

Guide to Energy Symbols

Throughout this document, when Energy symbols are found in attack cost, Weakness, Resistance, Retreat Cost, and Pokémon type, they will be noted as the following:

G: Grass Energy symbol

R: Fire Energy symbol

W: Water Energy symbol

L: Lightning Energy symbol

P: Psychic Energy symbol

F: Fighting Energy symbol

C: Colorless Energy symbol

D: Darkness Energy symbol

M: Metal Energy symbol

To prevent confusion, within card text itself, the symbols will be contained within brackets. For example, {R} would denote one Fire Energy symbol.

Guide to Rarity Symbols

Throughout this document, letters have been used to represent rarity symbols.

H: rare Holo

R: rare

U: uncommon

C: common

R-EX: rare Holo ex

R-HS: rare Holo ☆

Thus, a card with the text “Rarity: C” would be a common card.

Ampharos

120 HP

Pokémon Type: C

Stage 2 Pokémon (Delta Species)

Evolves from Flaaffy

Illus. Kagemaru Himeno

[Poké-Body] Holon Veil

Treat each Basic Pokémon and Evolution card in your deck, in your discard pile, in your hand, and in play as a Pokémon that has δ on its card.

CCC **Delta Circle** 20+

Does 20 damage plus 10 more damage for each Pokémon you have in play that has δ on its card.

Weakness: F

Retreat Cost: CC

Collector Number: 1/101

Rarity: H

Feraligatr

120 HP

Pokémon Type: L
Stage 2 Pokémon (Delta Species)
Evolves from Croconaw
Illus. Kouki Saitou

[Poké-Body] Battle Aura

Each of your Pokémon that has δ on its card does 10 more damage to the Defending Pokémon (before applying Weakness and Resistance).

CC Drag Off 20

Before doing damage, you may choose 1 of your opponent's Benched Pokémon and switch it with 1 of the Defending Pokémon. Your opponent chooses the Defending Pokémon to switch.

LLC Sharp Fang 60

Weakness: L

Retreat Cost: CC

Collector Number: 2/101

Rarity: H

Heracross

70 HP

Pokémon Type: R
Basic Pokémon (Delta Species)
Illus. Mitsuhiro Arita

[Poké-Body] Shining Horn

As long as Heracross is the only Pokémon you have in play, your opponent's Basic Pokémon can't attack.

C Dig Deep

Search your discard pile for an Energy card, show it to your opponent, and put it into your hand.

RC Extra Claws 30+

If the Defending Pokémon is Pokémon-ex, this attack does 30 damage plus 20 more damage.

Weakness: R

Retreat Cost: C

Collector Number: 3/101

Rarity: H

Meganium

110 HP

Pokémon Type: F
Stage 2 Pokémon (Delta Species)
Evolves from Bayleef
Illus. Sumiyoshi Kizuki

[Poké-Power] Evolutionary Call

Once during your turn, when you play Meganium from your hand to evolve 1 of your Pokémon, you may search your deck for up to 3 in any combination of Basic Pokémon or

Evolution cards. Show them to your opponent and put them into your hand. Shuffle your deck afterward.

FC Delta Reduction 40

During your opponent's next turn, any damage done by attacks from the Defending Pokémon is reduced by 30 (before applying Weakness and Resistance).

FCC Mega Impact 60

Weakness: R

Resistance: W

Retreat Cost: CC

Collector Number: 4/101

Rarity: H

Milotic

90 HP

Pokémon Type: R

Stage 1 Pokémon (Delta Species)

Evolves from Feebas

Illus. Midori Harada

[Poké-Power] Sharing

Once during your turn (before your attack), you may look at your opponent's hand. You may use the effect of a Supporter card you find there as the effect of this power. (The Supporter card remains in your opponent's hand.) You can't use more than 1 Sharing Poké-Power each turn. This power can't be used if Milotic is affected by a Special Condition.

RRC Flare 60

Weakness: L

Retreat Cost: CC

Collector Number: 5/101

Rarity: H

Nidoking

120 HP

Pokémon Type: D

Stage 2 Pokémon (Delta Species)

Evolves from Nidorino

Illus. Mitsuhiro Arita

CC Linear Attack

Choose 1 of your opponent's Pokémon. This attack does 30 damage to that Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

DCC Dark Horn 60

You may discard a Basic Pokémon or Evolution card from your hand. If you do, choose 1 of your opponent's Benched Pokémon and do 20 damage to that Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

Weakness: P

Retreat Cost: CCC

Collector Number: 6/101

Rarity: H

Nidoqueen

100 HP

Pokémon Type: M

Stage 2 Pokémon (Delta Species)

Evolves from Nidorina

Illus. Kouki Saitou

[Poké-Power] Invitation

Once during your turn (before your attack), you may search your deck for a Basic Pokémon or Evolution card, show it to your opponent, and put it into your hand. Shuffle your deck afterward. This power can't be used if Nidoqueen is affected by a Special Condition.

CCC **Vengeance** 30+

Does 30 damage plus 10 more damage for each Basic Pokémon and each Evolution card in your discard pile. You can't add more than 60 damage in this way.

Weakness: P

Retreat Cost: CC

Collector Number: 7/101

Rarity: H

Ninetales

70 HP

Pokémon Type: P

Stage 1 Pokémon (Delta Species)

Evolves from Vulpix

Illus. Hajime Kusajima

[Poké-Power] Volunteer

Once during your turn (before your attack), you may remove 4 damage counters from Ninetales and discard Ninetales from Vulpix. If you do, search your deck for Ninetales or Ninetales ex and put it onto Vulpix (this counts as evolving Vulpix). Shuffle your deck afterward.

CC **Trick Tail** 30

Search your discard pile for an Energy card and attach it to 1 of your Pokémon.

Weakness: W

Retreat Cost: 0

Collector Number: 8/101

Rarity: H

Pinsir

60 HP

Pokémon Type: F

Basic Pokémon (Delta Species)

Illus. Yukiko Baba

[Poké-Body] Armor

If your opponent has 5 or more cards in his or her hand, any damage done to Pinsir by attacks is reduced by 30 (after applying Weakness and Resistance).

C Delta Call

Search your deck for a Pokémon that has δ on its card, show it to your opponent, and put it into your hand. Shuffle your deck afterward.

FCC Guillotine 40

Weakness: R

Retreat Cost: C

Collector Number: 9/101

Rarity: H

Snorlax

80 HP

Pokémon Type: G

Basic Pokémon (Delta Species)

Illus. Masakazu Fukuda

[Poké-Body] Bedhead

As long as Snorlax remains Asleep between turns, put 2 damage counters on 1 of the Defending Pokémon.

[Poké-Power] Dozing

Once during your turn (before your attack), if Snorlax is your Active Pokémon, you may remove 2 damage counters from Snorlax and Snorlax is now Asleep. This power can't be used if Snorlax is affected by a Special Condition.

Weakness: F

Retreat Cost: CCC

Collector Number: 10/101

Rarity: H

Togetic

60 HP

Pokémon Type: W

Stage 1 Pokémon (Delta Species)

Evolves from Togepi

Illus. Kouki Saitou

CC Delta Copy

Choose an attack on 1 of your opponent's Pokémon in play that has δ on its card. Delta Copy copies that attack except for its Energy cost. (You must still do anything else required for that attack.) Togetic performs that attack.

WC Wave Splash 30

Weakness: L

Resistance: F

Retreat Cost: 0

Collector Number: 11/101

Rarity: H

Typhlosion

100 HP

Pokémon Type: P

Stage 2 Pokémon (Delta Species)

Evolves from Quilava

Illus. Hisao Nakamura

[Poké-Power] Shady Move

Once during your turn (before your attack), if Typhlosion is your Active Pokémon, you may move 1 damage counter from either player's Pokémon to another Pokémon (yours or your opponent's). This power can't be used if Typhlosion is affected by a Special Condition.

PCC Burning Ball 60

If Typhlosion has at least 2 {R} Energy attached to it, the Defending Pokémon is now Burned.

Weakness: W

Retreat Cost: C

Collector Number: 12/101

Rarity: H

Arbok

80 HP

Pokémon Type: R

Stage 1 Pokémon (Delta Species)

Evolves from Ekans

Illus. Hisao Nakamura

C Burning Venom

The Defending Pokémon is now Burned and Poisoned.

RRC Strangle 50+

If the Defending Pokémon has δ on its card, this attack does 50 damage plus 30 more damage.

Weakness: P

Retreat Cost: C

Collector Number: 13/101

Rarity: R

Cloyster

70 HP

Pokémon Type: F

Stage 1 Pokémon (Delta Species)

Evolves from Shellder

Illus. Mitsuhiro Arita

[Poké-Body] Solid Shell

Prevent all of effects of attacks, including damage, done by your opponent's Pokémon to each of your Benched Pokémon that has δ on its card.

F Grind 10+

Does 10 damage plus 10 more damage for each Energy attached to Cloyster.

Weakness: L

Retreat Cost: C

Collector Number: 14/101

Rarity: R

Dewgong

80 HP

Pokémon Type: C

Stage 1 Pokémon (Delta Species)

Evolves from Seel

Illus. Atsuko Nishida

[Poké-Body] Delta Protection

Any damage done to Dewgong by attacks from your opponent's Pokémon that has δ on its card is reduced by 40 (after applying Weakness and Resistance).

CC **Ice Beam** 20

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

CCC **Surge** 40+

If Dewgong has at least 2 {W} Energy attached to it, this attack does 40 damage plus 20 more damage.

Weakness: L

Retreat Cost: CC

Collector Number: 15/101

Rarity: R

Gligar

60 HP

Pokémon Type: L

Basic Pokémon (Delta Species)

Illus. Kagemaru Himeno

C **Sting Turn**

Flip a coin. If heads, the Defending Pokémon is now Paralyzed and switch Gligar with 1 of your Benched Pokémon.

C **Tail Sting** 10+

If the Defending Pokémon is Pokémon-ex, this attack does 10 damage plus 10 more damage and the Defending Pokémon is now Poisoned.

Weakness: W

Retreat Cost: C

Collector Number: 16/101

Rarity: R

Jynx

60 HP

Pokémon Type: R

Basic Pokémon (Delta Species)

Illus. Ken Sugimori

[Poké-Body] Stages of Evolution

As long as Jynx is an Evolved Pokémon, you pay {C} less to retreat your {R} and {P} Pokémon.

RC **Fire Punch** 30

Weakness: P

Retreat Cost: C

Collector Number: 17/101

Rarity: R

Ledian

70 HP

Pokémon Type: M

Stage 1 Pokémon (Delta Species)

Evolves from Ledyba

Illus. Hajime Kusajima

[Poké-Power] Prowl

Once during your turn, when you play Ledian from your hand to evolve 1 of your Pokémon, you may search your deck for any 1 card and put it into your hand. Shuffle your deck afterward.

MC **Metal Star** 30

If Ledian has a Pokémon Tool card attached to it, draw 3 cards.

Weakness: R

Retreat Cost: 0

Collector Number: 18/101

Rarity: R

Lickitung

60 HP

Pokémon Type: P

Basic Pokémon (Delta Species)

Illus. Masakazu Fukuda

C Lap Up

Draw 2 cards.

P Delta Mind

Put 1 damage counter on 1 of your opponent's Pokémon. If that Pokémon has δ on its card, put 3 damage counters instead.

Weakness: F

Retreat Cost: C

Collector Number: 19/101

Rarity: R

Mantine

50 HP

Pokémon Type: L

Basic Pokémon (Delta Species)

Illus. Sumiyoshi Kizuki

[Poké-Power] Power Circulation

Once during your turn (before your attack), you may search your discard pile for a basic Energy card, show it to your opponent, and put it on top of your deck. If you do, put 1 damage counter on Mantine. This power can't be used if Mantine is affected by a Special Condition.

L Spiral Drain 10

Remove 1 damage counter from Mantine.

Weakness: L

Retreat Cost: C

Collector Number: 20/101

Rarity: R

Quagsire

80 HP

Pokémon Type: G

Stage 1 Pokémon (Delta Species)

Evolves from Wooper

Illus. Sachiko Adachi

[Poké-Power] Dig up

Once during your turn, when you play Quagsire from your hand to evolve 1 of your Pokémon, you may search your discard pile for up to 2 Pokémon Tool cards, show them to your opponent, and put them into your hand.

GCC Pump Out 50+

If Quagsire has a Pokémon Tool card attached to it, this attack does 50 damage plus 20 more damage.

Weakness: G

Retreat Cost: C

Collector Number: 21/101

Rarity: R

Seadra

70 HP

Pokémon Type: F

Stage 1 Pokémon (Delta Species)

Evolves from Horsea

Illus. Sachiko Adachi

CC Smokescreen 20

If the Defending Pokémon tries to attack during your opponent's next turn, your opponent flips a coin. If tails, that attack does nothing.

FCC Razor Wing 40

Weakness: L

Retreat Cost: C

Collector Number: 22/101

Rarity: R

Tropius

70 HP

Pokémon Type: M

Basic Pokémon (Delta Species)

Illus. Mitsuhiro Arita

[Poké-Power] Tropical Heal

Once during your turn, when you put Tropius from your hand onto your Bench, you may remove all Special Conditions, Imprison markers, and Shock-wave markers from your Pokémon.

M Grind 10x

Does 10 damage times the amount of Energy attached to Tropius.

Weakness: R

Retreat Cost: C

Collector Number: 23/101

Rarity: R

Vibrava

70 HP

Pokémon Type: P

Stage 1 Pokémon (Delta Species)

Evolves from Trapinch

Illus. Tomokazu Komiya

[Poké-Body] Psychic Wing

If Vibrava has any {P} Energy attached to it, the Retreat Cost for Vibrava is 0.

CCC Quick Blow 20+

Flip a coin. If heads, this attack does 20 damage plus 20 more damage.

Weakness: C

Resistance: LF

Retreat Cost: C

Collector Number: 24/101

Rarity: R

Xatu

70 HP

Pokémon Type: D

Stage 1 Pokémon (Delta Species)

Evolves from Natu

Illus. Kouki Saitou

[Poké-Body] Extra Feather

Each of your Stage 2 Pokémon-ex does 10 more damage to the Defending Pokémon (before applying Weakness and Resistance).

DC Confuse Ray 20

Flip a coin. If heads, the Defending Pokémon is Confused.

Weakness: P

Retreat Cost: C

Collector Number: 25/101

Rarity: R

Bayleef

70 HP

Pokémon Type: F

Stage 1 Pokémon (Delta Species)

Evolves from Chikorita

Illus. Kagemaru Himeno

FC **Poisonpowder** 20

The Defending Pokémon is now Poisoned.

Weakness: R

Resistance: W

Retreat Cost: C

Collector Number: 26/101

Rarity: U

Croconaw

70 HP

Pokémon Type: L

Stage 1 Pokémon (Delta Species)

Evolves from Totodile

Illus. Yuka Morii

C **Scary Face**

Flip a coin. If heads, the Defending Pokémon can't attack or retreat during your opponent's next turn.

LCC **Slash** 50

Weakness: L

Retreat Cost: C

Collector Number: 27/101

Rarity: U

Dragonair

70 HP

Pokémon Type: G

Stage 1 Pokémon (Delta Species)

Evolves from Dratini

Illus. Kouki Saitou

C **Wrap**

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

GCC **Horn Attack** 40

Retreat Cost: CC

Collector Number: 28/101

Rarity: U

Electabuzz

60 HP

Pokémon Type: F

Basic Pokémon (Delta Species)

Illus. Ken Sugimori

[Poké-Power] Power of Evolution

Once during your turn (before your attack), if Electabuzz is an Evolved Pokémon, you may draw a card from the bottom of your deck. This power can't be used if Electabuzz is affected by a Special Condition.

FC Swift 30

This attack's damage isn't affected by Weakness, Resistance, Poké-Powers, Poké-Bodies, or any other effects on the Defending Pokémon.

Weakness: F

Retreat Cost: C

Collector Number: 29/101

Rarity: U

Flaaffy

70 HP

Pokémon Type: C

Stage 1 Pokémon (Delta Species)

Evolves from Mareep

Illus. Yuka Morii

CC Thundershock 20

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

Weakness: F

Retreat Cost: C

Collector Number: 30/101

Rarity: U

Horsea

40 HP

Pokémon Type: F

Basic Pokémon (Delta Species)

Illus. Tomokazu Komiya

C Tackle 10

FC Reverse Thrust 20

Switch Horsea with 1 of your Benched Pokémon.

Weakness: L

Retreat Cost: C

Collector Number: 31/101

Rarity: U

Kirlia

70 HP

Pokémon Type: P

Stage 1 Pokémon

Evolves from Ralts

Illus. Hajime Kusajima

PC **Psyshock** 20

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

PCC **Link Blast** 60

If Kirlia and the Defending Pokémon have a different amount of Energy attached to them, this attack's base damage is 30 instead of 60.

Weakness: P

Retreat Cost: C

Collector Number: 32/101

Rarity: U

Kirlia

70 HP

Pokémon Type: R

Stage 1 Pokémon (Delta Species)

Evolves from Ralts

Illus. Kyoko Umemoto

RC **Flickering Flames** 20

The Defending Pokémon is now Asleep.

RCC **Smack** 40

Weakness: P

Retreat Cost: C

Collector Number: 33/101

Rarity: U

Nidorina

70 HP

Pokémon Type: M

Stage 1 Pokémon (Delta Species)

Evolves from Nidoran ♀

Illus. Sumiyoshi Kizuki

CC **Poison Sting** 10

The Defending Pokémon is now Poisoned.

MCC **Rear Kick** 40

Weakness: P

Retreat Cost: C

Collector Number: 34/101

Rarity: U

Nidorino

70 HP

Pokémon Type: D

Stage 1 Pokémon (Delta Species)

Evolves from Nidoran♂¹

Illus. Atsuko Nishida

DC **Rage** 10+

Does 10 damage plus 10 more damage for each damage counter on Nidorino.

CCC **Horn Drill** 30

Weakness: P

Retreat Cost: C

Collector Number: 35/101

Rarity: U

Quilava

70 HP

Pokémon Type: P

Stage 1 Pokémon (Delta Species)

Evolves from Cyndaquil

Illus. Midori Harada

CC **Smash Kick** 20

PCC **Quick Attack** 30+

Flip a coin. If heads, this attack does 30 damage plus 20 more damage.

Weakness: W

Retreat Cost: C

Collector Number: 36/101

Rarity: U

Seadra

70 HP

Pokémon Type: F

Stage 1 Pokémon (Delta Species)

Evolves from Horsea

Illus. Hisao Nakamura

FC **Ram** 20

CCC **Extra Ball** 30+

If the Defending Pokémon is Pokémon-ex, this attack does 30 damage plus 30 more damage.

Weakness: L

Retreat Cost: C

Collector Number: 37/101

Rarity: U

Shelgon

70 HP

Pokémon Type: W
Stage 1 Pokémon (Delta Species)
Evolves from Bagon
Illus. Kyoko Umemoto
CC **Headbutt** 20
WCC **Double-edge** 50
Shelgon does 10 damage to itself.
Retreat Cost: CC
Collector Number: 38/101
Rarity: U

Smeargle

60 HP
Pokémon Type: P
Basic Pokémon (Delta Species)
Illus. Kagemaru Himeno
C **Collect**
Draw a card.
C **Flickering Tail** 10+
If the Defending Pokémon is Pokémon-ex, this attack does 10 damage plus 10 more damage and the Defending Pokémon is now Asleep.
Weakness: F
Retreat Cost: C
Collector Number: 39/101
Rarity: U

Swellow

70 HP
Pokémon Type: R
Stage 1 Pokémon (Delta Species)
Evolves from Taillow
Illus. Sumiyoshi Kizuki
[Poké-Body] Extra Wing
The Retreat Cost for each of your Stage 2 Pokémon-ex is 0.
RC **Agility** 30
Flip a coin. If heads, prevent all effects of an attack, including damage, done to Swellow during your opponent's next turn.
Weakness: L
Resistance: F
Retreat Cost: 0
Collector Number: 40/101
Rarity: U

Togepi

40 HP

Pokémon Type: W
Basic Pokémon (Delta Species)
Illus. Miki Tanaka

W Charm

During your opponent's next turn, any damage done by attacks from the Defending Pokémon is reduced by 20 (before applying Weakness and Resistance).

Weakness: F

Retreat Cost: C

Collector Number: 41/101

Rarity: U

Vibrava

70 HP

Pokémon Type: P
Stage 1 Pokémon (Delta Species)
Evolves from Trapinch

Illus. Midori Harada

C Bite 20

PC Sonic Noise 30

If the Defending Pokémon is Pokémon-ex, that Pokémon is now Confused.

Retreat Cost: C

Collector Number: 42/101

Rarity: U

Bagon

40 HP

Pokémon Type: W
Basic Pokémon (Delta Species)
Illus. Hajime Kusajima

W Granite Head 10

During your opponent's next turn, any damage done to Bagon by attacks is reduced by 10 (after applying Weakness and Resistance).

Retreat Cost: C

Collector Number: 43/101

Rarity: C

Chikorita

40 HP

Pokémon Type: F
Basic Pokémon (Delta Species)
Illus. Yuka Morii

C Sleep Powder

The Defending Pokémon is now Asleep.

CC Tackle 20

Weakness: R

Resistance: W
Retreat Cost: C
Collector Number: 44/101
Rarity: C

Cyndaquil

40 HP
Pokémon Type: P
Basic Pokémon (Delta Species)
Illus. Atsuko Nishida
PC **Swift** 30

This attack's damage isn't affected by Weakness, Resistance, Poké-Powers, Poké-Bodies, or any other effects on that Pokémon.

Weakness: W
Retreat Cost: C
Collector Number: 45/101
Rarity: C

Dratini

40 HP
Pokémon Type: G
Basic Pokémon (Delta Species)
Illus. Tomokazu Komiya
C **Ram** 10
Retreat Cost: C
Collector Number: 46/101
Rarity: C

Ekans

50 HP
Pokémon Type: R
Basic Pokémon (Delta Species)
Illus. Yuka Morii
C **Bite** 10
RC **Tail Snap** 20
Weakness: P
Retreat Cost: C
Collector Number: 47/101
Rarity: C

Elekid

40 HP
Pokémon Type: F
Basic Pokémon (Delta Species)
Illus. Ken Sugimori

[Poké-Power] Baby Evolution

Once during your turn (before your attack), you may put Electabuzz from your hand onto Elekid (this counts as evolving Elekid) and remove all damage counters from Elekid.

C Thunder Spear

Choose 1 of your opponent's Pokémon. This attack does 10 damage to that Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

Weakness: F

Retreat Cost: C

Collector Number: 48/101

Rarity: C

Feebas

30 HP

Pokémon Type: R

Basic Pokémon (Delta Species)

Illus. Yukiko Baba

R **Flail** 10x

Does 10 damage times the number of damage counters on Feebas.

Weakness: L

Retreat Cost: C

Collector Number: 49/101

Rarity: C

Horsea

40 HP

Pokémon Type: F

Basic Pokémon (Delta Species)

Illus. Hisao Nakamura

C **Sleepy Ball** 10

The Defending Pokémon is now Asleep.

Weakness: L

Retreat Cost: C

Collector Number: 50/101

Rarity: C

Larvitar

50 HP

Pokémon Type: F

Basic Pokémon

Illus. Yukiko Baba

F **Bite** 10

FC **Mud Slap** 20

Weakness: W

Retreat Cost: C

Collector Number: 51/101

Rarity: C

Larvitar

50 HP

Pokémon Type: L

Basic Pokémon (Delta Species)

Illus. Kouki Saitou

L Paralyzing Gaze

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

CC Horn Attack 20

Weakness: G

Retreat Cost: C

Collector Number: 52/101

Rarity: C

Ledyba

40 HP

Pokémon Type: M

Basic Pokémon (Delta Species)

Illus. Kyoko Umemoto

C Tackle 10

M Supersonic

Flip a coin. If heads, the Defending Pokémon is now Confused.

Weakness: R

Retreat Cost: C

Collector Number: 53/101

Rarity: C

Mareep

40 HP

Pokémon Type: C

Basic Pokémon (Delta Species)

Illus. Sachiko Adachi

C Tail Whap 10

Weakness: F

Retreat Cost: C

Collector Number: 54/101

Rarity: C

Natu

40 HP

Pokémon Type: D

Basic Pokémon (Delta Species)

Illus. Yukiko Baba

D Flop 10

Weakness: P
Retreat Cost: C
Collector Number: 55/101
Rarity: C

Nidoran ♀

40 HP
Pokémon Type: M
Basic Pokémon (Delta Species)
Illus. Hajime Kusajima

C Tail Whip

Flip a coin. If heads, the Defending Pokémon can't attack during your opponent's next turn.

C Scratch 10

Weakness: P
Retreat Cost: C
Collector Number: 56/101
Rarity: C

Nidoran ♂

40 HP
Pokémon Type: D
Basic Pokémon (Delta Species)
Illus. Midori Harada

C Peck 10

D Poison Horn

Flip a coin. If heads, the Defending Pokémon is now Poisoned.

Weakness: P
Retreat Cost: C
Collector Number: 57/101
Rarity: C

Pupitar

70 HP
Pokémon Type: F
Stage 1 Pokémon
Evolves from Larvitar
Illus. Yukiko Baba
F Headbutt 20
Weakness: W
Retreat Cost: C
Collector Number: 58/101
Rarity: C

Pupitar

70 HP

Pokémon Type: L

Stage 1 Pokémon (Delta Species)

Evolves from Larvitar

Illus. Kouki Saitou

LC Hyper Beam 20

Flip a coin. If heads, discard an Energy card attached to the Defending Pokémon.

Weakness: G

Retreat Cost: C

Collector Number: 59/101

Rarity: C

Ralts

50 HP

Pokémon Type: P

Basic Pokémon

Illus. Hajime Kusajima

C Hypnosis

The Defending Pokémon is now Asleep.

P Psychic Boom 10x

Does 10 damage times the amount of Energy attached to the Defending Pokémon.

Weakness: P

Retreat Cost: C

Collector Number: 60/101

Rarity: C

Ralts

50 HP

Pokémon Type: R

Basic Pokémon (Delta Species)

Illus. Kyoko Umemoto

C Calm Mind

Remove 2 damage counters from Ralts.

RC Will-o'-the-wisp 20

Weakness: P

Retreat Cost: C

Collector Number: 61/101

Rarity: C

Seel

40 HP

Pokémon Type: C

Basic Pokémon (Delta Species)

Illus. Hajime Kusajima

C Pound 10
CC Aurora Beam 20
Weakness: L
Retreat Cost: C
Collector Number: 62/101
Rarity: C

Shellder

40 HP
Pokémon Type: F
Basic Pokémon (Delta Species)
Illus. Hisao Nakamura
F Shell Grab 10
Flip a coin. If heads, the Defending Pokémon is now Paralyzed.
Weakness: L
Retreat Cost: C
Collector Number: 63/101
Rarity: C

Smoochum

40 HP
Pokémon Type: R
Basic Pokémon (Delta Species)
Illus. Miki Tanaka
[Poké-Power] Baby Evolution
Once during your turn (before your attack), you may put Jynx from your hand onto Smoochum (this counts as evolving Smoochum) and remove all damage counters from Smoochum.
C Alluring Kiss
Search your deck for a Basic Pokémon and a basic Energy card, show them to your opponent, and put them into your hand. Shuffle your deck afterward.
Weakness: P
Retreat Cost: C
Collector Number: 64/101
Rarity: C

Swablu

40 HP
Pokémon Type: W
Basic Pokémon (Delta Species)
Illus. Miki Tanaka
W Splash About 10+
If Swablu has less Energy attached to it than the Defending Pokémon, this attack does 10 damage plus 10 more damage.
Weakness: L

Resistance: F
Retreat Cost: C
Collector Number: 65/101
Rarity: C

Tailow

40 HP
Pokémon Type: R
Basic Pokémon (Delta Species)
Illus. Miki Tanaka
R **Quick Attack** 10+
Flip a coin. If heads, this attack does 10 damage plus 10 more damage.
Weakness: L
Resistance: F
Retreat Cost: C
Collector Number: 66/101
Rarity: C

Totodile

40 HP
Pokémon Type: L
Basic Pokémon (Delta Species)
Illus. Hisao Nakamura
C **Scratch** 10
LC **Rage** 10+
Does 10 damage plus 10 more damage for each damage counter on Totodile.
Weakness: L
Retreat Cost: C
Collector Number: 67/101
Rarity: C

Trapinch

40 HP
Pokémon Type: P
Basic Pokémon (Delta Species)
Illus. Midori Harada
C **Gnaw** 10
PC **Dig** 20
Weakness: G
Retreat Cost: C
Collector Number: 68/101
Rarity: C

Trapinch

40 HP

Pokémon Type: P
Basic Pokémon (Delta Species)
Illus. Yukiko Baba

P Quick Bind

Choose 1 of your opponent's Pokémon. This attack does 10 damage to that Pokémon. This attack's damage isn't affected by Weakness, Resistance, Poké-Powers, Poké-Bodies, or any other effects on that Pokémon.

Weakness: G
Retreat Cost: C
Collector Number: 69/101
Rarity: C

Vulpix

50 HP
Pokémon Type: P
Basic Pokémon (Delta Species)
Illus. Sachiko Adachi

C Hypnotic Gaze

The Defending Pokémon is now Asleep.

PC **Will-o'-the-wisp** 20
Weakness: W
Retreat Cost: C
Collector Number: 70/101
Rarity: C

Wooper

40 HP
Pokémon Type: G
Basic Pokémon (Delta Species)
Illus. Tomokazu Komiya

C Amnesia

Choose 1 of the Defending Pokémon's attacks. That Pokémon can't use that attack during your opponent's next turn.

GC **Tail Slap** 20
Weakness: G
Retreat Cost: C
Collector Number: 71/101
Rarity: C

Buffer Piece

Trainer [Pokémon Tool]
Illus. Katsura Tabata

Attach Buffer Piece to 1 of your Pokémon that doesn't already have a Pokémon Tool attached to it. If that Pokémon is Knocked Out, discard this card.

Damage done to the Pokémon Buffer Piece is attached to by an opponent's attack is reduced by 20 (after applying Weakness and Resistance). At the end of your opponent's turn after you played Buffer Piece, discard Buffer Piece.

Collector Number: 72/101

Rarity: U

Copycat

Trainer [Supporter]

Illus. Ken Sugimori

You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.

Shuffle your hand into your deck. Then, count the number of cards in your opponent's hand and draw that many cards.

Collector Number: 73/101

Rarity: U

Holon Legacy

Trainer [Stadium]

Illus. Shizurow

This card stays in play when you play it. Discard this card if another Stadium card comes into play. If another card with the same name is in play, you can't play this card.

Each Pokémon in play that has δ on its card in play (both yours and your opponent's) has no Weakness and can't use any Poké-Powers.

Collector Number: 74/101

Rarity: U

Holon Mentor

Trainer [Supporter]

Illus. Kouki Saitou

You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.

Discard a card from your hand. If you can't discard a card from your hand, you can't play this card.

Search your deck for up to 3 Basic Pokémon that each has 100 HP or less, show them to your opponent, and put them into your hand. Shuffle your deck afterward.

Collector Number: 75/101

Rarity: U

Island Hermit

Trainer [Supporter]

Illus. Kouki Saitou

You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.

Choose up to 2 of your Prize cards and put them face up. (These cards remain face up for the rest of the game.) Draw 2 cards.

Collector Number: 76/101

Rarity: U

Mr. Stone's Project

Trainer [Supporter]

Illus. Ken Sugimori

You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.

Search your deck for up to 2 basic Energy cards, show them to your opponent, and put them into your hand. Shuffle your deck afterward. Or, search your discard pile for up to 2 basic Energy cards, show them to your opponent, and put them into your hand.

Collector Number: 77/101

Rarity: U

Old Rod

Trainer

Illus. Shizurow

Flip 2 coins. If both are heads, search your discard pile for a Basic Pokémon or Evolution card, show it to your opponent, and put it into your hand. If both are tails, search your discard pile for a Trainer card, show it to your opponent, and put it into your hand.

Collector Number: 78/101

Rarity: U

Professor Elm's Training Method

Trainer [Supporter]

Illus. Ken Sugimori

You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.

Search your deck for an Evolution card, show it to your opponent, and put it into your hand. Shuffle your deck afterward.

Collector Number: 79/101

Rarity: U

Professor Oak's Research

Trainer [Supporter]

Illus. Ken Sugimori

You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.

Shuffle your hand into your deck, then draw 5 cards.

Collector Number: 80/101

Rarity: U

Strength Charm

Trainer [Pokémon Tool]

Illus. Shizurow

Attach Strength Charm to 1 of your Pokémon that doesn't already have a Pokémon Tool attached to it. If that Pokémon is Knocked Out, discard this card.

Whenever an attack from the Pokémon that Strength Charm is attached to does damage to the Active Pokémon, the attack does 10 more damage (before applying Weakness and Resistance). Discard Strength Charm at the end of the turn in which this Pokémon attacks.

Collector Number: 81/101

Rarity: U

TV Reporter

Trainer [Supporter]

Illus. Ken Sugimori

Draw 3 cards. Then discard any 1 card from your hand.

You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.

Collector Number: 82/101

Rarity: U

Switch

Trainer

Illus. Hiromichi Sugiyama

Switch 1 of your Active Pokémon with 1 of your Benched Pokémon.

Collector Number: 83/101

Rarity: C

Holon Energy FF

Special Energy card

Illus. Takumi Akabane

Holon Energy FF provides [C] Energy.

If the Pokémon that Holon Energy FF is attached to also has a basic [R] Energy card attached to it, that Pokémon has no Weakness. If the Pokémon that Holon Energy FF is attached to also has a basic [F] Energy card attached to it, damage done by that Pokémon's attack isn't affected by Resistance. Ignore these effects if Holon Energy FF is attached to Pokémon-ex.

Collector Number: 84/101

Rarity: R

Holon Energy GL

Special Energy card

Illus. Takumi Akabane

Holon Energy GL provides [C] Energy.

If the Pokémon that Holon Energy GL is attached to also has a basic [G] Energy card attached to it, that Pokémon can't be affected by any Special Conditions. If the Pokémon that Holon Energy GL is attached to also has a basic [L] Energy card attached to it,

damage done by your opponent's Pokémon-ex is reduced by 10. Ignore these effects if Holon Energy GL is attached to Pokémon-ex.

Collector Number: 85/101

Rarity: R

Holon Energy WP

Special Energy card

Illus. Takumi Akabane

Holon Energy WP provides [C] Energy.

If the Pokémon that Holon Energy WP is attached to also has a basic [W] Energy card attached to it, prevent all effects of attacks, excluding damage, done to that Pokémon by your opponent's Pokémon. If the Pokémon that Holon Energy WP is attached to also has a basic [P] Energy card attached to it, that Pokémon's Retreat Cost is 0. Ignore these effects if Holon Energy WP is attached to Pokémon-ex.

Collector Number: 86/101

Rarity: R

Boost Energy

Special Energy card

Illus. Shin-ichi Yoshikawa

Boost Energy can be attached only to an Evolved Pokémon. Discard Boost Energy at the end of the turn it was attached. Boost Energy provides {C} {C} {C} Energy. The Pokémon Boost Energy is attached to can't retreat. If the Pokémon Boost Energy is attached to isn't an Evolved Pokémon, discard Boost Energy.

Collector Number: 87/101

Rarity: U

δ Rainbow Energy

Special Energy card

Illus. Takumi Akabane

δ Rainbow Energy provides {C} Energy. While attached to a Pokémon that has δ on its card, δ Rainbow Energy provides every type of Energy but provides only 1 Energy at a time. (Has no effect other than providing Energy.)

Collector Number: 88/101

Rarity: U

Scramble Energy

Special Energy card

Illus. Takumi Akabane

Scramble Energy can be attached only to an Evolved Pokémon (excluding Pokémon-ex). Scramble Energy provides {C} Energy. While in play, if you have more Prize cards left than your opponent, Scramble Energy provides every type of Energy but provides only 3 in any combination at a time. If the Pokémon Scramble Energy is attached to isn't an Evolved Pokémon (or evolves into Pokémon-ex), discard Scramble Energy.

Collector Number: 89/101

Rarity: U

Altaria ex

100 HP

Pokémon Type: W

Stage 1ex Pokémon (Delta Species)

Evolves from Swablu

Illus. Shizurow

[Pokémon-ex rule]

When Pokémon-ex has been Knocked Out, your opponent takes 2 Prize cards .

[Poké-Power] Extra Boost

Once during your turn (before your attack), you may attach a basic Energy card from your hand to 1 of your Stage 2 Pokémon-ex. This power can't be used if Altaria ex is affected by a Special Condition.

WCC Healing Light 60

Remove 1 damage counter from each of your Pokémon.

Weakness: C

Resistance: GF

Retreat Cost: C

Collector Number: 90/101

Rarity: R-EX

Dragonite ex

150 HP

Pokémon Type: G

Stage 2ex Pokémon (Delta Species)

Evolves from Dragonair

Illus. Ryo Ueda

[Pokémon-ex rule]

When Pokémon-ex has been Knocked Out, your opponent takes 2 Prize cards .

CC Deafen 40

Your opponent can't play any Trainer cards (except for Supporter cards) from his or her hand during your opponent's next turn.

GGCC Dragon Roar

Put 8 damage counters on the Defending Pokémon. If that Pokémon would be Knocked Out by this attack, you may put any damage counters not necessary to Knocked Out the Defending Pokémon on your opponent's Benched Pokémon in any way you like.

Retreat Cost: CC

Collector Number: 91/101

Rarity: R-EX

Flygon ex

150 HP

Pokémon Type: P

Stage 2 Pokémon (Delta Species)

Evolves from Vibrava

Illus. Nakaoka

[Pokémon-ex rule]

When Pokémon-ex has been Knocked Out, your opponent takes 2 Prize cards .

[Poké-Body] Sand Damage

As long as Flygon ex is your Active Pokémon, put 1 damage counter on each of your opponent's Benched Basic Pokémon between turns. You can't use more than 1 Sand Damage Poké-Body between turns.

PPC Psychic Pulse 80

Does 10 damage to each of your opponent's Benched Pokémon that has any damage counters on it. (Don't apply Weakness and Resistance for Benched Pokémon.)

Retreat Cost: CC

Collector Number: 92/101

Rarity: R-EX

Gardevoir ex

150 HP

Pokémon Type: R

Stage 2 Pokémon (Delta Species)

Evolves from Kirlia

Illus. Masahiko Ishii

[Pokémon-ex rule]

When Pokémon-ex has been Knocked Out, your opponent takes 2 Prize cards.

[Poké-Power] Imprison

Once during your turn (before your attack), if Gardevoir ex is your Active Pokémon, you may put an Imprison marker on 1 of your opponent's Pokémon. Any Pokémon that has any Imprison markers on it can't use any Poké-Powers or Poké-Bodies. This power can't be used if Gardevoir ex is affected by a Special Condition.

RCC Flame Ball 80

You may move a {R} Energy card attached to Gardevoir ex to 1 of your Benched Pokémon.

Weakness: P

Retreat Cost: CC

Collector Number: 93/101

Rarity: R-EX

Kingdra ex

140 HP

Pokémon Type: F

Stage 2 Pokémon (Delta Species)

Evolves from Seadra

Illus. Masahiko Ishii

[Pokémon-ex rule]

When Pokémon-ex has been Knocked Out, your opponent takes 2 Prize cards .

[Poké-Body] Extra Smoke

Any damage done to your Stage 2 Pokémon-ex by your opponent's attacks is reduced by 10 (before applying Weakness and Resistance).

FC Energy Link 40

Search your discard pile for an Energy card and attach it to Kingdra ex.

FCC Protective Swirl 80

Kingdra ex has no Weakness during your opponent's next turn.

Weakness: L

Retreat Cost: C

Collector Number: 94/101

Rarity: R-EX

Latias ex

100 HP

Pokémon Type: R

Basic Pokémon (Delta Species)

Illus. Shizurow

[Pokémon-ex rule]

When Pokémon-ex has been Knocked Out, your opponent takes 2 Prize cards .

[Poké-Power] Fellow Boost

Once during your turn (before your attack), you may attach a basic Energy card from your hand to your Latias, Latias ex, Latios or Latios ex. If you do, your turn ends. This power can't be used if Latias ex is affected by a Special Condition.

RRC Power Crush 90

If the Defending Pokémon is Knocked Out by this attack, discard 2 {R} Energy attached to Latias ex.

Weakness: P

Retreat Cost: CC

Collector Number: 95/101

Rarity: R-EX

Latios ex

100 HP

Pokémon Type: W

Basic Pokémon (Delta Species)

Illus. Ryo Ueda

[Pokémon-ex rule]

When Pokémon-ex has been Knocked Out, your opponent takes 2 Prize cards .

[Poké-Body] Link Wing

The Retreat Cost for each of your Latias, Latias ex, Latios, and Latios ex is 0.

WC Ice Barrier 30

Prevent all effects of an attack, including damage, done to Latios ex by your opponent's Pokémon-ex during your opponent's next turn.

WCC Hydro Splash 60

Weakness: P

Retreat Cost: CC

Collector Number: 96/101

Rarity: R-EX

Rayquaza ex

110 HP

Pokémon Type: L

Basic Pokémon (Delta Species)

Illus. Ryo Ueda

[Pokémon-ex rule]

When Pokémon-ex has been Knocked Out, your opponent takes 2 Prize cards .

[Poké-Body] Rage Aura

If you have more Prize cards left than your opponent, the attack cost of Rayquaza ex's Special Circuit is now {L} and Rayquaza ex's Sky-high Claws is now {L} {L}.

LC Special Circuit

Choose 1 of your opponent's Pokémon. This attack does 30 damage to that Pokémon. If you choose a Pokémon that has any Poké-Powers or Poké-Bodies, this attack does 50 damage instead. (Don't apply Weakness and Resistance for Benched Pokémon.)

LLCC **Sky-high Claws** 70

Retreat Cost: CC

Collector Number: 97/101

Rarity: R-EX

Salamence ex

160 HP

Pokémon Type: W

Stage 2 Pokémon (Delta Species)

Evolves from Shelgon

Illus. Ryo Ueda

[Pokémon-ex rule]

When Pokémon-ex has been Knocked Out, your opponent takes 2 Prize cards .

[Poké-Power] Type Shift

Once during your turn (before your attack), you may use this power. Salamence ex's type is {R} until the end of your turn.

WCC **Claw Swipe** 60

WWCC **Dual Stream** 80

You may do 40 damage instead of 80 to the Defending Pokémon. If you do, this attack does 40 damage to 1 of your opponent's Benched Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

Weakness: C

Resistance: RF

Retreat Cost: CC

Collector Number: 98/101

Rarity: R-EX

Tyranitar ex

150 HP

Pokémon Type: L

Stage 2 Pokémon (Delta Species)

Evolves from Pupitar

Illus. Yusuke Shimada

[Pokémon-ex rule]

When Pokémon-ex has been Knocked Out, your opponent takes 2 Prize cards.

LC Electromark

Put a Shock-wave marker on 1 of your opponent's Pokémon.

LCC Hyper Claws 70+

If the Defending Pokémon is a Stage 2 Evolved Pokémon, this attack does 70 damage plus 20 more damage.

LLC Shock-wave

Choose 1 of your opponent's Pokémon that has any Shock-wave markers on it. That Pokémon is Knocked Out.

Weakness: G

Retreat Cost: CCC

Collector Number: 99/101

Rarity: R-EX

Charizard ☆

90 HP

Pokémon Type: D

Basic Pokémon (Delta Species)

Illus. Masakazu Fukuda

[Pokémon ☆ rule]

You can't have more than 1 Pokémon ☆ in your deck.

DC Rotating Claws 20

You may discard an Energy card attached to Charizard ☆. If you do, search your discard pile for an Energy card (excluding the one you discarded) and attach it to Charizard ☆.

DDDDC Dark Swirl 150

Discard all Energy cards attached to Charizard ☆ and discard the top 3 cards from your opponent's deck.

Weakness: W

Retreat Cost: CCC

Collector Number: 100/101

Rarity: R-HS

Mew ☆

70 HP

Pokémon Type: W

Basic Pokémon (Delta Species)

Illus. Masakazu Fukuda

[Pokémon ☆ rule]

You can't have more than 1 Pokémon ☆ in your deck.

C Mimicry

Choose an attack on 1 of your opponent's Pokémon in play. Mimicry copies that attack. This attack does nothing if Mew ☆ doesn't have the Energy necessary to use that attack. (You must still do anything else required for that attack.) Mew ☆ performs that attack.

W Rainbow Wave

Choose 1 basic Energy card attached to Mew ☆. This attack does 20 damage to each of your opponent's Pokémon that is the same type as the basic Energy card that you chose. (Don't apply Weakness and Resistance for Benched Pokémon.)

Weakness: P

Retreat Cost: C

Collector Number: 101/101

Rarity: R-HS