**Arcanine**
HP: 110
Pokémon Energy Type: R
Stage 1 Pokémon
Evolves from: Growlithe

| (R)(C) | Sharp Fang | 50 |

| (R)(C)(C)(C) | Fire Mane | 90 |

Illus. Naoki Saito
Weakness: {W}×2
Retreat Cost: CC
Collector Number: 1/123
Rarity: H

**Azumarill**
HP: 90
Pokémon Energy Type: W
Stage 1 Pokémon
Evolves from: Marill

| (W)(W) | Waterfall | 40 |

| (W)(C)(C) | Bubblebeam | 60 |

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

Illus. Kouki Saitou
Weakness: {L}×2
Retreat Cost: CC
Collector Number: 2/123
Rarity: H

**Clefable**
HP: 80
Pokémon Energy Type: C
Stage 1 Pokémon
Evolves from: Clefairy

| (C)(C) | Fairy Power | Return 1 of your Pokémon and all cards attached to it to your hand. |

| (C)(C) | Moon Impact | 40 |

Illus. Masakazu Fukuda
Weakness: {F}×2
Retreat Cost: C
Collector Number: 3/123
Rarity: H

---

**Pokémon TCG: HeartGold & SoulSilver Card-Dex Page 1**
Gyarados
HP: 130
Pokémon Energy Type: W
Stage 1 Pokémon
Evolves from: Magikarp

<table>
<thead>
<tr>
<th>Energy</th>
<th>Attack</th>
<th>Damage</th>
</tr>
</thead>
<tbody>
<tr>
<td>{W}{C}{C}</td>
<td>Hydro Splash</td>
<td>50</td>
</tr>
<tr>
<td>{W}{W}{C}{C}</td>
<td>Hyper Beam</td>
<td>80</td>
</tr>
</tbody>
</table>

Discard an Energy card attached to the Defending Pokémon.

Illus. Mitsuhiro Arita
Weakness: {L}x2
Resistance: {F}-20
Retreat Cost: CCC
Collector Number: 4/123
Rarity: H

Hitmontop
HP: 60
Pokémon Energy Type: F
Basic Pokémon

<table>
<thead>
<tr>
<th>Energy</th>
<th>Attack</th>
<th>Damage</th>
</tr>
</thead>
<tbody>
<tr>
<td>{F}</td>
<td>Triple Kick</td>
<td>20x</td>
</tr>
<tr>
<td>{F}{C}{C}</td>
<td>Close Combat</td>
<td>60</td>
</tr>
</tbody>
</table>

Flip 3 coins. This attack does 20 damage times the number of heads.

During your opponent's next turn, any damage done to Hitmontop by attacks is increased by 20 (after applying Weakness and Resistance).

Illus. Ken Sugimori
Weakness: {P}x2
Retreat Cost: C
Collector Number: 5/123
Rarity: H

Jumpluff
HP: 90
Pokémon Energy Type: G
Stage 2 Pokémon
Evolves from: Skiploom

<table>
<thead>
<tr>
<th>Energy</th>
<th>Attack</th>
<th>Damage</th>
</tr>
</thead>
<tbody>
<tr>
<td>{G}</td>
<td>Mass Attack</td>
<td>10x</td>
</tr>
<tr>
<td>{G}</td>
<td>Leaf Guard</td>
<td>30</td>
</tr>
</tbody>
</table>

Does 10 damage times the number of Pokémon in play (both yours and your opponent's).

During your opponent's next turn, any damage done to Jumpluff by attacks is reduced by 30 (after applying Weakness and Resistance).

Illus. sui
Weakness: {R}x2
Resistance: {F}-20
Retreat Cost: 0
Collector Number: 6/123
Rarity: H
Ninetales
HP: 90
Pokémon Energy Type: R
Stage 1 Pokémon
Evolves from: Vulpix

[Poké-Power] Roast Reveal
Once during your turn (before your attack), you may discard a {R} Energy card from your hand. If you do, draw 3 cards. This power can't be used if Ninetales is affected by a Special Condition.

{R}{R}{C} Will-o'-the-wisp 60

Illus. TOKIYA
Weakness: {W}x2
Retreat Cost: C
Collector Number: 7/123
Rarity: H

Noctowl
HP: 90
Pokémon Energy Type: C
Stage 1 Pokémon
Evolves from: Hoothoot

[Poké-Power] Night Sight
Once during your turn (before your attack), you may draw a card. This power can't be used if Noctowl is affected by a Special Condition.

{C}{C}{C} Extrasensory 40+
If you have the same number of cards in your hand as your opponent, this attack does 40 damage plus 40 more damage.

Illus. Suwama Chiaki
Weakness: {L}x2
Resistance: {F}-20
Retreat Cost: C
Collector Number: 8/123
Rarity: H

Quagsire
HP: 100
Pokémon Energy Type: W
Stage 1 Pokémon
Evolves from: Wooper

{W}{C}{C} Muddy Water 40
Does 20 damage to 1 of your opponent's Benched Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

{F}{C}{C}{C} Mud Shot 60

Illus. match
Weakness: {G}x2
Resistance: {L}-20
Retreat Cost: CCC
Collector Number: 9/123
Rarity: H
Pokémon TCG: HeartGold & SoulSilver Card-Dex Page 4

Raichu
HP: 90
Pokémon Energy Type: L
Stage 1 Pokémon
Evolves from: Pikachu

{C} Iron Tail 30x
Flip a coin until you get tails. This attack does 30 damage times the number of heads.

{L}{L} Thunderbolt 100
Discard all Energy attached to Raichu.

Illus. match
Weakness: {F}x2
Resistance: {M} - 20
Retreat Cost: 0
Collector Number: 10/123
Rarity: H

Shuckle
HP: 60
Pokémon Energy Type: G
Basic Pokémon

[Poké-Body] Shell Barricade
As long as Shuckle is on your Bench, prevent all damage done to Shuckle by attacks (both yours and your opponent's).

{F}{F} Poison Jab 30
The Defending Pokémon is now Poisoned.

Illus. Sumiyoshi Kizuki
Weakness: {R}x2
Retreat Cost: C
Collector Number: 11/123
Rarity: H

Slowking
HP: 80
Pokémon Energy Type: P
Stage 1 Pokémon
Evolves from: Slowpoke

[Poké-Power] Second Sight
Once during your turn (before your attack), you may look at the top 3 cards of either player's deck and put them back on top of that player's deck in any order. This power can't be used if Slowking is affected by a Special Condition.

{P}{C} Psyshock 30
Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

Illus. Sumiyoshi Kizuki
Weakness: {P}x2
Retreat Cost: CC
Collector Number: 12/123
Rarity: H
Wobbuffet
HP: 90
Pokémon Energy Type: P
Basic Pokémon
{P}{C} Double Return 20x
Flip a coin. If heads, this attack does 20 damage times the number of damage counters on Wobbuffet.
Illus. Yuka Morii
Weakness: {P}x2
Retreat Cost: CC
Collector Number: 13/123
Rarity: H

Ampharos
HP: 120
Pokémon Energy Type: L
Stage 2 Pokémon
Evolves from: Flaaffy
{L} Acceleration Bolt 30
Search your deck for up to 2 basic Energy cards and attach them to 1 of your Pokémon. Shuffle your deck afterward.
{L}{C}{C} Thunder 80
Flip a coin. If tails, Ampharos does 20 damage to itself.
Illus. Masakazu Fukuda
Weakness: {F}x2
Resistance: {M}-20
Retreat Cost: C
Collector Number: 14/123
Rarity: R

Ariados
HP: 80
Pokémon Energy Type: G
Stage 1 Pokémon
Evolves from: Spinarak
{G}{C} Leech Life 30
Remove from Ariados the number of damage counters equal to the damage you did to the Defending Pokémon.
{G}{C}{C} Poisonous Saliva 50
The Defending Pokémon is now Poisoned.
Illus. Ken Sugimori
Weakness: {R}x2
Retreat Cost: C
Collector Number: 15/123
Rarity: R
Butterfree
HP: 120
Pokémon Energy Type: G
Stage 2 Pokémon
Evolves from: Metapod
\[\text{G} \] Cure Powder
Remove 3 damage counters from each of your Pokémon.
\[\text{G}\text{C}\text{C} \] Whirlwind 60
Your opponent switches the Defending Pokémon with 1 of his or her Benched Pokémon.
Illus. Tomokazu Komiya
Weakness: \{L\}x2
Resistance: \{F\}-20
Retreat Cost: 0
Collector Number: 16/123
Rarity: R

Cleffa
HP: 30
Pokémon Energy Type: C
Basic Pokémon
\[\text{Poké-Body} \] Sweet Sleeping Face
As long as Cleffa is Asleep, prevent all damage done to Cleffa by attacks.
\[\text{Eeeeeeek} \]
Shuffle your hand into your deck, then draw 6 cards. Cleffa is now Asleep.
Illus. Masakazu Fukuda
Retreat Cost: 0
Collector Number: 17/123
Rarity: R

Exeggutor
HP: 90
Pokémon Energy Type: P
Stage 1 Pokémon
Evolves from: Exeggcute
\[\text{C} \] Energy Absorption
Search your discard pile for up to 2 Energy cards and attach them to Exeggutor.
\[\text{P} \] Big Eggsplosition 40x
Flip a coin for each Energy attached to Exeggutor. This attack does 40 damage times the number of heads.
Illus. Miki Tanaka
Weakness: \{P\}x2
Retreat Cost: CC
Collector Number: 18/123
Rarity: R
Farfetch'd
HP: 60
Pokémon Energy Type: C
Basic Pokémon
{C} **Collect**
- Draw 2 cards.
{C} **Spin Turn 20**
- Switch Farfetch'd with 1 of your Benched Pokémon.
Illus. Aya Kusube
Weakness: {L}x2
Resistance: {F/-20
Retreat Cost: C
Collector Number: 19/123
Rarity: R

Feraligatr
HP: 130
Pokémon Energy Type: W
Stage 2 Pokémon
Evolves from: Croconaw
{W}{C}{C} **Spinning Tail**
- This attack does 20 damage to each of your opponent's Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)
{W}{W}{C}{C} **Surf 80**
Illus. kawayoo
Weakness: {G}x2
Retreat Cost: CC
Collector Number: 20/123
Rarity: R

Furret
HP: 80
Pokémon Energy Type: C
Stage 1 Pokémon
Evolves from: Sentret
{C} **Find a Friend**
- Search your deck for a Pokémon, show it to your opponent, and put it into your hand. Shuffle your deck afterward.
{C}{C} **Quick Blow 20+**
- Flip a coin. If heads, this attack does 20 damage plus 20 more damage.
Illus. MAHOU
Weakness: {F}x2
Retreat Cost: C
Collector Number: 21/123
Rarity: R
Granbull
HP: 90
Pokémon Energy Type: C
Stage 1 Pokémon
Evolves from: Snubbull
{C}{C} Timid Tackle 50
Granbull does 20 damage to itself. Switch Granbull with 1 of your Benched Pokémon.
{C}{C}{C} Champ 40+
Does 40 damage plus 10 more damage for each damage counter on Granbull.
Illus. Ken Sugimori
Weakness: {F}x2
Retreat Cost: CCC
Collector Number: 22/123
Rarity: R

Hypno
HP: 90
Pokémon Energy Type: P
Stage 1 Pokémon
Evolves from: Drowzee
Poké-Power Sleep Pendulum
Poké-Power Sleep Pendulum Once during your turn (before your attack), you may flip a coin. If heads, the Defending Pokémon is now Asleep. This power can't be used if Hypno is affected by a Special Condition.
{P}{C}{C} Psychic Shot 30
Does 10 damage to 1 of your opponent's Benched Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)
Illus. Masakazu Fukuda
Weakness: {P}x2
Retreat Cost: CC
Collector Number: 23/123
Rarity: R

Lapras
HP: 90
Pokémon Energy Type: W
Basic Pokémon
{C}{C} Ice Beam20
Flip a coin. If heads, the Defending Pokémon is now Paralyzed.
{W}{W} Ice Blade
Choose 1 of your opponent's Pokémon. This attack does 30 damage to that Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)
Illus. Suwama Chiaki
Weakness: {M}x2
Retreat Cost: CC
Collector Number: 24/123
Rarity: R
Ledian
HP: 80
Pokémon Energy Type: G
Stage 1 Pokémon
Evolves from: Ledyba

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<thead>
<tr>
<th>Energy</th>
<th>Move</th>
<th>Costs</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>[C][C]</td>
<td>Swift</td>
<td>40</td>
<td>This attack's damage isn't affected by Weakness, Resistance, Poké-Powers, Poké-Bodies, or any other effects on the Defending Pokémon.</td>
</tr>
</tbody>
</table>

Illus. Yuka Morii
Weakness: {R}x2
Resistance: {F}-20
Retreat Cost: 0
Collector Number: 25/123
Rarity: R

Meganium
HP: 130
Pokémon Energy Type: G
Stage 2 Pokémon
Evolves from: Bayleef

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<tr>
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<th>Move</th>
<th>Costs</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>[G]</td>
<td>Sleep Powder</td>
<td>30</td>
<td>The Defending Pokémon is now Asleep.</td>
</tr>
<tr>
<td>[G][C][C]</td>
<td>Giant Bloom</td>
<td>60</td>
<td>Remove 2 damage counters from Meganium.</td>
</tr>
</tbody>
</table>

Illus. Shin Nagasawa
Weakness: {R}x2
Resistance: {W}-20
Retreat Cost: CC
Collector Number: 26/123
Rarity: R

Persian
HP: 80
Pokémon Energy Type: C
Stage 1 Pokémon
Evolves from: Meowth

<table>
<thead>
<tr>
<th>Energy</th>
<th>Move</th>
<th>Costs</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>[C]</td>
<td>Sharpen Claws</td>
<td></td>
<td>Flip 3 coins. For each heads, discard a card from your opponent's hand without looking.</td>
</tr>
<tr>
<td>[C][C]</td>
<td>Sneaky Attack</td>
<td>30+</td>
<td>If Persian has any {D} Energy attached to it, this attack does 30 damage plus 30 more damage.</td>
</tr>
</tbody>
</table>

Illus. Kagemaru Himeno
Weakness: {F}x2
Retreat Cost: C
Collector Number: 27/123
Rarity: R
Pichu
HP: 30
Pokémon Energy Type: L
Basic Pokémon
[Poké-Body] Sweet Sleeping Face
As long as Pichu is Asleep, prevent all damage done to Pichu by attacks.

{--}
Playground
Each player may search his or her deck for as many Basic Pokémon as he or she likes, put them onto his or her Bench, and shuffle his or her deck afterward. (You put your Pokémon on the Bench first.) Pichu is now Asleep.

Illus. match
Retreat Cost: 0
Collector Number: 28/123
Rarity: R

Sandslash
HP: 80
Pokémon Energy Type: F
Stage 1 Pokémon
Evolves from: Sandshrew

{F}{C} Poison Sting 30
The Defending Pokémon is now Poisoned.

{F}{C}{C} Fury Swipes 30x
Flip 3 coins. This attack does 30 damage times the number of heads.

Illus. Yukiko Baba
Weakness: {W}x2
Resistance: {L}-20
Retreat Cost: 0
Collector Number: 29/123
Rarity: R

Smoochum
HP: 30
Pokémon Energy Type: P
Basic Pokémon

[Poké-Body] Sweet Sleeping Face
As long as Smoochum is Asleep, prevent all damage done to Smoochum by attacks.

{--}
Energy Antics
Move an Energy card attached to 1 of your opponent's Pokémon to another of your opponent's Pokémon. Smoochum is now Asleep.

Illus. Midori Harada
Retreat Cost: 0
Collector Number: 30/123
Rarity: R
Sunflora
HP: 80
Pokémon Energy Type: G
Stage 1 Pokémon
Evolves from: Sunkern

[Poké-Power] Sunshine Grace
Once during your turn (before your attack), you may search your deck for a {G} Pokémon, show it to your opponent, and put it into your hand. Shuffle your deck afterward. This power can’t be used if Sunflora is affected by a Special Condition.

{G}{G}{C} Blade Arms 40

Illus. Yuka Morii
Weakness: {R}x2
Resistance: {W}-20
Retreat Cost: C
Collector Number: 31/123
Rarity: R

Typhlosion
HP: 130
Pokémon Energy Type: R
Stage 2 Pokémon
Evolves from: Quilava

{R}{C} Magma Punch 50

{R}{R}{C} Fire Spin120
Discard 2 Energy attached to Typhlosion.

Illus. Kagemaru Himeno
Weakness: {W}x2
Retreat Cost: C
Collector Number: 32/123
Rarity: R

Tyrogue
HP: 30
Pokémon Energy Type: F
Basic Pokémon

[Poké-Body] Sweet Sleeping Face
As long as Tyrogue is Asleep, prevent all damage done to Tyrogue by attacks.

{--} Mischievous Punch 30
This attack’s damage isn’t affected by Weakness or Resistance. Tyrogue is now Asleep.

Illus. Ken Sugimori
Retreat Cost: 0
Collector Number: 33/123
Rarity: R

Pokémon TCG: HeartGold & SoulSilver Card-Dex Page 11
**Weezing**
HP: 90
Pokémon Energy Type: P
Stage 1 Pokémon
Evolves from: Koffing

![Super Poison Breath](Image)
The Defending Pokémon is now Poisoned.

![Super Explosion 90](Image)
Weezing does 90 damage to itself, and don't apply Weakness to this damage.

Illus. Hajime Kusajima
Weakness: {P}x2
Retreat Cost: CC
Collector Number: 34/123
Rarity: R

**Bayleef**
HP: 90
Pokémon Energy Type: G
Stage 1 Pokémon
Evolves from: Chikorita

![Hammer In 20](Image)

![Razor Leaf 50](Image)

Illus. Shin Nagasawa
Weakness: {R}x2
Resistance: {W}-20
Retreat Cost: CC
Collector Number: 35/123
Rarity: U

**Blissey**
HP: 130
Pokémon Energy Type: C
Stage 1 Pokémon
Evolves from: Chansey

![Energy Link 10](Image)
Search your discard pile for an Energy card and attach it to Blissey.

![Double-edge 80](Image)
Blissey does 40 damage to itself.

Illus. Kanako Eo
Weakness: {F}x2
Retreat Cost: CCC
Collector Number: 36/123
Rarity: U
Corsola
HP: 60
Pokémon Energy Type: W
Basic Pokémon
{W} Recover
Discard a {W} Energy attached to Corsola and remove all damage counters from Corsola.
{W}{C} Hyper Cannon 20+
Flip 2 coins. If both of them are heads, this attack does 20 damage plus 50 more damage.
Illus. TOKIYA
Weakness: {G}x2
Retreat Cost: C
Collector Number: 37/123
Rarity: U

Croconaw
HP: 80
Pokémon Energy Type: W
Stage 1 Pokémon
Evolves from: Totodile
{W}{C} Wave Splash 30

{W}{C}{C} Big Bite 50
The Defending Pokémon can't retreat during your opponent's next turn.
Illus. kawayoo
Weakness: {G}x2
Retreat Cost: CC
Collector Number: 38/123
Rarity: U

Delibird
HP: 70
Pokémon Energy Type: W
Basic Pokémon
{W} Snowy Present
Draw a card for each {W} Energy attached to all of your Pokémon.
{W}{C} Hail
This attack does 10 damage to each of your opponent's Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)
Illus. sui
Weakness: {M}x2
Resistance: {F}-20
Retreat Cost: C
Collector Number: 39/123
Rarity: U
Donphan
HP: 100
Pokémon Energy Type: F
Stage 1 Pokémon
Evolves from: Phanpy
{F}{C}{C} Rock Hurl 50
This attack's damage isn't affected by Resistance.
{F}{F}{C}{C} Double Spin 70x
Flip 2 coins. This attack does 70 damage times the number of heads.
Illus. Midori Harada
Weakness: {W}x2
Resistance: [L]-20
Retreat Cost: CCC
Collector Number: 40/123
Rarity: U

Dunsparce
HP: 50
Pokémon Energy Type: C
Basic Pokémon
{C} Glare
Flip a coin. If heads, the Defending Pokémon is now Paralyzed.
{C} Fade Out 20
Return Dunsparce and all cards attached to it to your hand.
Illus. Ken Sugimori
Weakness: {F}x2
Retreat Cost: C
Collector Number: 41/123
Rarity: U

Flaaffy
HP: 80
Pokémon Energy Type: L
Stage 1 Pokémon
Evolves from: Mareep
{L} Thunder Spear
Choose 1 of your opponent's Pokémon. This attack does 20 damage to that Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)
{L}{C}{C} Thundershock 40
Flip a coin. If heads, the Defending Pokémon is now Paralyzed.
Illus. Masakazu Fukuda
Weakness: {F}x2
Resistance: {M}-20
Retreat Cost: C
Collector Number: 42/123
Rarity: U
Heracross
HP: 80
Pokémon Energy Type: G
Basic Pokémon
\[G\]\[C\] **Green Draw**
Draw a card for each of your [G] Pokémon in play.
\[G\]\[C\]\{C\} **Double Headbutt 30+**
Flip 2 coins. This attack does 30 damage plus 20 more damage for each heads.
Illus. Sachiko Adachi
Weakness: \{R\}x2
Retreat Cost: CC
Collector Number: 43/123
Rarity: U

Igglybuff
HP: 30
Pokémon Energy Type: C
Basic Pokémon
\[Poké-Body\] **Sweet Sleeping Face**
As long as Igglybuff is Asleep, prevent all damage done to Igglybuff by attacks.
\{-\} **Graffiti**
Igglybuff is now Asleep. During your opponent's next turn, the attack cost of each of the Defending Pokémon's attacks is \{C\} more.
Illus. Atsuko Nishida
Retreat Cost: 0
Collector Number: 44/123
Rarity: U

Mantine
HP: 80
Pokémon Energy Type: W
Basic Pokémon
\{W\} **Group Swim**
Search your deck for a \{W\} Pokémon, show it to your opponent, and put it into your hand. Shuffle your deck afterward.
\{W\}\{W\} **Aqua Slash 40**
Mantine can't attack during your next turn.
Illus. Naoyo Kimura
Weakness: \{L\}x2
Resistance: \{F\}-20
Retreat Cost: C
Collector Number: 45/123
Rarity: U
**Metapod**
HP: 80
Pokémon Energy Type: G
Stage 1 Pokémon
Evolves from: Caterpie

*Poké-Body* Green Shield
Each of your {G} Pokémon has no Weakness.

{C}{C} Sharp * 20

Illus. Tomokazu Komiya
Weakness: {R}x2
Retreat Cost: CC
Collector Number: 46/123
Rarity: U

**Miltank**
HP: 90
Pokémon Energy Type: C
Basic Pokémon

{C} MooMoo Squeeze
Search your deck for a MooMoo Milk card, show it to your opponent, and put it into your hand. Shuffle your deck afterward.

{C}{C}{C} Body Slam 30
Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

Illus. Miki Tanaka
Weakness: {F}x2
Retreat Cost: CCC
Collector Number: 47/123
Rarity: U

**Parasect**
HP: 90
Pokémon Energy Type: G
Stage 1 Pokémon
Evolves from: Paras

{G} Sleep Drain
The Defending Pokémon is now Asleep. Remove 4 damage counters from Parasect.

{G}{G}{C} Slash 60

Illus. Midori Harada
Weakness: {R}x2
Retreat Cost: CC
Collector Number: 48/123
Rarity: U
**Quilava**
HP: 80
Pokémon Energy Type: R
Stage 1 Pokémon
Evolves from: Cyndaquil
{R}{C} **Flare** 30

{R}{C}{C} **Flamethrower** 60
Discard an Energy attached to Quilava.

Illus. Kagemaru Himeno
Weakness: {W}x2
Retreat Cost: C
Collector Number: 49/123
Rarity: U

**Qwilfish**
HP: 70
Pokémon Energy Type: W
Basic Pokémon
{W}{W} **Offensive Needle** 30
Flip a coin. If heads, the Defending Pokémon is now Poisoned. If tails, the Defending Pokémon is now Paralyzed.

Illus. Ken Sugimori
Weakness: {L}x2
Retreat Cost: C
Collector Number: 50/123
Rarity: U

**Skiploom**
HP: 60
Pokémon Energy Type: G
Stage 1 Pokémon
Evolves from: Hoppip
{G} **Knock Away** 20+
Flip a coin. If heads, this attack does 20 damage plus 10 more damage.

Illus. sui
Weakness: {R}x2
Resistance: {F}-20
Retreat Cost: 0
Collector Number: 51/123
Rarity: U
**Slowbro**
HP: 90
Pokémon Energy Type: W
Stage 1 Pokémon
Evolves from: Slowpoke

- **{W} Big Yawn 30**
  Both Slowbro and the Defending Pokémon are now Asleep.

- **{C}{C}{C} Madkinesis 30+**
  Does 30 damage plus 20 more damage for each {P} Energy attached to Slowbro.

Illus. Sumiyoshi Kizuki
Weakness: (L)x2
Retreat Cost: CC
Collector Number: 52/123
Rarity: U

**Starmie**
HP: 90
Pokémon Energy Type: W
Stage 1 Pokémon
Evolves from: Staryu

- **{W} Cosmic Cyclone 20x**
  Choose as many {W} Energy attached to your Pokémon as you like. This attack does 20 damage times the
  amount of Energy you chose. Shuffle those cards back into your deck.

Illus. Kagemaru Himeno
Weakness: (L)x2
Retreat Cost: 0
Collector Number: 53/123
Rarity: U

**Unown**
HP: 50
Pokémon Energy Type: P
Basic Pokémon

- **[Poké-Power] RETURN**
  Once during your turn, when you put Unown from your hand onto your Bench, you may return all Energy
  attached to 1 of your Pokémon to your hand.

- **{P} Hidden Power 10**

Illus. Hideaki Hakozaki
Weakness: (P)x2
Retreat Cost: C
Collector Number: 54/123
Rarity: U

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Pokémon TCG: *HeartGold & SoulSilver* Card-Dex Page 18
**Unown**
HP: 50
Pokémon Energy Type: P
Basic Pokémon

[Poké-Power] **FLASH**
Once during your turn, when you put Unown from your hand onto your Bench, you may look at the top 5 cards of your deck and put them back on top of your deck in any order.

{P} **Hidden Power** 10

Illus. Hideaki Hakozaki
Weakness: {P}x2
Retreat Cost: C
Collector Number: 55/123
Rarity: U

**Wigglytuff**
HP: 90
Pokémon Energy Type: C
Stage 1 Pokémon
Evolves from: Jigglypuff

{C}{C} **Double Slap** 40x
Flip 2 coins. This attack does 40 damage times the number of heads.

{C}{C}{C} **Expand** 50
During your opponent's next turn, any damage done to Wigglytuff by attacks is reduced by 10 (after applying Weakness and Resistance).

Illus. Atsuko Nishida
Weakness: {F}x2
Retreat Cost: CC
Collector Number: 56/123
Rarity: U

**Caterpie**
HP: 30
Pokémon Energy Type: G
Basic Pokémon

{C} **Tackle** 20

Illus. Tomokazu Komiya
Weakness: {R}x2
Retreat Cost: C
Collector Number: 57/123
Rarity: C
Chansey
HP: 90
Pokémon Energy Type: C
Basic Pokémon
{C}{C} Pound 20

{C}{C}{C} Happy Punch 30
Flip a coin. If heads, remove 3 damage counters from Chansey.

Illus. Kanako Eo
Weakness: {F}x2
Retreat Cost: {C}{C}
Collector Number: 58/123
Rarity: C

Chikorita
HP: 60
Pokémon Energy Type: G
Basic Pokémon
{G} Tackle 10

{G}{C} Razor Leaf 20

Illus. Shin Nagasawa
Weakness: {R}x2
Resistance: {W}–20
Retreat Cost: {C}
Collector Number: 59/123
Rarity: C

Clefairy
HP: 50
Pokémon Energy Type: C
Basic Pokémon
{C} Minimize
During your opponent's next turn, any damage done to Clefairy by attacks is reduced by 20 (after applying Weakness and Resistance).

{C} Slap 10

Illus. Masakazu Fukuda
Weakness: {F}x2
Retreat Cost: {C}
Collector Number: 60/123
Rarity: C
Cyndaquil
HP: 60
Pokémon Energy Type: R
Basic Pokémon
{R} Beat 10
{R}{C} Flare 20
Illus. Kagemaru Himeno
Weakness: {W}x2
Retreat Cost: C
Collector Number: 61/123
Rarity: C

Drowzee
HP: 60
Pokémon Energy Type: P
Basic Pokémon
{P} Sleep Inducer
Switch the Defending Pokémon with 1 of your opponent's Benched Pokémon. The new Defending Pokémon is now Asleep.
{C}{C} Gentle Slap 20
Illus. Masakazu Fukuda
Weakness: {P}x2
Retreat Cost: CC
Collector Number: 62/123
Rarity: C

Exeggcute
HP: 50
Pokémon Energy Type: P
Basic Pokémon
{C} Continuous Eggsplosion 10x
Flip a coin until you get tails. This attack does 10 damage times the number of heads.
Illus. Miki Tanaka
Weakness: {P}x2
Retreat Cost: C
Collector Number: 63/123
Rarity: C
Girafarig
HP: 70
Pokémon Energy Type: C
Basic Pokémon

{C}  **Show Off**
Search your deck for up to 2 basic Energy cards, show them to your opponent, and put
them into your hand.
Shuffle your deck afterward.

{C}{C}  **Psyshot  20**

Illus. Miki Tanaka
Weakness: {P}x2
Retreat Cost: C
Collector Number: 64/123
Rarity: C

Growlithe
HP: 70
Pokémon Energy Type: R
Basic Pokémon

{C}  **Bite  10**

{R}{C}{C}  **Combustion  40**

Illus. Naoki Saito
Weakness: {W}x2
Retreat Cost: CC
Collector Number: 65/123
Rarity: C

Hoothoot
HP: 50
Pokémon Energy Type: C
Basic Pokémon

{C}  **Hypnosis**
The Defending Pokémon is now Asleep.

{C}{C}  **Tackle  20**

Illus. Suwama Chiaki
Weakness: {L}x2
Resistance: {F}-20
Retreat Cost: C
Collector Number: 66/123
Rarity: C
**Hoppip**
HP: 30
Pokémon Energy Type: G
Basic Pokémon

{G} **Bounce 10**
You may switch Hoppip with 1 of your Benched Pokémon.

Illus. sui
Weakness: {R}x2
Resistance: {F}-20
Retreat Cost: C
Collector Number: 67/123
Rarity: C

**Jigglypuff**
HP: 60
Pokémon Energy Type: C
Basic Pokémon

{C}{C} **Hypnoblast 20**
The Defending Pokémon is now Asleep.

Illus. Atsuko Nishida
Weakness: {F}x2
Retreat Cost: C
Collector Number: 68/123
Rarity: C

**Jynx**
HP: 70
Pokémon Energy Type: P
Basic Pokémon

{C} **Mimic**
Shuffle your hand into your deck. Then, draw a number of cards equal to the number of cards in your opponent's hand.

{P}{C} **Lick 20**
Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

Illus. Midori Harada
Weakness: {P}x2
Retreat Cost: C
Collector Number: 69/123
Rarity: C

**Koffing**
HP: 50
Pokémon Energy Type: P
Basic Pokémon

{C} **Smokescreen 10**
If the Defending Pokémon tries to attack during your opponent's next turn, your opponent flips a coin. If tails, that attack does nothing.

{C}{C} **Suffocating Gas 20**

Illus. Hajime Kusajima
Weakness: {P}x2
Retreat Cost: C
Collector Number: 70/123
Rarity: C
Ledyba
HP: 50
Pokémon Energy Type: G
Basic Pokémon
{G} Ram 10

{C}{C} Comet Punch 10x
Flip 4 coins. This attack does 10 damage times the number of heads.
Illus. Yuka Morii
Weakness: {R}x2
Resistance: {F}-20
Retreat Cost: C
Collector Number: 71/123
Rarity: C

Magikarp
HP: 30
Pokémon Energy Type: W
Basic Pokémon
{C} Splash 10

Illus. Mitsuhiro Arita
Weakness: {L}x2
Retreat Cost: C
Collector Number: 72/123
Rarity: C

Mareep
HP: 40
Pokémon Energy Type: L
Basic Pokémon
{C} Static Electricity
Search your deck for a number of {L} Energy cards up to the number of Mareep in play (both yours and your opponent's) and attach them to Mareep. Shuffle your deck afterward.

Illus. Masakazu Fukuda
Weakness: {F}x2
Resistance: {M}-20
Retreat Cost: C
Collector Number: 73/123
Rarity: C
**Marill**
HP: 60
Pokémon Energy Type: W
Basic Pokémon
\[W\] Water Splash 10+
Flip a coin. If heads, this attack does 10 damage plus 10 more damage.
\[W\][C][C] Tail Slap 30

Illus. Kouki Saitou
Weakness: {L}x2
Retreat Cost: C
Collector Number: 74/123
Rarity: C

**Meowth**
HP: 60
Pokémon Energy Type: C
Basic Pokémon
\[C\] Pay Day 10
Draw a card.
\[C\][C] Dig Claws 20

Illus. Kagemaru Himeno
Weakness: {F}x2
Retreat Cost: C
Collector Number: 75/123
Rarity: C

**Paras**
HP: 50
Pokémon Energy Type: G
Basic Pokémon
\[C\] Scratch 10
\[G\][C] Double-edge Claw 30
Paras does 10 damage to itself.

Illus. Midori Harada
Weakness: {R}x2
Retreat Cost: C
Collector Number: 76/123
Rarity: C

**Phanpy**
HP: 70
Pokémon Energy Type: F
Basic Pokémon
\[C\] Flail 10x
Does 10 damage times the number of damage counters on Phanpy.

Illus. Midori Harada
Weakness: {W}x2
Resistance: {L}-20
Retreat Cost: CC
Collector Number: 77/123
Rarity: C
Pikachu
HP: 60
Pokémon Energy Type: L
Basic Pokémon
{C} Tail Slap 10

{L}{C} Quick Attack 20+
Flip a coin. If heads, this attack does 20 damage plus 10 more damage.
Illus. match
Weakness: {F}x2
Resistance: {M}-20
Retreat Cost: C
Collector Number: 78/123
Rarity: C

Sandshrew
HP: 60
Pokémon Energy Type: F
Basic Pokémon
{C} Defense Curl
Flip a coin. If heads, prevent all damage done to Sandshrew by attacks during your opponent's next turn.
{F} Rollout 10
Illus. Yukiko Baba
Weakness: {W}x2
Resistance: {L}-20
Retreat Cost: C
Collector Number: 79/123
Rarity: C

Sentret
HP: 50
Pokémon Energy Type: C
Basic Pokémon
{C} Scout
Look at your opponent’s hand.
{C} Scratch 10
Illus. MAHOU
Weakness: {F}x2
Retreat Cost: C
Collector Number: 80/123
Rarity: C
Slowpoke
HP: 60
Pokémon Energy Type: W
Basic Pokémon
{C} Whimsy Tackle 20
Flip a coin. If tails, this attack does nothing.
Illus. Sumiyoshi Kizuki
Weakness: {L}x2
Retreat Cost: CC
Collector Number: 81/123
Rarity: C

Snubbull
HP: 50
Pokémon Energy Type: C
Basic Pokémon
{C} Roar
Your opponent switches the Defending Pokémon with 1 of his or her Benched Pokémon.
{C}{C} Sharp Fang 20
Illus. Ken Sugimori
Weakness: {F}x2
Retreat Cost: CC
Collector Number: 82/123
Rarity: C

Spinarak
HP: 50
Pokémon Energy Type: G
Basic Pokémon
{C} Hang Down 10
{G} Spider Web
The Defending Pokémon can't retreat during your opponent's next turn.
Illus. Ken Sugimori
Weakness: {R}x2
Retreat Cost: C
Collector Number: 83/123
Rarity: C

Staryu
HP: 50
Pokémon Energy Type: W
Basic Pokémon
{W} Spinning Attack 20
Illus. Kagemaru Himeno
Weakness: {L}x2
Retreat Cost: C
Collector Number: 84/123
Rarity: C
Sunkern
HP: 40
Pokémon Energy Type: G
Basic Pokémon

{C} **Cure Kernels**
Remove 2 damage counters from 1 of your Pokémon.

{G}{C} **Seed Bomb** 20

Illus. Yuka Morii
Weakness: {R}x2
Resistance: {W}-20
Retreat Cost: C
Collector Number: 85/123
Rarity: C

Totodile
HP: 60
Pokémon Energy Type: W
Basic Pokémon

{W} **Gnaw** 10

{W}{C} **Wave Splash** 20

Illus. kawayoo
Weakness: {G}x2
Retreat Cost: C
Collector Number: 86/123
Rarity: C

Vulpix
HP: 50
Pokémon Energy Type: R
Basic Pokémon

{R} **Singe**
Flip a coin. If heads, the Defending Pokémon is now Burned.

{R}{C} **Ember** 30
Flip a coin. If tails, discard a {R} Energy attached to Vulpix.

Illus. TOKIYA
Weakness: {W}x2
Retreat Cost: C
Collector Number: 87/123
Rarity: C
**Wooper**
HP: 50
Pokémon Energy Type: W
Basic Pokémon

{C} **Tail Whip**
Flip a coin. If heads, the Defending Pokémon can't attack during your opponent's next turn.

{W} **Watering**
10

Illus. match
Weakness: {G}x2
Resistance: {L}-20
Retreat Cost: C
Collector Number: 88/123
Rarity: C

**Bill**
Supporter
You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.

Draw 2 cards.
Illus. Ken Sugimori
Collector Number: 89/123
Rarity: U

**Copycat**
Supporter
You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.

Shuffle your hand into your deck. Then, draw a number of cards equal to the number of cards in your opponent's hand.
Illus. Kanako Eo
Collector Number: 90/123
Rarity: U

**Energy Switch**
Trainer
Move a basic Energy card attached to 1 of your Pokémon to another of your Pokémon.
Illus. Wataru Kawahara
Collector Number: 91/123
Rarity: U

**Fisherman**
Supporter
You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.

Search your discard pile for 4 basic Energy cards, show them to your opponent, and put them into your hand.
Illus. Kanako Eo
Collector Number: 92/123
Rarity: U
**Full Heal**  
Trainer  
Remove all Special Conditions from your Active Pokémon.  
Illus. Takashi Yamaguchi  
Collector Number: 93/123  
Rarity: U

**MooMoo Milk**  
Trainer  
Choose 1 of your Pokémon. Flip 2 coins. For each heads, remove 3 damage counters from that Pokémon.  
Illus. Noriko Hotta  
Collector Number: 94/123  
Rarity: U

**Poké Ball**  
Trainer  
Flip a coin. If heads, search your deck for a Pokémon, show it to your opponent, and put it into your hand. Shuffle your deck afterward.  
Illus. Hideaki Hakozaki  
Collector Number: 95/123  
Rarity: U

**Poké Gear3.0**  
Trainer  
Look at the top 7 cards of your deck. Choose a Supporter card you find there, show it to your opponent, and put it into your hand. Shuffle the other cards back into your deck.  
Illus. Noriko Hotta  
Collector Number: 96/123  
Rarity: U

**Pokémon Collector**  
Supporter  
You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.  
Search your deck for up to 3 Basic Pokémon, show them to your opponent, and put them into your hand. Shuffle your deck afterward.  
Illus. Masakazu Fukuda  
Collector Number: 97/123  
Rarity: U

**Pokémon Communication**  
Trainer  
Choose 1 Pokémon in your hand, show it to your opponent, and put it on top of your deck. If you do, search your deck for a Pokémon, show it to your opponent, and put it into your hand. Shuffle your deck afterward.  
Illus. Takashi Yamaguchi  
Collector Number: 98/123  
Rarity: U
Pokémon Reversal
Trainer
Flip a coin. If heads, choose 1 of your opponent's Benched Pokémon and switch it with your opponent's Active Pokémon.
Illus. Wataru Kawahara
Collector Number: 99/123
Rarity: U

Professor Elm's Training Method
Supporter
You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.
Search your deck for an Evolution card, show it to your opponent, and put it into your hand. Shuffle your deck afterward.
Illus. Ken Sugimori
Collector Number: 100/123
Rarity: U

Professor Oak's New Theory
Supporter
You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.
Shuffle your hand into your deck. Then, draw 6 cards.
Illus. Ken Sugimori
Collector Number: 101/123
Rarity: U

Switch
Trainer
Switch 1 of your Active Pokémon with 1 of your Benched Pokémon.
Illus. Hideaki Hakozaki
Collector Number: 102/123
Rarity: U

Double Colorless Energy
Special Energy
Double Colorless Energy provides {C}{C} Energy.
Illus. Kent Kanetsuna
Collector Number: 103/123
Rarity: U
**Rainbow Energy**  
Special Energy  
Attach Rainbow Energy to 1 of your Pokémon. While in play, Rainbow Energy provides every type of Energy but provides only 1 Energy at a time. (Has no effect other than providing Energy.) When you attach this card from your hand to 1 of your Pokémon, put 1 damage counter on that Pokémon. (While not in play, Rainbow Energy counts as {C} Energy.)  
Illus. Kent Kanetsuna  
Collector Number: 104/123  
Rarity: U

**Ampharos**  
HP: 140  
Pokémon Energy Type: L  
Stage 2 Pokémon  
Evolves from: Flaaffy  

**[Poké-Body] Conductivity**  
Whenever your opponent attaches an Energy card from his or her hand to 1 of his or her Pokémon, put 1 damage counter on that Pokémon.  

**[L]{C}{C} Lightning Crush 40+**  
Flip a coin. If heads, this attack does 40 damage plus 40 more damage. If tails, discard an Energy attached to the Defending Pokémon.  
Illus. Kent Kanetsuna  
Weakness: {F}x2  
Resistance: {M}-20  
Retreat Cost: CC  
Collector Number: 105/123  
Rarity: RP

**Blissey**  
HP: 130  
Pokémon Energy Type: C  
Stage 1 Pokémon  
Evolves from: Chansey  

**[Poké-Power] Blissful Nurse**  
Once during your turn, when you play Blissey from your hand to evolve 1 of your Pokémon, you may remove all damage counters from all of your Pokémon. If you do, discard all Energy attached to those Pokémon that had any damage counters on them.  

**{C}{C}{C} Strength 60**  
Illus. Noriko Hotta  
Weakness: {F}x2  
Retreat Cost: CC  
Collector Number: 106/123  
Rarity: RP

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*Pokémon TCG: HeartGold & SoulSilver Card-Dex Page 32*
**Donphan**

HP: 120
Pokémon Energy Type: F
Stage 1 Pokémon
Evolves from: Phanpy

**[Poké-Body] Exoskeleton**
Any damage done to Donphan by attacks is reduced by 20 (after applying Weakness and Resistance).

**{F} Earthquake 60**
Does 10 damage to each of your Benched Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

**{F}{F}{F} Heavy Impact 90**

Illus. Kent Kanetsuna
Weakness: {W}x2
Resistance: {L}-20
Retreat Cost: CCCC
Collector Number: 107/123
Rarity: RP

**Feraligatr**

HP: 140
Pokémon Energy Type: W
Stage 2 Pokémon
Evolves from: Croconaw

**[Poké-Power] Rain Dance**
As often as you like during your turn (before your attack), you may attach a {W} Energy card from your hand to 1 of your {W} Pokémon. This power can't be used if Feraligatr is affected by a Special Condition.

**{W}{W}{W}{W} Hydro Crunch 60+**
Does 60 damage plus 10 more damage for each damage counter on the Defending Pokémon.

Illus. Kent Kanetsuna
Weakness: {G}x2
Retreat Cost: CCC
Collector Number: 108/123
Rarity: RP

**Meganium**

HP: 150
Pokémon Energy Type: G
Stage 2 Pokémon
Evolves from: Bayleef

**[Poké-Power] Leaf Trans**
As often as you like during your turn (before your attack), you may move a {G} Energy attached to 1 of your Pokémon to another of your Pokémon. This power can't be used if Meganium is affected by a Special Condition.

**{G}{G}{C}{C} Solarbeam 80**

Illus. Takashi Yamaguchi
Weakness: {R}x2
Resistance: {W}-20
Retreat Cost: CC
Collector Number: 109/123
Rarity: RP
Typhlosion
HP: 140
Pokémon Energy Type: R
Stage 2 Pokémon
Evolves from: Quilava

【Poké-Power】Afterburner
Once during your turn (before your attack), you may search your discard pile for a [R] Energy card and attach it to 1 of your Pokémon. If you do, put 1 damage counter on that Pokémon. This power can’t be used if Typhlosion is affected by a Special Condition.

[R][R][C] Flare Destroy 70
Discard an Energy card attached to Typhlosion and discard an Energy card attached to the Defending Pokémon.

Illus. Wataru Kawahara
Weakness: {W}x2
Retreat Cost: CC
Collector Number: 110/123
Rarity: RP

Ho-Oh LEGEND
HP: 140
Pokémon Energy Type: R
LEGEND Pokémon

【Pokémon LEGEND rule】
Put this card from your hand onto your Bench only with the other half of Ho-Oh LEGEND.

Illus. Shinji Higuchi
Collector Number: 111/123
Rarity: LG

Ho-Oh LEGEND
Pokémon Energy Type: R
LEGEND Pokémon

【Poké-Body】Sacred Rainbow
All Energy attached to Ho-Oh LEGEND are [R] Energy instead of their usual type.

[R][R][R][R] Bright Wing 100
Discard an Energy attached to Ho-Oh LEGEND.

【Pokémon LEGEND rule】
Put this card from your hand onto your Bench only with the other half of Ho-Oh LEGEND.

Illus. Shinji Higuchi
Weakness: {W}x2
Resistance: {F}-20
Retreat Cost: CC
Collector Number: 112/123
Rarity: LG

Lugia LEGEND
HP: 130
Pokémon Energy Type: W
LEGEND Pokémon

【Pokémon LEGEND rule】
Put this card from your hand onto your Bench only with the other half of Lugia LEGEND.

Illus. Shinji Higuchi
Collector Number: 113/123
Rarity: LG
**Lugia LEGEND**
Pokémon Energy Type: W
LEGEND Pokémon

**[Poké-Power] Ocean Grow**
Once during your turn, when you put Lugia LEGEND into play, you may look at the top 5 cards of your deck and attach all Energy cards you find there to Lugia LEGEND. Discard the other cards.

**(R)(W)(L)**  
**Elemental Blast**  
Discard a (R) Energy, (W) Energy, and (L) Energy attached to Lugia LEGEND.

**[Pokémon LEGEND rule]**
Put this card from your hand onto your Bench only with the other half of Lugia LEGEND.

Illus. Shinji Higuchi  
Weakness: (L)x2  
Resistance: [F]-20  
Retreat Cost: C  
Collector Number: 114/123  
Rarity: LG

**Gyarados**
HP: 130
Pokémon Energy Type: W
Stage 1 Pokémon
Evolves from: Magikarp

**(C)**  
**Thrash**  
Flip a coin. If heads, this attack does 30 damage plus 20 more damage. If tails, Gyarados does 20 damage to itself.

**(W)(C)(C)(C)**  
**Heavy Storm**  
70

Illus. Wataru Kawahara  
Weakness: (L)x2  
Resistance: [F]-20  
Retreat Cost: CCC  
Collector Number: 123/123  
Rarity: H

**Alph Lithograph**
Trainer  
Look at your opponent's hand!  
Illus. Milky Isobe  
Collector Number: ONE  
Rarity: H