



BURST ATTACK

MOVE NAME	COMMAND	USE	NOTES
N Volt Shock Fist	with Synergy Burst active: L + R		pierces counter attacks

POKÉMON MOVES

MOVE NAME	COMMAND	USE	NOTES
N Thunderbolt	A	Use to stop your opponent	
N Thunderbolt: charge	A (hold)		
G Nuzzle	+ forward + A	Overcome blocks	
N Electro Ball	+ back + A	Effective against airborne opponents	
N Thunder	midair A	For surprise attacks	cancelable with R / change direction with +
N Thunder	with Synergy Burst active: midair A		cancelable with R / change direction with +

DUEL PHASE ONLY

MOVE NAME	COMMAND	USE	NOTES
C Volt Tackle	+ up + A	Counter	
C Volt Tackle to Synergy Burst follow-up	with Synergy Burst active: + up + A , A		
N Iron Tail	+ down + A	Major damage dealer	

BASIC MOVES

MOVE NAME	COMMAND	USE	NOTES
G grab attack	Y + E	Overcome blocks	
C counter attack	X + A		cancelable with + + R
C counter attack: charge	X + A (hold)		pierces counter attacks
N charge weak attack	charge Y , then release	Effective against grab attacks	properties change depending on the amount of time you charge it up
— Synergy Burst	with Synergy Gauge MAX: L + R		

FIELD PHASE ONLY

MOVE NAME	COMMAND	USE	NOTES
N Ranged Attack	Y , Y , Y		the third hit is cancelable with a Pokémon move
N chain Ranged Attack	Y , Y , Y , Y		
N side Ranged Attack	+ sideways + Y	Use to stop your opponent	
N chain side Ranged Attack	+ sideways + Y , Y		
N forward Ranged Attack	+ forward + Y	Use to shift phases	
N backward Ranged Attack	+ back + Y		
N jumping Ranged Attack	midair Y		
N Homing Attack	X , X , X		cancelable with R or E
N Homing Attack: charge	X , X , X (hold)		pierces counter attacks / Guard Break
C jumping attack	midair X	Use to shift phases	

DUEL PHASE ONLY

MOVE NAME	COMMAND	USE	NOTES
N Poké Combo 1	Y , Y , Y , Y		
N weak attack	Y , Y , Y		cancelable with a Pokémon move
N weak attack to strong attack follow-up	Y , X or Y , Y , X or Y , Y , X		powers up when you press the X with good timing
N forward weak attack	+ forward + Y	Major damage dealer	powers up when you press + and Y at the same time
N high stance weak attack	+ up + Y	Counter / Make an opening for more attacks	able to transition to any midair attack
N Poké Combo 2	+ down + Y , Y		
N low stance weak attack	+ down + Y		cancelable with a Pokémon move
N midair weak attack	midair Y		
N Poké Combo 3	X , X		
N strong attack	X		cancelable with a Pokémon move

MOVE NAME	COMMAND	USE	NOTES
N high stance strong attack	⊕ up + ✕	Make an opening for more attacks	
N low stance strong attack	⊕ down + ✕		
N midair strong attack	midair ✕	Make an opening for more attacks	change direction with back or forward on the ⊕

DUEL PHASE ONLY		RECOMMENDED COMBOS	
		COMMAND	NOTES
N	midair strong attack (midair ✕)	▶ Poké Combo 1 (🟢🟢🟢🟢)	
G	Nuzzle (⊕ forward + Ⓐ)	▶ Thunderbolt Ⓐ	
N	forward weak attack (⊕ forward + 🟢)	▶ forward weak attack (⊕ forward + 🟢) ▶ low stance strong attack (⊕ down + ✕) ▶ Iron Tail (⊕ down + Ⓐ)	

