

Guide to Energy Symbols

Throughout this document, when Energy symbols are found in attack cost, Weakness, Resistance, Retreat Cost, and Pokémon type, they will be noted as the following:

G: Grass Energy symbol
R: Fire Energy symbol
W: Water Energy symbol
L: Lightning Energy symbol
P: Psychic Energy symbol
F: Fighting Energy symbol
C: Colorless Energy symbol
D: Darkness Energy symbol
M: Metal Energy symbol

To prevent confusion, within card text itself, the symbols will be contained within brackets. For example, {R} would denote one Fire Energy symbol.

Guide to Rarity Symbols

Throughout this document, letters have been used to represent rarity symbols.

H: rare Holo
R: rare
U: Uncommon
C: Common
R-EX: rare Holo ex
R-HS: rare Holo ☆

Thus, a card with the text “Rarity: C” would be a common card.

Beedrill

90 HP
Pokémon Type: GM
Stage 2 Pokémon (Delta Species)
Evolves from Kakuna
Illus. Masakazu Fukuda

[Poké-Power] Final Sting

Once during your turn (before your attack), you may Knock Out Beedrill. If you do, choose 1 of your opponent's Defending Pokémon. That Pokémon is now Paralyzed and Poisoned. Put 2 damage counters instead of 1 on that Pokémon between turns. This power can't be used if Beedrill is affected by a Special Condition.

GMC Super Slash 50+

If the Defending Pokémon is an Evolved Pokémon, this attack does 50 damage plus 30 more damage.

Weakness: R
Retreat Cost: 0
Collector Number: 1/113
Rarity: H

Crobat

90 HP
Pokémon Type: GM
Stage 2 Pokémon (Delta Species)
Evolves from Golbat
Illus. Ryo Ueda
CC Radar Jam 30

Your opponent can't play any Trainer cards (except for Supporter cards) from his or her hand during your opponent's next turn.

GMC Target Attack

Choose 1 of your opponent's Pokémon. This attack does 40 damage to that Pokémon. If that Pokémon already has damage counters on it, this attack does 60 damage instead. (Don't apply Weakness and Resistance for Benched Pokémon.)

Weakness: P
Retreat Cost: 0
Collector Number: 2/113
Rarity: H

Dragonite

100 HP
Pokémon Type: LM
Stage 2 Pokémon (Delta Species)
Evolves from Dragonair
Illus. Ryo Ueda
[Poké-Power] Delta Charge

Once during your turn (before your attack), you may attach a {L} Energy card from your discard pile to 1 of your Benched Pokémon. This power can't be used if Dragonite is affected by a Special Condition.

LC Agility 30

Flip a coin. If heads, prevent all effects of an attack, including damage, done to Dragonite during your opponent's next turn.

LMCC Heavy Impact 70

Weakness: C
Resistance: GF
Retreat Cost: CC
Collector Number: 3/113
Rarity: H

Espeon

70 HP

Pokémon Type: PM
Stage 1 Pokémon (Delta Species)
Evolves from Eevee
Illus. Ryo Ueda

[Poké-Power] Delta Heal

Once during your turn (before your attack), you may remove 1 damage counter from each of your Pokémon that has δ on its card. You can't use more than 1 Delta Heal Poké-Power each turn. This power can't be used if Espeon is affected by a Special Condition.

PM Psychock 30

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

Weakness: P

Retreat Cost: C

Collector Number: 4/113

Rarity: H

Flareon

70 HP

Pokémon Type: RM
Stage 1 Pokémon (Delta Species)
Evolves from Eevee
Illus. Kouki Saitou

C Delta Search 10

Search your deck for a Holon Energy card and attach it to Flareon. Shuffle your deck afterward.

RMC Return Burn 50

You may return an Energy card attached to Flareon to your hand. If you do, the Defending Pokémon is now Burned.

Weakness: W

Retreat Cost: C

Collector Number: 5/113

Rarity: H

Gardevoir

100 HP

Pokémon Type: PM
Stage 2 Pokémon (Delta Species)
Evolves from Kirlia
Illus. Mitsuhiro Arita

[Poké-Power] Energy Jump

Once during your turn (before your attack), you may move an Energy card attached to 1 of your Pokémon to another of your Pokémon. This power can't be used if Gardevoir is affected by a Special Condition.

MC Psychic Rage

Choose 1 of your opponent's Pokémon. This attack does 10 damage for each damage counter on Gardevoir to that Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

PCC Black Magic 10+

Does 10 damage plus 20 more damage times the number of your opponent's Benched Pokémon.

Weakness: P

Retreat Cost: CC

Collector Number: 6/113

Rarity: H

Jolteon

70 HP

Pokémon Type: LM

Stage 1 Pokémon (Delta Species)

Evolves from Eevee

Illus. Kouki Saitou

C Delta Search 10

Search your deck for a Holon Energy card and attach it to Jolteon. Shuffle your deck afterward.

LMC Return Spark 50

You may return an Energy card attached to Jolteon to your hand. If you do, this attack does 20 damage to 1 of your opponent's Benched Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

Weakness: F

Resistance: M

Retreat Cost: C

Collector Number: 7/113

Rarity: H

Latias

70 HP

Pokémon Type: LM

Basic Pokémon (Delta Species)

Illus. Ryo Ueda

[Poké-Body] Delta Aura

If you have Latios or Latios ex in play, the attack cost of Latias's Extra Crush is now {L} {M} {C}.

MC Spiral Drain 20

Remove 2 damage counters from Latias.

LMCCC Extra Crush 80

If your opponent has no Pokémon-ex in play, this attack does nothing.

Weakness: C

Resistance: PF

Retreat Cost: C

Collector Number: 8/113

Rarity: H

Latios

80 HP

Pokémon Type: LM

Basic Pokémon (Delta Species)

Illus. Ryo Ueda

[Poké-Body] Delta Aura

If you have Latias or Latias ex in play, the attack cost of Latios's Psychic Force is now {L} {M} {C}.

CC **Dragon Claw** 20

LMCCC **Psychic Force** 80

If your opponent has no Stage 2 Evolved Pokémon in play, this attack does nothing.

Weakness: C

Resistance: GF

Retreat Cost: CC

Collector Number: 9/113

Rarity: H

Marowak

80 HP

Pokémon Type: FM

Stage 1 Pokémon (Delta Species)

Evolves from Cubone

Illus. Hajime Kusajima

FM **Energy Bone**

Choose a number of your opponent's Pokémon up to the amount of Energy attached to Marowak. This attack does 20 damage to each of them.

FCC **Metal Crusher** 50

If the Defending Pokémon is {M} Pokémon, this attack's base damage is 90.

Weakness: G

Retreat Cost: C

Collector Number: 10/113

Rarity: H

Metagross

100 HP

Pokémon Type: LM

Stage 2 Pokémon (Delta Species)

Evolves from Metang

Illus. Masakazu Fukuda

[Poké-Power] Delta Control

Once during your turn (before your attack), you may look at the top 4 cards of your deck, choose 1 of them, and put it into your hand. Put the 3 other cards on the bottom of your deck in any order. This power can't be used if Metagross is affected by a Special Condition.

LM **Crush and Burn** 30+

You may discard as many Energy cards as you like attached to your Pokémon in play. If you do, this attack does 30 damage plus 20 more damage for each Energy card you discarded.

Weakness: R

Resistance: G

Retreat Cost: CCC

Collector Number: 11/113

Rarity: H

Mewtwo

70 HP

Pokémon Type: RM

Basic Pokémon (Delta Species)

Illus. Ryo Ueda

[Poké-Power] Delta Switch

Once during your turn, when you put Mewtwo from your hand onto your Bench, you may move any number of basic Energy cards attached to your Pokémon to your other Pokémon (excluding Mewtwo) in any way you like.

RM Energy Burst 10x

Does 10 damage times the total amount of Energy attached to Mewtwo and the Defending Pokémon.

Weakness: P

Retreat Cost: C

Collector Number: 12/113

Rarity: H

Rayquaza

90 HP

Pokémon Type: LM

Basic Pokémon (Delta Species)

Illus. Ryo Ueda

[Poké-Body] Delta Guard

As long as Rayquaza has any Holon Energy cards attached to it, ignore the effect of Rayquaza's Lightning Storm attack.

L Power Blow 10x

Does 10 damage times the amount of Energy attached to Rayquaza.

LMCC Lightning Storm 70

Put 7 damage counters on Rayquaza.

Weakness: C

Resistance: WF

Retreat Cost: CCC

Collector Number: 13/113

Rarity: H

Salamence

110 HP

Pokémon Type: RM

Stage 2 Pokémon (Delta Species)

Evolves from Shelgon

Illus. Ryo Ueda

RC Fire Dance 30

Search your discard pile for a {R} Energy card and attach it to 1 of your Pokémon.

RMCC Delta Blast 100

Discard a {M} Energy card attached to Salamence.

Weakness: C

Resistance: RF

Retreat Cost: C

Collector Number: 14/113

Rarity: H

Starmie

60 HP

Pokémon Type: WM

Stage 1 Pokémon (Delta Species)

Evolves from Staryu

Illus. Masakazu Fukuda

[Poké-Power] Metal Navigation

Once during your turn (before your attack), you may search your deck for a {M} Energy card and attach it to Starmie. Shuffle your deck afterward. This power can't be used if Starmie is affected by a Special Condition.

W Collect

Draw 3 cards.

M Energy Loop 30

Return an Energy card attached to Starmie to your hand.

Weakness: L

Retreat Cost: 0

Collector Number: 15/113

Rarity: H

Tyranitar

120 HP

Pokémon Type: RM

Stage 2 Pokémon (Delta Species)

Evolves from Pupitar

Illus. Mitsuhiro Arita

[Poké-Power] Crush Draw

Once during your turn (before your attack), you may reveal the top card of your deck. If that card is a basic Energy card, attach it to 1 of your Pokémon. If not, put the card back

on top of your deck. This power can't be used if Tyranitar is affected by a Special Condition.

RMC Delta Crush 50+

You may discard an Energy card attached to Tyranitar. If you do, this attack does 50 damage plus 20 more damage.

Weakness: G

Retreat Cost: CC

Collector Number: 16/113

Rarity: H

Umbreon

70 HP

Pokémon Type: DM

Stage 1 Pokémon (Delta Species)

Evolves from Eevee

Illus. Ryo Ueda

[Poké-Body] Delta Moon

When your opponent attaches a Special Energy card from his or her hand to 1 of his or her Pokémon, put 1 damage counter on that Pokémon. You can't use more than 1 Delta Moon Poké-Body each turn.

DM Feint Attack

Choose 1 of your opponent's Pokémon. This attack does 30 damage to that Pokémon.

This attack's damage isn't affected by Weakness, Resistance, Poké-Powers, Poké-Bodies, or any other effects on that Pokémon.

Weakness: F

Resistance: P

Retreat Cost: C

Collector Number: 17/113

Rarity: H

Vaporeon

70 HP

Pokémon Type: WM

Stage 1 Pokémon (Delta Species)

Evolves from Eevee

Illus. Kouki Saitou

C Delta Search 10

Search your deck for a Holon Energy card and attach it to Vaporeon. Shuffle your deck afterward.

WMC Return Wave 50

You may return an Energy card attached to Vaporeon to your hand. If you do, choose an Energy card attached to the Defending Pokémon and return it to your opponent's hand.

Weakness: L

Retreat Cost: C

Collector Number: 18/113

Rarity: H

Azumarill

80 HP

Pokémon Type: WM

Stage 1 Pokémon (Delta Species)

Evolves from Marill

Illus. Atsuko Nishida

CC **Bubblebeam** 20

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

WCC **Rolling Tackle** 50

Weakness: L

Retreat Cost: CC

Collector Number: 19/113

Rarity: R

Azurill

50 HP

Pokémon Type: C

Basic Pokémon

Illus. Midori Harada

[Poké-Power] Baby Evolution

Once during your turn (before your attack), you may put Marill from your hand onto Azurill (this counts as evolving Azurill) and remove all damage counters from Azurill.

C Type Match

Choose a basic Energy card in your hand and show it to your opponent. Then, search your deck for a Basic Pokémon or Evolution card of that Energy type, show it to your opponent, and put it into your hand. Shuffle your deck afterward.

Weakness: F

Retreat Cost: C

Collector Number: 20/113

Rarity: R

Holon's Electrode

70 HP

Pokémon Type: L

Stage 1 Pokémon

Evolves from Holon's Voltorb

Illus. Hisao Nakamura

You may attach this as an Energy card from your hand to 1 of your Pokémon that already has an Energy card attached to it. When you attach this card, return an Energy card attached to that Pokémon to your hand. While attached, this card is a Special Energy card and provides every type of Energy but 2 Energy at a time. (Has no effect other than providing Energy.)

LC **Dazzle Blast** 30

The Defending Pokémon is now Confused.

Weakness: F

Retreat Cost: 0
Collector Number: 21/113
Rarity: R

Holon's Magneton

70 HP
Pokémon Type: M
Stage 1 Pokémon
Evolves from Holon's Magnemite
Illus. Katsura Tabata

You may attach this as an Energy card from your hand to 1 of your Pokémon that already has an Energy card attached to it. When you attach this card, return an Energy card attached to that Pokémon to your hand. While attached, this card is a Special Energy card and provides every type of Energy but 2 Energy at a time. (Has no effect other than providing Energy.)

MC Extra Ball 30+

If the Defending Pokémon is Pokémon-ex, this attack does 30 damage plus 20 more damage.

Weakness: R
Resistance: G
Retreat Cost: C
Collector Number: 22/113
Rarity: R

Hypno

70 HP
Pokémon Type: P
Stage 1 Pokémon
Evolves from Drowzee
Illus. Midori Harada

[Poké-Body] Binding Aura

Your opponent can't play any Basic Pokémon or Evolution cards from his or her hand to evolve an Asleep Pokémon and can't attach any Energy cards from his or her hand to an Asleep Pokémon.

C Sleep Inducer

Switch 1 of your opponent's Benched Pokémon with 1 of the Defending Pokémon. Your opponent chooses the Defending Pokémon to switch. The new Defending Pokémon is now Asleep.

PC Psyshot 40
Weakness: P
Retreat Cost: C
Collector Number: 23/113
Rarity: R

Mightyena

70 HP

Pokémon Type: DM

Stage 1 Pokémon (Delta Species)

Evolves from Poochyena

Illus. Hajime Kusajima

DC Delta Fang 20

If the Defending Pokémon is Pokémon-ex, that Pokémon can't attack during your opponent's next turn.

MC Gang Up 10x

Does 10 damage times the number of {D} Pokémon and {M} Pokémon you have in play.

Weakness: F

Resistance: P

Retreat Cost: C

Collector Number: 24/113

Rarity: R

Porygon2

70 HP

Pokémon Type: C

Stage 1 Pokémon

Evolves from Porygon

Illus. Hisao Nakamura

[Poké-Power] Backup

Once during your turn (before your attack), if you have less than 6 cards in your hand, you may draw cards until you have 6 cards in your hand. This power can't be used if Porygon2 is affected by a Special Condition.

CC Machine Burst 30

If Porygon2 has a Technical Machine card attached to it, the Defending Pokémon is now Asleep and Burned.

Weakness: F

Retreat Cost: C

Collector Number: 25/113

Rarity: R

Rain Castform

70 HP

Pokémon Type: W

Basic Pokémon

Illus. Miki Tanaka

[Poké-Power] Temperamental Weather

Once during your turn (before your attack), you may search your deck for Castform, Sunny Castform, or Snow-cloud Castform and switch it with Rain Castform. (Any cards attached to Rain Castform, damage counters, Special Conditions, and effects on it are

now on the new Pokémon.) Shuffle Rain Castform back into your deck. You can't use more than 1 Temperamental Weather Poké-Power each turn.

CCC **Holon Splash** 30+

Does 30 damage plus 10 more damage for each Holon Energy card attached to Rain Castform.

Weakness: L

Retreat Cost: C

Collector Number: 26/113

Rarity: R

Sandslash

80 HP

Pokémon Type: FM

Stage 1 Pokémon (Delta Species)

Evolves from Sandshrew

Illus. Mitsuhiro Arita

[Poké-Body] Delta Storm

As long as Sandslash is your Active Pokémon, put 1 damage counter on each of your opponent's Pokémon-ex between turns.

FC **Rend** 20+

If the Defending Pokémon already has any damage counters on it, this attack does 20 damage plus 20 more damage.

MCC **Slash** 50

Weakness: G

Retreat Cost: C

Collector Number: 27/113

Rarity: R

Slowking

80 HP

Pokémon Type: W

Stage 1 Pokémon

Evolves from Slowpoke

Illus. Kagemaru Himeno

[Poké-Power] Prize Shift

Once during your turn (before your attack), you may choose a card from your hand and put it as a Prize card face up. If you do, choose 1 of your face-down Prize cards without looking and put it into your hand. This power can't be used if Slowking is affected by a Special Condition or if all of your Prize cards are face up.

CC **Psychic Option** 20+

If Slowking has a {W} Energy card attached to it, this attack does 20 damage plus 20 more damage. If Slowking has a {P} Energy card attached to it, discard a Special Energy card attached to the Defending Pokémon, if any.

Weakness: L

Retreat Cost: C

Collector Number: 28/113

Rarity: R

Snow-cloud Castform

70 HP

Pokémon Type: W

Basic Pokémon

Illus. Miki Tanaka

[Poké-Power] Temperamental Weather

Once during your turn (before your attack), you may search your deck for Castform, Rain Castform, or Sunny Castform and switch it with Snow-cloud Castform. (Any cards attached to Snow-cloud Castform, damage counters, Special Conditions, and effects on it are now on the new Pokémon.) Shuffle Snow-cloud Castform back into your deck. You can't use more than 1 Temperamental Weather Poké-Power each turn.

WC **Holon Blizzard** 20

If Snow-cloud Castform has any Holon Energy cards attached to it, this attack does 10 damage to each of your opponent's Benched Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

Weakness: M

Retreat Cost: CC

Collector Number: 29/113

Rarity: R

Starmie

70 HP

Pokémon Type: WM

Stage 1 Pokémon (Delta Species)

Evolves from Staryu

Illus. Midori Harada

W **Surf** 20

CCC **Swift** 50

This attack's damage isn't affected by Weakness, Resistance, Poké-Powers, Poké-Bodies, or any other effects on the Defending Pokémon.

Weakness: L

Retreat Cost: C

Collector Number: 30/113

Rarity: R

Sunny Castform

70 HP

Pokémon Type: R

Basic Pokémon

Illus. Miki Tanaka

[Poké-Power] Temperamental Weather

Once during your turn (before your attack), you may search your deck for Castform, Rain Castform, or Snow-cloud Castform and switch it with Sunny Castform. (Any cards

attached to Sunny Castform, damage counters, Special Conditions, and effects on it are now on the new Pokémon.) Shuffle Sunny Castform back into your deck. You can't use more than 1 Temperamental Weather Poké-Power each turn.

CC Holon Search

Search your deck for a Holon Energy card and attach it to 1 of your Pokémon. Shuffle your deck afterward.

Weakness: W

Retreat Cost: CC

Collector Number: 31/113

Rarity: R

Swellow

70 HP

Pokémon Type: C

Stage 1 Pokémon

Evolves from Taillow

Illus. Atsuko Nishida

C Steep Dive

Flip a coin. If heads, prevent all effects of an attack, including damage, done to Swellow during your opponent's next turn. If tails, during your next turn, Swellow's Glide attack's base damage is 100.

CCC Glide 40

Weakness: L

Resistance: F

Retreat Cost: 0

Collector Number: 32/113

Rarity: R

Weezing

70 HP

Pokémon Type: G

Stage 1 Pokémon

Evolves from Koffing

Illus. Yukiko Baba

[Poké-Body] Body Odor

As long as Weezing is the Active Pokémon, put 1 damage counter on each of your opponent's Pokémon that has any Poké-Bodies between turns.

G Mist Attack

Does 10 damage to each of your opponent's Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

GCC Sludge Whirlpool 50

Weakness: P

Retreat Cost: CC

Collector Number: 33/113

Rarity: R

Castform

60 HP

Pokémon Type: C

Basic Pokémon

Illus. Miki Tanaka

[Poké-Power] Temperamental Weather

Once during your turn (before your attack), you may search your deck for Sunny Castform, Rain Castform, or Snow-cloud Castform and switch it with Castform. (Any cards attached to Castform, damage counters, Special Conditions, and effects on it are now on the new Pokémon.) Shuffle Castform back into your deck. You can't use more than 1 Temperamental Weather Poké-Power each turn.

C Holon Draw

Draw a card. If Castform has any Holon Energy cards attached to it, draw 2 more cards.

Weakness: F

Retreat Cost: C

Collector Number: 34/113

Rarity: U

Ditto

60 HP

Pokémon Type: C

Basic Pokémon

Illus. Yuka Morii

[Poké-Power] Duplicate

Once during your turn (before your attack), you may search your deck for another Ditto and switch it with Ditto. (Any cards attached to Ditto, damage counters, Special Conditions, and effects on it are now on the new Pokémon.) If you do, put Ditto on top of your deck. Shuffle your deck afterward. You can't use more than 1 Duplicate Poké-Power each turn.

C Energy Link 10

Search your discard pile for an Energy card and attach it to Ditto.

Weakness: F

Retreat Cost: C

Collector Number: 35/113

Rarity: U

Ditto

60 HP

Pokémon Type: G

Basic Pokémon

Illus. Yuka Morii

[Poké-Power] Duplicate

Once during your turn (before your attack), you may search your deck for another Ditto and switch it with Ditto. (Any cards attached to Ditto, damage counters, Special Conditions, and effects on it are now on the new Pokémon.) If you do, put Ditto on top of

your deck. Shuffle your deck afterward. You can't use more than 1 Duplicate Poké-Power each turn.

GC Toxic

The Defending Pokémon is now Poisoned. Put 2 damage counters instead of 1 on the Defending Pokémon between turns.

Weakness: R

Retreat Cost: C

Collector Number: 36/113

Rarity: U

Ditto

60 HP

Pokémon Type: R

Basic Pokémon

Illus. Yuka Morii

[Poké-Power] Duplicate

Once during your turn (before your attack), you may search your deck for another Ditto and switch it with Ditto. (Any cards attached to Ditto, damage counters, Special Conditions, and effects on it are now on the new Pokémon.) If you do, put Ditto on top of your deck. Shuffle your deck afterward. You can't use more than 1 Duplicate Poké-Power each turn.

CC Rage 10+

Does 10 damage plus 10 more damage for each damage counter on Ditto.

Weakness: W

Retreat Cost: C

Collector Number: 37/113

Rarity: U

Ditto

60 HP

Pokémon Type: P

Basic Pokémon

Illus. Yuka Morii

[Poké-Power] Duplicate

Once during your turn (before your attack), you may search your deck for another Ditto and switch it with Ditto. (Any cards attached to Ditto, damage counters, Special Conditions, and effects on it are now on the new Pokémon.) If you do, put Ditto on top of your deck. Shuffle your deck afterward. You can't use more than 1 Duplicate Poké-Power each turn.

C Copy

Choose 1 of the Defending Pokémon's attacks. Copy copies that attack. This attack does nothing if Ditto doesn't have the Energy necessary to use that attack. (You must still do anything else required for that attack.) Ditto performs that attack.

Weakness: P

Retreat Cost: C

Collector Number: 38/113

Rarity: U

Ditto

60 HP

Pokémon Type: L

Basic Pokémon

Illus. Yuka Morii

[Poké-Power] Duplicate

Once during your turn (before your attack), you may search your deck for another Ditto and switch it with Ditto. (Any cards attached to Ditto, damage counters, Special Conditions, and effects on it are now on the new Pokémon.) If you do, put Ditto on top of your deck. Shuffle your deck afterward. You can't use more than 1 Duplicate Poké-Power each turn.

LC **Thunderbolt** 40

Discard all Energy cards attached to Ditto.

Weakness: F

Retreat Cost: C

Collector Number: 39/113

Rarity: U

Ditto

60 HP

Pokémon Type: W

Basic Pokémon

Illus. Yuka Morii

[Poké-Power] Duplicate

Once during your turn (before your attack), you may search your deck for another Ditto and switch it with Ditto. (Any cards attached to Ditto, damage counters, Special Conditions, and effects on it are now on the new Pokémon.) If you do, put Ditto on top of your deck. Shuffle your deck afterward. You can't use more than 1 Duplicate Poké-Power each turn.

WC **Smash Turn** 20

After your attack, you may switch Ditto with 1 of your Benched Pokémon.

Weakness: L

Retreat Cost: C

Collector Number: 40/113

Rarity: U

Dragonair

70 HP

Pokémon Type: L

Stage 1 Pokémon (Delta Species)

Evolves from Dratini

Illus. Hajime Kusajima

CC **Slam** 20x

Flip 2 coins. This attack does 20 damage times the number of heads.

LCC Dragon Rage 40

Weakness: C

Resistance: GF

Retreat Cost: C

Collector Number: 41/113

Rarity: U

Dragonair

70 HP

Pokémon Type: L

Stage 1 Pokémon (Delta Species)

Evolves from Dratini

Illus. Mitsuhiro Arita

LC Twister 20

Flip 2 coins. If both are tails, this attack does nothing. For each heads, discard an Energy attached to the Defending Pokémon.

Weakness: C

Resistance: GF

Retreat Cost: CC

Collector Number: 42/113

Rarity: U

Golbat

70 HP

Pokémon Type: G

Stage 1 Pokémon

Evolves from Zubat

Illus. Yukiko Baba

G Super Poison Breath

Each Defending Pokémon is now Poisoned.

CC Sonic Signal

Choose 2 of your opponent's Pokémon. This attack does 10 damage to each of them. (Don't apply Weakness and Resistance for Benched Pokémon.)

Weakness: P

Retreat Cost: C

Collector Number: 43/113

Rarity: U

Hariyama

80 HP

Pokémon Type: F

Stage 1 Pokémon

Evolves from Makuhita

Illus. Hisao Nakamura

[Poké-Body] Reversal Aura

As long as you have more Prize cards left than your opponent, each of Hariyama's attacks does 20 more damage to the Active Pokémon (before applying Weakness and Resistance) and damage done by the Active Pokémon to Hariyama is reduced by 20 (after applying Weakness and Resistance).

CC Slap Push 30

FFC Brick Smash 50

This attack's damage isn't affected by Resistance, Poké-Powers, Poké-Bodies, or any other effects on the Defending Pokémon.

Weakness: P

Retreat Cost: C

Collector Number: 44/113

Rarity: U

Illumise

60 HP

Pokémon Type: G

Basic Pokémon

Illus. Midori Harada

[Poké-Body] Beacon Protection

As long as you have Volbeat in play, prevent all effects, including damage, done to Illumise by attacks from your opponent's Pokémon that has Dark in its name.

C Call for Family

Search your deck for a Basic Pokémon and put it onto your Bench. Shuffle your deck afterward.

GC Strange Rasping 20

If the Defending Pokémon is an Evolved Pokémon, the Defending Pokémon is now Confused.

Weakness: R

Retreat Cost: C

Collector Number: 45/113

Rarity: U

Kakuna

60 HP

Pokémon Type: G

Stage 1 Pokémon

Evolves from Weedle

Illus. Sachiko Adachi

G Fast Evolution

Search your deck for an Evolution card, show it to your opponent, and put it into your hand. Shuffle your deck afterward.

CCC Rollout 30

Weakness: R

Retreat Cost: CC

Collector Number: 46/113

Rarity: U

Kirlia

70 HP

Pokémon Type: P

Stage 1 Pokémon

Evolves from Ralts

Illus. Midori Harada

C Calm Mind

Remove 3 damage counters from Kirlia.

PC Psychic Boom 20+

Does 20 damage plus 10 more damage for each Energy attached to the Defending Pokémon.

Weakness: P

Retreat Cost: C

Collector Number: 47/113

Rarity: U

Magnetron

80 HP

Pokémon Type: L

Stage 1 Pokémon

Evolves from Magnemite

Illus. Kagemaru Himeno

LC Supersonic 20

Flip a coin. If heads, the Defending Pokémon is now Confused.

LCC Speed Ball 50

Weakness: F

Resistance: M

Retreat Cost: C

Collector Number: 48/113

Rarity: U

Metang

80 HP

Pokémon Type: L

Stage 1 Pokémon (Delta Species)

Evolves from Beldum

Illus. Hajime Kusajima

CC Sharp Claws 20+

Flip a coin. If heads, this attack does 20 damage plus 10 more damage.

LCC Magnetic Blast 50

Weakness: R

Resistance: G

Retreat Cost: CC

Collector Number: 49/113

Rarity: U

Persian

80 HP

Pokémon Type: C

Stage 1 Pokémon

Evolves from Meowth

Illus. Naoyo Kimura

[Poké-Power] Prowl

Once during your turn, when you play Persian from your hand to evolve 1 of your Pokémon, you may search your deck for any 1 card and put it into your hand. Shuffle your deck afterward.

CC Snap Tail

Choose 1 of your opponent's Pokémon. This attack does 30 damage to that Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

Weakness: F

Retreat Cost: C

Collector Number: 50/113

Rarity: U

Pupitar

70 HP

Pokémon Type: R

Stage 1 Pokémon (Delta Species)

Evolves from Larvitar

Illus. Masakazu Fukuda

C Paralyzing Gaze

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

RCC Double-edge 40

Pupitar does 10 damage to itself.

Weakness: G

Retreat Cost: 0

Collector Number: 51/113

Rarity: U

Rapidash

70 HP

Pokémon Type: R

Stage 1 Pokémon

Evolves from Ponyta

Illus. Atsuko Nishida

R Super Singe

The Defending Pokémon is now Burned.

RC Stomp 30+

Flip a coin. If heads, this attack does 30 damage plus 10 more damage.

Weakness: W

Retreat Cost: 0

Collector Number: 52/113

Rarity: U

Shelgon

80 HP

Pokémon Type: R

Stage 1 Pokémon (Delta Species)

Evolves from Bagon

Illus. Masakazu Fukuda

R **Tight Jaw** 10

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

RCC **Combustion** 40

Weakness: C

Resistance: RF

Retreat Cost: CC

Collector Number: 53/113

Rarity: U

Shelgon

70 HP

Pokémon Type: R

Stage 1 Pokémon (Delta Species)

Evolves from Bagon

Illus. Mitsuhiro Arita

[Poké-Body] **Exoskeleton**

Any damage done to Shelgon by attacks is reduced by 10 (after applying Weakness and Resistance).

RC **Heat Blast** 30

Weakness: C

Resistance: RF

Retreat Cost: CC

Collector Number: 54/113

Rarity: U

Skarmory

70 HP

Pokémon Type: M

Basic Pokémon

Illus. Hisao Nakamura

[Poké-Body] **Shining Horn**

As long as Skarmory is the only Pokémon you have in play, your opponent's Basic Pokémon can't attack.

C Cry for Help

Search your deck for a {M} Pokémon (excluding Pokémon-ex), show it to your opponent, and put it into your hand. Shuffle your deck afterward.

MC Steel Wing 20

During your opponent's next turn, any damage done to Skarmory by attacks is reduced by 20 (after applying Weakness and Resistance).

Weakness: R

Resistance: G

Retreat Cost: C

Collector Number: 55/113

Rarity: U

Volbeat

60 HP

Pokémon Type: G

Basic Pokémon

Illus. Midori Harada

[Poké-Body] Extra Protection

As long as you have Illumise in play, prevent all effects, including damage, done to Volbeat by attacks from your opponent's Pokémon-ex.

GC Swift 30

This attack's damage isn't affected by Weakness, Resistance, Poké-Powers, Poké-Bodies, or any other effects on the Defending Pokémon.

Weakness: R

Retreat Cost: C

Collector Number: 56/113

Rarity: U

Bagon

50 HP

Pokémon Type: R

Basic Pokémon (Delta Species)

Illus. Masakazu Fukuda

C Bite 10

Weakness: C

Resistance: RF

Retreat Cost: C

Collector Number: 57/113

Rarity: C

Bagon

50 HP

Pokémon Type: R

Basic Pokémon (Delta Species)

Illus. Hajime Kusajima

RC **Ember** 30

Discard a {R} Energy card attached to Bagon.

Weakness: C

Resistance: RF

Retreat Cost: C

Collector Number: 58/113

Rarity: C

Beldum

50 HP

Pokémon Type: L

Basic Pokémon (Delta Species)

Illus. Hajime Kusajima

[Poké-Body] Conductive Body

You pay {C} less to retreat Beldum for each Beldum on your Bench.

LC **Take Down** 30

Beldum does 10 damage to itself.

Weakness: R

Resistance: G

Retreat Cost: C

Collector Number: 59/113

Rarity: C

Cubone

50 HP

Pokémon Type: F

Basic Pokémon

Illus. Yukiko Baba

C **Beat** 10

CC **Rage** 10+

Does 10 damage plus 10 more damage for each damage counter on Cubone.

Weakness: G

Retreat Cost: C

Collector Number: 60/113

Rarity: C

Ditto

60 HP

Pokémon Type: R

Basic Pokémon

Illus. Yuka Morii

[Poké-Power] Duplicate

Once during your turn (before your attack), you may search your deck for another Ditto and switch it with Ditto. (Any cards attached to Ditto, damage counters, Special Conditions, and effects on it are now on the new Pokémon.) If you do, put Ditto on top of

your deck. Shuffle your deck afterward. You can't use more than 1 Duplicate Poké-Power each turn.

RC Fireworks 30

Flip a coin. If tails, discard a {R} Energy card attached to Ditto.

Weakness: W

Retreat Cost: C

Collector Number: 61/113

Rarity: C

Ditto

60 HP

Pokémon Type: F

Basic Pokémon

Illus. Yuka Morii

[Poké-Power] Duplicate

Once during your turn (before your attack), you may search your deck for another Ditto and switch it with Ditto. (Any cards attached to Ditto, damage counters, Special Conditions, and effects on it are now on the new Pokémon.) If you do, put Ditto on top of your deck. Shuffle your deck afterward. You can't use more than 1 Duplicate Poké-Power each turn.

FC Linear Attack

Choose 1 of your opponent's Pokémon. This attack does 20 damage to that Pokémon.

(Don't apply Weakness and Resistance for Benched Pokémon.)

Weakness: W

Retreat Cost: C

Collector Number: 62/113

Rarity: C

Ditto

60 HP

Pokémon Type: L

Basic Pokémon

Illus. Yuka Morii

[Poké-Power] Duplicate

Once during your turn (before your attack), you may search your deck for another Ditto and switch it with Ditto. (Any cards attached to Ditto, damage counters, Special Conditions, and effects on it are now on the new Pokémon.) If you do, put Ditto on top of your deck. Shuffle your deck afterward. You can't use more than 1 Duplicate Poké-Power each turn.

LC Thundershock 20

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

Weakness: F

Retreat Cost: C

Collector Number: 63/113

Rarity: C

Ditto

60 HP

Pokémon Type: W

Basic Pokémon

Illus. Yuka Morii

[Poké-Power] Duplicate

Once during your turn (before your attack), you may search your deck for another Ditto and switch it with Ditto. (Any cards attached to Ditto, damage counters, Special Conditions, and effects on it are now on the new Pokémon.) If you do, put Ditto on top of your deck. Shuffle your deck afterward. You can't use more than 1 Duplicate Poké-Power each turn.

WC Spiral Drain 20

Remove 3 damage counters from Ditto (all if there are less than 3).

Weakness: L

Retreat Cost: C

Collector Number: 64/113

Rarity: C

Dratini

50 HP

Pokémon Type: L

Basic Pokémon (Delta Species)

Illus. Hajime Kusajima

C Hook 10

LC Thunder Jolt 30

Flip a coin. If tails, Dratini does 10 damage to itself.

Weakness: C

Resistance: GF

Retreat Cost: C

Collector Number: 65/113

Rarity: C

Dratini

50 HP

Pokémon Type: L

Basic Pokémon (Delta Species)

Illus. Mitsuhiro Arita

L Thunder Wave 10

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

Weakness: C

Resistance: GF

Retreat Cost: C

Collector Number: 66/113

Rarity: C

Drowzee

50 HP

Pokémon Type: P

Basic Pokémon

Illus. Tomokazu Komiya

P Disable

Choose 1 of the Defending Pokémon's attacks. That Pokémon can't use that attack during your opponent's next turn.

CC Headbutt 20

Weakness: P

Retreat Cost: C

Collector Number: 67/113

Rarity: C

Eevee

50 HP

Pokémon Type: M

Basic Pokémon (Delta Species)

Illus. Mitsuhiro Arita

C Metal Scoop 10

Search your discard pile for a {M} Energy card and attach it to Eevee.

Weakness: F

Retreat Cost: C

Collector Number: 68/113

Rarity: C

Eevee

50 HP

Pokémon Type: C

Basic Pokémon

Illus. Atsuko Nishida

C Call for Family

Search your deck for a Basic Pokémon and put it onto your Bench. Shuffle your deck afterward.

CC Rear Kick 20

Weakness: F

Retreat Cost: C

Collector Number: 69/113

Rarity: C

Holon's Magnemite

40 HP

Pokémon Type: M

Basic Pokémon

Illus. Katsura Tabata

You may attach this as an Energy card from your hand to 1 of your Pokémon. While attached, this card is a Special Energy card and provides {C} Energy.

M Linear Attack

Choose 1 of your opponent's Pokémon. This attack does 10 damage to that Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

Weakness: R

Resistance: G

Retreat Cost: C

Collector Number: 70/113

Rarity: C

Holon's Voltorb

40 HP

Pokémon Type: L

Basic Pokémon

Illus. Takao Unno

You may attach this as an Energy card from your hand to 1 of your Pokémon. While attached, this card is a Special Energy card and provides {C} Energy.

L Thundershock 10

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

Weakness: F

Retreat Cost: C

Collector Number: 71/113

Rarity: C

Koffing

50 HP

Pokémon Type: G

Basic Pokémon

Illus. Sachiko Adachi

G Confusion Gas

The Defending Pokémon is now Confused.

CC Ram 20

Weakness: P

Retreat Cost: C

Collector Number: 72/113

Rarity: C

Larvitar

50 HP

Pokémon Type: R

Basic Pokémon (Delta Species)

Illus. Hajime Kusajima

C Bite 10

RC Rising Lunge 20+

Flip a coin. If heads, this attack does 20 damage plus 10 more damage.

Weakness: G

Retreat Cost: C

Collector Number: 73/113

Rarity: C

Magnemite

50 HP

Pokémon Type: L

Basic Pokémon

Illus. Kagemaru Himeno

C Collect

Draw a card.

L Magnetic Blast 10

Weakness: F

Resistance: M

Collector Number: 74/113

Rarity: C

Makuhita

50 HP

Pokémon Type: F

Basic Pokémon

Illus. Sachiko Adachi

C Sand Attack 10

If the Defending Pokémon tries to attack during your opponent's next turn, your opponent flips a coin. If tails, that attack does nothing.

Weakness: P

Retreat Cost: C

Collector Number: 75/113

Rarity: C

Marill

50 HP

Pokémon Type: W

Basic Pokémon

Illus. Midori Harada

C Rollout 10

CC Jump On 10+

Flip a coin. If heads, this attack does 10 damage plus 20 more damage.

Weakness: L

Collector Number: 76/113

Rarity: C

Meowth

50 HP

Pokémon Type: C

Basic Pokémon

Illus. Hiroki Fuchino

C Pickup Power

Search your discard pile for an Energy card, show it to your opponent, and put it into your hand.

C Bite 10

Weakness: F

Collector Number: 77/113

Rarity: C

Ponyta

50 HP

Pokémon Type: R

Basic Pokémon

Illus. Naoyo Kimura

R Flare 10

Weakness: W

Collector Number: 78/113

Rarity: C

Poochyena

50 HP

Pokémon Type: D

Basic Pokémon

Illus. Sachiko Adachi

C Roar

Your opponent switches the Defending Pokémon with 1 of his or her Benched Pokémon, if any.

DC Ambush 10+

Flip a coin. If heads, this attack does 10 damage plus 20 more damage.

Weakness: F

Resistance: P

Collector Number: 79/113

Rarity: C

Porygon

50 HP

Pokémon Type: C

Basic Pokémon

Illus. Hisao Nakamura

CC Sharpen 30

Weakness: F

Retreat Cost: C
Collector Number: 80/113
Rarity: C

Ralts

50 HP
Pokémon Type: P
Basic Pokémon
Illus. Kenkichi Toyama
C Collect
Draw a card.
CC Quick Blow 10+
Flip a coin. If heads, this attack does 10 damage plus 20 more damage.
Weakness: P
Retreat Cost: C
Collector Number: 81/113
Rarity: C

Sandshrew

50 HP
Pokémon Type: F
Basic Pokémon
Illus. Tomokazu Komiya
F Dig Under
Choose 1 of your opponent's Pokémon. This attack does 10 damage to that Pokémon.
This attack's damage isn't affected by Weakness or Resistance.
CC Scratch 20
Weakness: G
Retreat Cost: C
Collector Number: 82/113
Rarity: C

Slowpoke

50 HP
Pokémon Type: W
Basic Pokémon
Illus. Kagemaru Himeno
C Yawn
The Defending Pokémon is now Asleep.
CC Tackle 20
Weakness: L
Collector Number: 83/113
Rarity: C

Saryu

50 HP

Pokémon Type: W

Basic Pokémon

Illus. Midori Harada

C Tackle 10

WC Spinning Attack 20

Weakness: L

Collector Number: 84/113

Rarity: C

Saryu

50 HP

Pokémon Type: W

Basic Pokémon

Illus. Hisao Nakamura

C Surprise Attack 20

Flip a coin. If tails, this attack does nothing.

W Recover

Discard a {W} Energy card attached to Saryu and remove 4 damage counters from Saryu (all if there are less than 4).

Weakness: L

Retreat Cost: C

Collector Number: 85/113

Rarity: C

Tailow

40 HP

Pokémon Type: C

Basic Pokémon

Illus. Tomokazu Komiya

C Skill Dive

Does 10 damage to 1 of your opponent's Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

Weakness: L

Resistance: F

Retreat Cost: C

Collector Number: 86/113

Rarity: C

Weedle

50 HP

Pokémon Type: G

Basic Pokémon

Illus. Atsuko Nishida

C String Shot 10

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

Weakness: R

Retreat Cost: C

Collector Number: 87/113

Rarity: C

Zubat

50 HP

Pokémon Type: G

Basic Pokémon

Illus. Tomokazu Komiyu

G Poison Fang 10

Flip a coin. If heads, the Defending Pokémon is now Poisoned.

Weakness: P

Retreat Cost: C

Collector Number: 88/113

Rarity: C

Dual Ball

Trainer

Illus. "Big Mama" Tagawa

Flip 2 coins. For each heads, search your deck for a Basic Pokémon card, show it to your opponent, and put it into your hand. Shuffle your deck afterward.

Collector Number: 89/113

Rarity: U

Great Ball

Trainer

Illus. Nakaoka

Search your deck for a Basic Pokémon (excluding Pokémon-ex) and put it onto your Bench. Shuffle your deck afterward.

Collector Number: 90/113

Rarity: U

Holon Farmer

Trainer card [Supporter]

Illus. Kouki Saitou

You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.

Discard a card from your hand. If you can't discard a card from your hand, you can't play this card.

Search your discard pile for 3 basic Energy cards and any combination of 3 Basic Pokémon or Evolution cards, show them to your opponent, and put them on top of your deck. Shuffle your deck afterward.

Collector Number: 91/113

Rarity: U

Holon Lass

Trainer card [Supporter]

Illus. Kouki Saitou

You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.

Discard a card from your hand. If you can't discard a card from your hand, you can't play this card.

Count the total number of Prize cards left (both yours and your opponent's). Look at that many cards from the top of your deck, choose as many Energy cards as you like, show them to your opponent, and put them into your hand. Put the other cards back on top of your deck. Shuffle your deck afterward.

Collector Number: 92/113

Rarity: U

Holon Mentor

Trainer card [Supporter]

Illus. Kouki Saitou

You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.

Discard a card from your hand. If you can't discard a card from your hand, you can't play this card.

Search your deck for up to 3 Basic Pokémon that each has 100 HP or less, show them to your opponent, and put them into your hand. Shuffle your deck afterward.

Collector Number: 93/113

Rarity: U

Holon Research Tower

Trainer card [Stadium]

Illus. Ryo Ueda

This card stays in play when you play it. Discard this card if another Stadium card comes into play. If another card with the same name is in play, you can't play this card.

Each player's basic Energy cards attached to Pokémon that has δ on its card are both their usual Energy type and {M} type but provide only 1 Energy at a time. (Has no effect other than providing Energy.)

Collector Number: 94/113

Rarity: U

Holon Researcher

Trainer card [Supporter]

Illus. Kanako Eo

You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.

Discard a card from your hand. If you can't discard a card from your hand, you can't play this card.

Search your deck for a {M} Energy card or a Basic Pokémon (or Evolution card) that has δ on its card, show it to your opponent, and put it into your hand. Shuffle your deck afterward.

Collector Number: 95/113

Rarity: U

Holon Ruins

Trainer card [Stadium]

Illus. Ryo Ueda

This card stays in play when you play it. Discard this card if another Stadium card comes into play. If another card with the same name is in play, you can't play this card.

Each player that has any Pokémon in play that has δ on its card may draw a card once during his or her turn. If the player does, he or she discards a card from his or her hand.

Collector Number: 96/113

Rarity: U

Holon Scientist

Trainer card [Supporter]

Illus. Ken Sugimori

You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.

Discard a card from your hand. If you can't discard a card from your hand, you can't play this card.

If you have less cards in your hand than your opponent, draw cards until you have the same number of cards as your opponent.

Collector Number: 97/113

Rarity: U

Holon Transceiver

Trainer card

Illus. Mitsuhiro Arita

Search your deck for a Supporter card that has Holon in its name, show it to your opponent, and put it into your hand. Shuffle your deck afterward. Or, search your discard pile for a Supporter card that has Holon in its name, show it to your opponent, and put it into your hand.

Collector Number: 98/113

Rarity: U

Master Ball

Trainer card

Illus. Keiji Kinebuchi

Look at the top 7 cards from your deck. Choose a Basic Pokémon or Evolution card from those cards, show it to your opponent, and put it into your hand. Put the other 6 cards back on top of your deck. Shuffle your deck afterward.

Collector Number: 99/113

Rarity: U

Super Scoop Up

Trainer card

Illus. Keiji Kinebuchi

Flip a coin. If heads, return 1 of your Pokémon and all cards attached to it to your hand.

Collector Number: 100/113

Rarity: U

Potion

Trainer card

Illus. Shin-ichi Yoshikawa

Remove 2 damage counters from 1 of your Pokémon (remove 1 damage counter if that Pokémon has only 1).

Collector Number: 101/113

Rarity: C

Switch

Trainer card

Illus. Hiromichi Sugiyama

Switch 1 of your Active Pokémon with 1 of your Benched Pokémon.

Collector Number: 102/113

Rarity: C

Darkness Energy

Special Energy card

Illus. Milky Isobe

If the Pokémon Darkness Energy is attached to attacks, the attack does 10 more damage to the Active Pokémon (before applying Weakness and Resistance). Ignore this effect unless the Attacking Pokémon is {D} or has Dark in its name. Darkness Energy provides {D} Energy. (Doesn't count as a basic Energy card.)

Collector Number: 103/113

Rarity: R

Holon Energy FF

Special Energy card

Illus. Takumi Akabane

Holon Energy FF provides {C} Energy.

If the Pokémon that Holon Energy FF is attached to also has a basic {R} Energy card attached to it, that Pokémon has no Weakness. If the Pokémon that Holon Energy FF is

attached to also has a basic {F} Energy card attached to it, damage done by that Pokémon's attack isn't affected by Resistance. Ignore these effects if Holon Energy FF is attached to Pokémon-ex.

Collector Number: 104/113

Rarity: R

Holon Energy GL

Special Energy card

Illus. Takumi Akabane

Holon Energy GL provides {C} Energy.

If the Pokémon that Holon Energy GL is attached to also has a basic {G} Energy card attached to it, that Pokémon can't be affected by any Special Conditions. If the Pokémon that Holon Energy GL is attached to also has a basic {L} Energy card attached to it, damage done by your opponent's Pokémon-ex is reduced by 10. Ignore these effects if Holon Energy GL is attached to Pokémon-ex.

Collector Number: 105/113

Rarity: R

Holon Energy WP

Special Energy card

Illus. Takumi Akabane

Holon Energy WP provides {C} Energy.

If the Pokémon that Holon Energy WP is attached to also has a basic {W} Energy card attached to it, prevent all effects, excluding damage, done to that Pokémon by your opponent's Pokémon. If the Pokémon that Holon Energy WP is attached to also has a basic {P} Energy card attached to it, that Pokémon's Retreat Cost is 0. Ignore these effects if Holon Energy WP is attached to Pokémon-ex.

Collector Number: 106/113

Rarity: R

Metal Energy

Special Energy card

Illus. Milky Isobe

Damage done by attacks to the Pokémon that Metal Energy is attached to is reduced by 10 (after applying Weakness and Resistance). Ignore this effect if the Pokémon that Metal Energy is attached to isn't {M}. Metal Energy provides {M} Energy. (Doesn't count as a basic Energy card.)

Collector Number: 107/113

Rarity: R

Flareon ex

110 HP

Pokémon Type: R

Stage 1 Pokémon

Evolves from Eevee

Illus. Ryo Ueda

[Pokémon-ex Rule]

When Pokémon-ex has been Knocked Out, your opponent takes 2 Prize cards.

[Poké-Power] Evolutionary Flame

Once during your turn, when you play Flareon ex from your hand to evolve 1 of your Pokémon, you may choose 1 of the Defending Pokémon. That Pokémon is now Burned and Confused.

RC Flame Screen 30

During your opponent's next turn, any damage done to Flareon ex by attacks is reduced by 20 (after applying Weakness and Resistance).

RCC Heat Tackle 70

Flareon ex does 10 damage to itself.

Weakness: W

Retreat Cost: C

Collector Number: 108/113

Rarity: R-EX

Jolteon ex

100 HP

Pokémon Type: L

Stage 1 Pokémon

Evolves from Eevee

Illus. Mitsuhiro Arita

[Pokémon-ex Rule]

When Pokémon-ex has been Knocked Out, your opponent takes 2 Prize cards.

[Poké-Power] Evolutionary Thunder

Once during your turn, when you play Jolteon ex from your hand to evolve 1 of your Pokémon, you may put 1 damage counter on each of your opponent's Pokémon.

LC Second Bite 20+

Does 20 damage plus 10 more damage for each damage counter on the Defending Pokémon.

LCC Thunder Blast 70

Discard a {L} Energy card attached to Jolteon ex.

Weakness: F

Resistance: M

Retreat Cost: 0

Collector Number: 109/113

Rarity: R-EX

Vaporeon ex

120 HP

Pokémon Type: W

Stage 1 Pokémon

Evolves from Eevee

Illus. Hikaru Koike

[Pokémon-ex Rule]

When Pokémon-ex has been Knocked Out, your opponent takes 2 Prize cards.

[Poké-Power] Evolutionary Swirl

Once during your turn, when you play Vaporeon ex from your hand to evolve 1 of your Pokémon, you may have your opponent shuffle his or her hand into his or her deck. Then, your opponent draws up to 4 cards.

WC **Fastwave** 40

This attack's damage isn't affected by Resistance, Poké-Powers, Poké-Bodies, or any other effects on the Defending Pokémon.

WCC **Hydrosplash** 60

Weakness: L

Retreat Cost: C

Collector Number: 110/113

Rarity: R-EX

Groudon ☆

90 HP

Pokémon Type: F

Basic Pokémon

Illus. Masakazu Fukuda

[Pokémon☆ Rule]

You can't have more than 1 Pokémon ☆ in your deck.

F **Critical Collection** 10

Count the number of Prize cards your opponent has taken. Search your discard pile for up to that many {F} Energy cards and attach them to Groudon☆.

FFFCC **Ground Slash** 80

Discard a {F} Energy card attached to Groudon☆.

Weakness: W

Retreat Cost: CCC

Collector Number: 111/113

Rarity: R-HS

Kyogre ☆

90 HP

Pokémon Type: W

Basic Pokémon

Illus. Masakazu Fukuda

[Pokémon☆ Rule]

You can't have more than 1 Pokémon ☆ in your deck.

W **Critical Collection** 10

Count the number of Prize cards your opponent has taken. Search your discard pile for up to that many {W} Energy cards and attach them to Kyogre☆.

WWCC **Sheer Cold** 60

Flip a coin. If heads, each Defending Pokémon can't attack during your opponent's next turn.

Weakness: L
Retreat Cost: CCC
Collector Number: 112/113
Rarity: R-HS

Metagross ☆

90 HP
Pokémon Type: M
Basic Pokémon
Illus. Masakazu Fukuda

[Pokémon☆ rule]

You can't have more than 1 Pokémon ☆ in your deck.

M Critical Collection 10

Count the number of Prize cards your opponent has taken. Search your discard pile for up to that many {M} Energy cards and attach them to Metagross☆.

MMMCC Hyper Beam 50

Flip a coin. If heads, discard an Energy card attached to the Defending Pokémon.

Weakness: R
Resistance: G
Retreat Cost: CCC
Collector Number: 113/113
Rarity: R-HS

Azumarill

70 HP
Pokémon Type: W
Stage 1 Pokémon
Evolves from Marill
Illus. Kagemaru Himeno

[Poké-Body] Thick Fat

Any damage done to Azumarill by attacks from {R} Pokémon and {W} Pokémon is reduced by 30 (after applying Weakness and Resistance).

WWC Bubblebeam 40

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

Weakness: L
Retreat Cost: C
Collector Number: 114/113
Rarity: H