collector Number: 73/108

Rarity: U

BLACK & WHITE DARK EXPLORERS

Escavalier

HP: 90

Pokémon Energy Type: {M}

Stage 1 Pokémon

Evolves from: Karrablast

{M} **Joust** 30

Before doing damage, discard a Pokémon Tool card attached to the Defending Pokémon.

{M}{M}{C} **Cavalry Lance** 70

During your opponent's next turn, this Pokémon has no Weakness.

Illus. Masakazu Fukuda

Weakness: {R}×2

Resistance: {P}-20

Retreat Cost: CCC

Collector Number: 74/108

Rarity: R

Klink

HP: 60

Pokémon Energy Type: {M}

Basic Pokémon

{C}{C} **Smash Turn** 20

Switch this Pokémon with 1 of your Benched Pokémon.

Illus. Midori Harada

Weakness: {R}×2

Resistance: {P}-20

Retreat Cost: CCC

Collector Number: 75/108

Rarity: C

Klang

HP: 80

Pokémon Energy Type: {M}

Stage 1 Pokémon

Evolves from: Klink

{C}{C} **Charge Beam** 20

Flip a coin. If heads, attach an Energy card from your discard pile to this Pokémon.

{M}{C}{C} **Vice Grip** 50

Illus. Shin Nagasawa

Weakness: {R}×2

Resistance: {P}-20

Retreat Cost: CCC

Collector Number: 76/108

Rarity: U

BLACK & WHITE DARK EXPLORERS

Klinklang

HP: 140

Pokémon Energy Type: {M}

Stage 2 Pokémon

Evolves from: Klang

{C} **Metal Blast** **20+**

Does 20 more damage for each {M} Energy attached to this Pokémon.

{M}{M}{C}{C} **Lock Gear** **60**

Draw cards until you have 6 cards in your hand.

Illus. Hajime Kusajima

Weakness: {R}×2

Resistance: {P}-20

Retreat Cost: CCCC

Collector Number: 77/108

Rarity: H

Pawniard

HP: 60

Pokémon Energy Type: {M}

Basic Pokémon

{C}{C} **Scratch** **20**

{M}{M}{C} **Metal Claw** **40**

Illus. Naoki Saito

Weakness: {R}×2

Resistance: {P}-20

Retreat Cost: C

Collector Number: 78/108

Rarity: C

Bisharp

HP: 100

Pokémon Energy Type: {M}

Stage 1 Pokémon

Evolves from: Pawniard

{C}{C} **Aerial Ace** **20+**

Flip a coin. If heads, this attack does 20 more damage.

{M}{M}{C} **Metal Claw** **80**

Illus. Naoki Saito

Weakness: {R}×2

Resistance: {P}-20

Retreat Cost: CC

Collector Number: 79/108

Rarity: R

BLACK & WHITE DARK EXPLORERS

Chansey

HP: 100

Pokémon Energy Type: {C}

Basic Pokémon

{C} **Sing**

The Defending Pokémon is now Asleep.

{C}{C}{C} **Double-Edge** **60**

This Pokémon does 30 damage to itself.

Illus. Kagemaru Himeno

Weakness: {F}×2

Retreat Cost: CCC

Collector Number: 80/108

Rarity: C

Chansey

HP: 100

Pokémon Energy Type: {C}

Basic Pokémon

{C}{C} **Continuous Tumble** **30x**

Flip a coin until you get tails. This attack does 30 damage times the number of heads.

Illus. Mizue

Weakness: {F}×2

Retreat Cost: CC

Collector Number: 81/108

Rarity: C

Blissey

HP: 130

Pokémon Energy Type: {C}

Stage 1 Pokémon

Evolves from: Chansey

[Ability] **Softboiled**

Once during your turn (before your attack), you may flip a coin. If heads, heal 30 damage from your Active Pokémon.

{C}{C}{C} **Double-Edge** **90**

This Pokémon does 60 damage to itself.

Illus. Kouki Saitou

Weakness: {F}×2

Retreat Cost: CCC

Collector Number: 82/108

Rarity: H

BLACK & WHITE DARK EXPLORERS

Eevee

HP: 60

Pokémon Energy Type: {C}

Basic Pokémon

{C} Surprise Attack 20

Flip a coin. If tails, this attack does nothing.

Illus. MAHOU

Weakness: {F}×2

Retreat Cost: C

Collector Number: 83/108

Rarity: C

Eevee

HP: 50

Pokémon Energy Type: {C}

Basic Pokémon

{C} Smash Kick 10

{C}{C} Tail Whap 20

Illus. Sumiyoshi Kizuki

Weakness: {F}×2

Retreat Cost: C

Collector Number: 84/108

Rarity: C

Chatot

HP: 70

Pokémon Energy Type: {C}

Basic Pokémon

{C} Tone-Deaf 10

Flip a coin. If heads, the Defending Pokémon is now Confused.

{C}{C} Peck 30

Illus. MAHOU

Weakness: {L}×2

Resistance: {F}-20

Retreat Cost: C

Collector Number: 85/108

Rarity: U

BLACK & WHITE DARK EXPLORERS

Lillipup

HP: 50

Pokémon Energy Type: {C}

Basic Pokémon

{C} **Tackle** 10

{C}{C} **Take Down** 30

This Pokémon does 10 damage to itself.

Illus. Kyoko Umemoto

Weakness: {F}×2

Retreat Cost: C

Collector Number: 86/108

Rarity: C

Herdier

HP: 80

Pokémon Energy Type: {C}

Stage 1 Pokémon

Evolves from: Lillipup

{C} **Roar**

Your opponent switches the Defending Pokémon with 1 of his or her Benched Pokémon.

{C}{C} **Tackle** 30

Illus. Naoyo Kimura

Weakness: {F}×2

Retreat Cost: CC

Collector Number: 87/108

Rarity: U

Stoutland

HP: 130

Pokémon Energy Type: {C}

Stage 2 Pokémon

Evolves from: Herdier

{C}{C}{C} **Special Fang** 40+

If this Pokémon has any Special Energy attached to it, this attack does 40 more damage.

{C}{C}{C}{C} **Ferocious Bellow** 60

During your opponent's next turn, any damage done by attacks from the Defending Pokémon is reduced by 30 (before applying Weakness and Resistance).

Illus. Atsuko Nishida

Weakness: {F}×2

Retreat Cost: CCC

Collector Number: 88/108

Rarity: R

BLACK & WHITE DARK EXPLORERS

Haxorus

HP: 140

Pokémon Energy Type: {C}

Stage 2 Pokémon

Evolves from: Fraxure

{C}{C}{C}

Guillotine

60

{C}{C}{C}{C}

Stunning Uppercut

80

Flip 2 coins. If both of them are heads, the Defending Pokémon is now Paralyzed. If both of them are tails, this attack does nothing.

Illus. Akira Komayama

Retreat Cost: CCC

Collector Number: 89/108

Rarity: H

Tornadus EX

HP: 170

Pokémon Energy Type: {C}

Basic EX Pokémon

{C}{C}

Blow Through

30+

If there is any Stadium card in play, this attack does 30 more damage.

{C}{C}{C}

Power Blast

100

Flip a coin. If tails, discard an Energy attached to this Pokémon.

Illus. shizurow

Weakness: {L}×2

Resistance: {F}-20

Retreat Cost: C

Collector Number: 90/108

Rarity: EX

Cheren

Supporter

Draw 3 cards.

Illus. Kanako Eo

Collector Number: 91/108

Rarity: U

Dark Claw

Item

If this card is attached to a {D} Pokémon, each of the attacks of that Pokémon does 20 more damage to the Active Pokémon (before applying Weakness and Resistance).

Illus. 5ban Graphics

Collector Number: 92/108

Rarity: U



Dark Patch

Item

Attach a basic {D} Energy card from your discard pile to 1 of your Benched {D} Pokémon.

Illus. 5ban Graphics

Collector Number: 93/108

Rarity: U

Enhanced Hammer

Item

Discard a Special Energy attached to 1 of your opponent's Pokémon.

Illus. Ryo Ueda

Collector Number: 94/108

Rarity: U

Hooligans Jim & Cas

Supporter

Flip a coin. If heads, choose 3 random cards from your opponent's hand. Your opponent reveals those cards and shuffles them into his or her deck.

Illus. Masakazu Fukuda

Collector Number: 95/108

Rarity: U

N

Supporter

Each player shuffles his or her hand into his or her deck. Then, each player draws a card for each of his or her remaining Prize cards.

Illus. Megumi Mizutani

Collector Number: 96/108

Rarity: U

Old Amber Aerodactyl

Item

Look at the bottom 7 cards of your deck. You may reveal an Aerodactyl you find there and put it onto your Bench. Shuffle the other cards back into your deck.

Illus. Ryo Ueda

Collector Number: 97/108

Rarity: U

Professor Juniper

Supporter

Discard your hand and draw 7 cards.

Illus. Kanako Eo

Collector Number: 98/108

Rarity: U



Random Receiver

Item

Reveal cards from the top of your deck until you reveal a Supporter card. Put it into your hand. Shuffle the other cards back into your deck.

Illus. 5ban Graphics

Collector Number: 99/108

Rarity: U

Rare Candy

Item

Choose 1 of your Basic Pokémon in play. If you have a Stage 2 card in your hand that evolves from that Pokémon, put that card on the Basic Pokémon. (This counts as evolving that Pokémon.) You can't use this card during your first turn or on a Basic Pokémon that was put into play this turn.

Illus. Ryo Ueda

Collector Number: 100/108

Rarity: U

Twist Mountain

Stadium

Once during each player's turn, that player may flip a coin. If heads, the player puts a Restored Pokémon from his or her hand onto his or her Bench.

Illus. Ryo Ueda

Collector Number: 101/108

Rarity: U

Ultra Ball

Item

Discard 2 cards from your hand. (If you can't discard 2 cards, you can't play this card.) Search your deck for a Pokémon, reveal it, and put it into your hand. Shuffle your deck afterward.

Illus. 5ban Graphics

Collector Number: 102/108

Rarity: U

Entei EX

HP: 180

Pokémon Energy Type: {R}

Basic EX Pokémon

{R}{C} Fire Fang 30

The Defending Pokémon is now Burned.

{R}{R}{C} Grand Flame 90

Attach a {R} Energy card from your discard pile to 1 of your Benched Pokémon.

Illus. 5ban Graphics

Weakness: {W}×2

Retreat Cost: CCC

Collector Number: 103/108

Rarity: RU

BLACK & WHITE DARK EXPLORERS

Kyogre EX

HP: 170

Pokémon Energy Type: {W}

Basic EX Pokémon

{W}{C} **Smash Turn** 30

You may switch this Pokémon with 1 of your Benched Pokémon.

{W}{W}{C} **Dual Splash**

This attack does 50 damage to 2 of your opponent's Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

Illus. 5ban Graphics

Weakness: {L}×2

Retreat Cost: CCCC

Collector Number: 104/108

Rarity: RU

Raikou EX

HP: 170

Pokémon Energy Type: {L}

Basic EX Pokémon

{L}{C} **Thunder Fang** 30

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

{L}{L}{C} **Volt Bolt**

Discard all {L} Energy attached to this Pokémon. This attack does 100 damage to 1 of your opponent's Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

Illus. 5ban Graphics

Weakness: {F}×2

Retreat Cost: C

Collector Number: 105/108

Rarity: RU

Groudon EX

HP: 180

Pokémon Energy Type: {F}

Basic EX Pokémon

{F}{C} **Tromp** 20

Does 10 damage to each of your opponent's Benched Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

{F}{F}{C} **Giant Claw** 80+

If the Defending Pokémon already has 2 or more damage counters on it, this attack does 40 more damage.

Illus. 5ban Graphics

Weakness: {W}×2

Resistance: {L}-20

Retreat Cost: CCCC

Collector Number: 106/108

Rarity: RU

BLACK & WHITE DARK EXPLORERS

Darkrai EX

HP: 180

Pokémon Energy Type: {D}

Basic EX Pokémon

[Ability] Dark Cloak

Each of your Pokémon that has any {D} Energy attached to it has no Retreat Cost.

{D}{D}{C} **Night Spear** **90**

Does 30 damage to 1 of your opponent's Benched Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

Illus. 5ban Graphics

Weakness: {F}×2

Resistance: {P}-20

Retreat Cost: CC

Collector Number: 107/108

Rarity: RU

Tornadus EX

HP: 170

Pokémon Energy Type: {C}

Basic EX Pokémon

{C}{C} **Blow Through** **30+**

If there is any Stadium card in play, this attack does 30 more damage.

{C}{C}{C} **Power Blast** **100**

Flip a coin. If tails, discard an Energy attached to this Pokémon.

Illus. 5ban Graphics

Weakness: {L}×2

Resistance: {F}-20

Retreat Cost: C

Collector Number: 108/108

Rarity: RU

Gardevoir

HP: 110

Pokémon Energy Type: {P}

Stage 2 Pokémon

Evolves from: Kirlia

[Ability] Psychic Mirage

Each basic {P} Energy attached to your {P} Pokémon provides {P}{P} Energy. You can't apply more than 1

Psychic Mirage Ability at a time.

{P}{P}{C}{C} **Mind Shock** **60**

This attack's damage isn't affected by Weakness or Resistance.

Illus. 5ban Graphics

Weakness: {P}×2

Retreat Cost: CC

Collector Number: 109/108

Rarity: SR



Archeops

HP: 130

Pokémon Energy Type: {F}

Stage 1 Pokémon

Evolves from: Archen

[Ability] Ancient Power

Each player can't play any Pokémon from his or her hand to evolve his or her Pokémon.

{F}{F}{C}

Rock Slide

60

Does 10 damage to 2 of your opponent's Benched Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

Illus. 5ban Graphics

Weakness: {G}×2

Retreat Cost: CC

Collector Number: 110/108

Rarity: SR

Pokémon Catcher

Item

Switch your opponent's Active Pokémon with 1 of his or her Benched Pokémon.

Illus. 5ban Graphics

Collector Number: 111/108

Rarity: SR